

1. Medium madness

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CoF	Comstock - Medium	Points	80 p
Targets	7 paper, 2 popper, 2 no-shoot, Total 9 targets	Min rounds	16
Firearm	Handgun	Match-%	21.05%

Procedure	On signal engage all targets as they become visible from within the demarcated area.
Starting position	Anywhere.
Firearm ready condition	Loaded and holstered.
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R 90°
Setup notes	

2. More medium madness

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CoF	Comstock - Medium	Points	110 p
Targets	10 paper, 2 popper, 1 no-shoot, Total 12 targets	Min rounds	22
Firearm	Handgun	Match-%	28.95%

Procedure	On signal engage all targets as they become visible from within the demarcated area. Ribbons counts as walls.
Starting position	Anywhere.
Firearm ready condition	Loaded an holstered.
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R 90°
Setup notes	

3. Bordstart.

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CoF	Comstock - Short	Points	50 p
Targets	5 paper, 1 no-shoot, Total 5 targets	Min rounds	10
Firearm	Handgun	Match-%	13.16%

Procedure	On signal engage all targets as they become visible from within the demarcated area. Ribbons counts as walls. Strong hand only!
Starting position	Anywhere.
Firearm ready condition	Unloaded laying on table on mark as demonstrated. All magazines to be used laying on table.
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R 90°
Setup notes	

4. Mad longness...

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CoF	Comstock - Long	Points	140 p
Targets	13 paper, 2 popper, 3 no-shoot, Total 15 targets	Min rounds	28
Firearm	Handgun	Match-%	36.84%

Procedure	On signal engage all targets as they become visible from within the demarcated area. Ribbons counts as walls.
Starting position	Heels touching mark as demonstrated.
Firearm ready condition	Loaded and holstered.
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R 90°
Setup notes	