

1. ULTIMATE SOLAR

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CoF	Comstock - Short	Points	60 p
Targets	4 paper, 4 popper, Total 8 targets	Min rounds	12
Firearm	Handgun	Match-%	7.19%

Procedure	On audible signal engage targets.
Starting position	PCC: Competitor start standing anywhere in the designated area gun is in Option 2.Hand Gun: Competitor starts anywhere in the designated area
Firearm ready condition	Hand Gun: Loaded PCC: Option 2
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. SPARTAN ARMS INTERNATIONAL

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CoF	Comstock - Short	Points	60 p
Targets	4 paper, 2 popper, 2 plates, 2 no-shoot, Total 8 targets	Min rounds	12
Firearm	Handgun	Match-%	7.19%

Procedure	On the audible start signal engage targets
Starting position	Hand gun: Competitor starts anywhere in the designated area. PCC: Competitor starts anywhere in the designated area.
Firearm ready condition	Loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. ZINIA INTERNET

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CoF	Comstock - Long	Points	130 p
Targets	11 paper, 4 plates, 1 no-shoot, Total 15 targets	Min rounds	26
Firearm	Handgun	Match-%	15.57%

Procedure	On the audible start signal engage targets.
Starting position	Hand gun: Competitor starts at A toes of one foot touching. PCC: Competitor starts at B toes of one foot touching.
Firearm ready condition	Loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. THE CANES

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CoF	Comstock - Long	Points	150 p
Targets	14 paper, 2 popper, 1 no-shoot, Total 16 targets	Min rounds	30
Firearm	Handgun	Match-%	17.96%

Procedure	On the audible start signal engage targets.
Starting position	Hand gun: Competitor starts anywhere in the designated area PCC: Competitor starts anywhere in the designated area
Firearm ready condition	loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. AD TACTICAL & 480BC SUPPLIES

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CoF	Comstock - Medium	Points	95 p
Targets	9 paper, 1 popper, 4 no-shoot, Total 10 targets	Min rounds	19
Firearm	Handgun	Match-%	11.38%

Procedure	On the audible start signal engage targets. P1 Activates S1 which remains visible. Barricades extend to infinity. No shooting underneath
Starting position	Hand gun: Competitor starts seated hands on knees gun is unloaded placed flat on the table. PCC: Competitor start standing anywhere in the designated area
Firearm ready condition	Loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6. PIZZA DEL FORNO

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CoF	Comstock - Medium	Points	95 p
Targets	7 paper, 2 popper, 3 plates, 1 no-shoot, Total 12 targets	Min rounds	19
Firearm	Handgun	Match-%	11.38%

Procedure	On the audible start signal engage targets. P1 Activates B1 which remains partially visible. Barricades extend to infinity. No shooting underneath
Starting position	Hand gun: Competitor starts anywhere in the designated area. PCC: Competitor starts at A heels of both feet touching
Firearm ready condition	loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

7. CENTURY 21 –JHB EAST

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CoF	Comstock - Medium	Points	95 p
Targets	9 paper, 1 popper, 1 no-shoot, Total 10 targets	Min rounds	19
Firearm	Handgun	Match-%	11.38%

Procedure	On the audible start signal engage targets.
Starting position	Hand gun: Competitor starts anywhere in the designated area. PCC:: Competitor starts anywhere in the designated area gun is option 2 placed flat on the table
Firearm ready condition	loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

8. SA BLOCK AFRIMAT

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CoF	Comstock - Long	Points	150 p
Targets	12 paper, 4 popper, 2 plates, 2 no-shoot, Total 18 targets	Min rounds	30
Firearm	Handgun	Match-%	17.96%

Procedure	On audible signal, engage targets. P1 activates S1 which remains visible Barricades extend to infinity. No shooting underneath
Starting position	Hand gun: Competitor starts at X one foot touching. PCC: Competitor starts anywhere in the designated area.
Firearm ready condition	loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	