1. Stage 1

CoF	Comstock - Medium	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Mini Rifle	Match-%	10.00%
Procedure	On signal engage targets from within designated area.		
Starting position	Anywhere		
Firearm ready condition	Option 1		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R 90		
Setup notes			

CoF	Comstock - Long	Points	200 p
Targets	6 paper, 28 popper, Total 34 targets	Min rounds	40
Firearm	Mini Rifle	Match-%	33.33%
Procedure	On signal engage targets from within designated area.		
Starting position	Anywhere		
Firearm ready condition	Option 1		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R 90		
Setup notes			

CoF	Comstock - Long	Points	105 p
Targets	10 paper, 1 popper, Total 11 targets	Min rounds	21
Firearm	Mini Rifle	Match-%	17.50%
Procedure	On signal engage taregets from within designated area.		
Starting position	Anywhere		
Firearm ready condition	Option 1		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R 90		
Setup notes			

CoF	Comstock - Medium	Points	60 p
Targets	4 paper, 4 plates, Total 8 targets	Min rounds	12
Firearm	Mini Rifle	Match-%	10.00%
Procedure	On signal engage targets from within designated area.		
Starting position	Anywhere		
Firearm ready condition	Option 1		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L= red/white ribbon R=90		
Setup notes			

CoF	Comstock - Medium	Dointo	EE n
CoF		Points	55 p
Targets	5 paper, 1 plates, Total 6 targets	Min rounds	11
Firearm	Mini Rifle	Match-%	9.17%
Procedure	On signal engage targets from within designated area.		
Starting position	Anywhere		
Firearm ready condition	Option 1		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R=red/white ribbon		
Setup notes			

CoF	Comstock - Long	Points	120 p
Targets	10 paper, 1 disappering/bonus, 2 popper, Total 13 targets	Min rounds	22
Firearm	Mini Rifle	Match-%	20.00%
Procedure	On signal engage all taregets from within designated area. Popper Popper P2 will release target T1, which will NOT be visible at rest.	-	T2, which will be visible at rest.
Starting position	Anywhere		
Firearm ready condition	Option 1		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L= red/white ribbon R 90		
Setup notes			