

# 1. Stage 1

No image

CoF	Comstock - Medium	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Mini Rifle	Match-%	10.00%

Procedure	On signal engage targets from within designated area.
Starting position	Anywhere
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R 90
Setup notes	

## 2. Stage 2

No image

CoF	Comstock - Long	Points	200 p
Targets	6 paper, 28 popper, Total 34 targets	Min rounds	40
Firearm	Mini Rifle	Match-%	33.33%

Procedure	On signal engage targets from within designated area.
Starting position	Anywhere
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R 90
Setup notes	

### 3. Stage 3

No image

CoF	Comstock - Long	Points	105 p
Targets	10 paper, 1 popper, Total 11 targets	Min rounds	21
Firearm	Mini Rifle	Match-%	17.50%

Procedure	On signal engage taregets from within designated area.
Starting position	Anywhere
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R 90
Setup notes	

## 4. Stage 4

No image

CoF	Comstock - Medium	Points	60 p
Targets	4 paper, 4 plates, Total 8 targets	Min rounds	12
Firearm	Mini Rifle	Match-%	10.00%

Procedure	On signal engage targets from within designated area.
Starting position	Anywhere
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L= red/white ribbon R=90
Setup notes	

## 5. Stage 5

No image

CoF	Comstock - Medium	Points	55 p
Targets	5 paper, 1 plates, Total 6 targets	Min rounds	11
Firearm	Mini Rifle	Match-%	9.17%

Procedure	On signal engage targets from within designated area.
Starting position	Anywhere
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R=red/white ribbon
Setup notes	

## 6. Stage 6

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CoF	Comstock - Long	Points	120 p
Targets	10 paper, 1 disappearing/bonus, 2 popper, Total 13 targets	Min rounds	22
Firearm	Mini Rifle	Match-%	20.00%

Procedure	On signal engage all taregets from within designated area. Popper P1 releases target T2, which will be visible at rest. Popper P2 will release target T1, which will NOT be visible at rest.
Starting position	Anywhere
Firearm ready condition	Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L= red/white ribbon R 90
Setup notes	