

CoF	Comstock - Long	Points	160 p
Targets	13 paper, 3 popper, 3 plates, 3 no-shoot, Total 19 targets	Min rounds	32
Firearm	Handgun	Match-%	20.25%

Procedure	P2 Activates T12 and P3 activates T11 both targets are visible at rest.
Starting position	Both Hands touching barrel - palm flat on top of barrel
Firearm ready	
condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	



CoF	Comstock - Short	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	7.59%

Procedure	
Starting position	Standing anywhere as demonstrated by RO
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Flag to the Right / Flag to the left 90/90 when moving downrange
Setup notes	





CoF	Comstock - Short	Points	60 p	
Targets	6 paper, Total 6 targets	Min rounds	12	
Firearm	Handgun	Match-%	7.59%	

Procedure	
Starting position	Standing anywhere as demonstrated by RO
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	



CoF	Comstock - Medium	Points	120 p
Targets	12 paper, 2 no-shoot, Total 12 targets	Min rounds	24
Firearm	Handgun	Match-%	15.19%

Procedure	
Starting position	Standing anywhere as demonstrated by RO
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	



CoF	Comstock - Short	Points	60 p
Targets	6 paper, 1 no-shoot, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	7.59%

Procedure	
Starting position	Toes touching green bar, as demonstrated by the RO.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	



CoF	Comstock - Medium	Points	120 p
Targets	11 paper, 2 popper, 2 no-shoot, Total 13 targets	Min rounds	24
Firearm	Handgun	Match-%	15.19%

Procedure	Tunnel made of sticks (not attached) will fall to the ground as a result of being pushed (penalty)
Starting position	Standing anywhere as demonstrated by RO
Firearm ready	
condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	



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Setup notes