

# 1. ULTIMATE SOLAR

No image

CoF	Comstock - Short	Points	60 p
Targets	5 paper, 2 plates, 1 no-shoot, Total 7 targets	Min rounds	12
Firearm	Handgun	Match-%	8.28%

Procedure	On audible start signal engage targets. IP1 activate IP4 which remains visible
Starting position	Heels of both feet touching A
Firearm ready condition	Loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 2. ZINA INTERNET

No image

CoF	Comstock - Short	Points	60 p
Targets	3 paper, 1 disappearing/bonus, 1 popper, 3 plates, 2 no-shoot, Total 8 targets	Min rounds	10
Firearm	Handgun	Match-%	8.28%

Procedure	On the audible start signal engage targets. IP1 Activates IT3 which remains visible
Starting position	Anywhere
Firearm ready condition	Loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

### 3. 480 BC SUPPLIES

No image

CoF	Comstock - Medium	Points	110 p
Targets	10 paper, 1 popper, 1 plates, 1 no-shoot, Total 12 targets	Min rounds	22
Firearm	Handgun	Match-%	15.17%

Procedure	On audible start signal engage targets. IP1 activates IT1 and IT2 which remains visible
Starting position	Heels of both feet touching at A
Firearm ready condition	Loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

# 4. GEARBOX CONNEXION

No image

CoF	Comstock - Medium	Points	100 p
Targets	10 paper, 2 no-shoot, Total 10 targets	Min rounds	20
Firearm	Handgun	Match-%	13.79%

Procedure	On the audible start signal engage targets. Activator activates IMPL1 which remains visible
Starting position	Heels of both feet touching at A
Firearm ready condition	loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 5. AD TACTICAL

No image

CoF	Comstock - Short	Points	40 p
Targets	3 paper, 1 popper, 1 plates, 1 no-shoot, Total 5 targets	Min rounds	8
Firearm	Handgun	Match-%	5.52%

Procedure	On the audible start signal engage targets. IP1Activates IT1 and IT2 which remains visible
Starting position	Anywhere
Firearm ready condition	Loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 6. Anonymous

No image

CoF	Comstock - Short	Points	60 p
Targets	5 paper, 2 popper, Total 7 targets	Min rounds	12
Firearm	Handgun	Match-%	8.28%

Procedure	On the audible start signal engage targets. IP1 activates IT2 which remains Visible
Starting position	Anywhere
Firearm ready condition	loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

# 7. CENTURY 21 –JHB EAST

No image

CoF	Comstock - Medium	Points	115 p
Targets	10 paper, 1 popper, 2 plates, 1 no-shoot, Total 13 targets	Min rounds	23
Firearm	Handgun	Match-%	15.86%

Procedure	On audible start signal engage targets. IP1 activates IT7 which remains visible
Starting position	Heels of both feet touching A
Firearm ready condition	loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 8. SA BLOCK AFRIMAT

No image

CoF	Comstock - Medium	Points	120 p
Targets	10 paper, 4 plates, 1 no-shoot, Total 14 targets	Min rounds	24
Firearm	Handgun	Match-%	16.55%

Procedure	On audible start signal engage targets
Starting position	Heels of both feet touching at A
Firearm ready condition	Loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	



# 9. ANONYMOUS

No image

CoF	Comstock - Short	Points	60 p
Targets	4 paper, 2 popper, 2 plates, 1 no-shoot, Total 8 targets	Min rounds	12
Firearm	Handgun	Match-%	8.28%

Procedure	On audible signal engage targets. IP1 activates IT2 which remains visible
Starting position	Heels of both feet touching at A
Firearm ready condition	Loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	