

1. V for Veccio

No image

CoF	Comstock - Short	Points	60 p
Targets	6 paper, 1 no-shoot, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	30.77%

Procedure	On signal, engage all targets. Black and yellow tape equals faultlines.
Starting position	Anywhere as demonstrated by RO
Firearm ready condition	Loaded and holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R Fixed, and marked by red/white tape
Setup notes	

2. Endetarmen

No image

CoF	Comstock - Short	Points	55 p
Targets	4 paper, 3 popper, 1 no-shoot, Total 7 targets	Min rounds	11
Firearm	Handgun	Match-%	28.21%

Procedure	On signal, engage all targets. Popper P3 activates moving target T4. Mobbing Target will be visible at rest . Black and yellow tape equal faultlines. Red and white equals walls extending up and down to infinity.
Starting position	Hands on marks as demonstrated
Firearm ready condition	Loaded and holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Marked by red/white tape. 90° when passed
Setup notes	

3. Tønnekaos

No image

CoF	Comstock - Medium	Points	80 p
Targets	7 paper, 2 popper, Total 9 targets	Min rounds	16
Firearm	Handgun	Match-%	41.03%

Procedure	On signal, engage all targets.
Starting position	Sitting on chair, as demonstrated
Firearm ready condition	Unloaded and holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Left: Red and white ribbon. Right: 90°
Setup notes	