

1. Stage 1

No image

CoF	Comstock - Short	Points	40 p
Targets	2 popper, 4 plates, 2 frangible, Total 8 targets	Min rounds	8
Firearm	Shotgun	Match-%	8.42%

Procedure	
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. Stage 2

No image

CoF	Comstock - Long	Points	95 p
Targets	1 popper, 16 plates, 2 frangible, 4 no-shoot, Total 19 targets	Min rounds	19
Firearm	Shotgun	Match-%	20.00%

Procedure	
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4.

No image

CoF	Comstock - Medium	Points	50 p
Targets	1 popper, 7 plates, (with 1 10p), Total 8 targets	Min rounds	9
Firearm	Shotgun	Match-%	10.53%

Procedure	
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. Stage 5

No image

CoF	Comstock - Long	Points	125 p
Targets	1 popper, 20 plates, (with 1 10p), Total 21 targets	Min rounds	22
Firearm	Shotgun	Match-%	26.32%

Procedure	
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6. Stage 6

No image

CoF	Comstock - Short	Points	40 p
Targets	8 plates, Total 8 targets	Min rounds	8
Firearm	Shotgun	Match-%	8.42%

Procedure	
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

7. Stage 7

No image

CoF	Comstock - Short	Points	25 p
Targets	1 popper, 2 plates, 2 frangible, 1 no-shoot, Total 5 targets	Min rounds	5
Firearm	Shotgun	Match-%	5.26%

Procedure	
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

8. Stage 8

No image

CoF	Comstock - Long	Points	100 p
Targets	1 popper, 17 plates, 2 frangible, 1 no-shoot, Total 20 targets	Min rounds	20
Firearm	Shotgun	Match-%	21.05%

Procedure	
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	