CoF	Comstock - Medium	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Rifle	Match-%	9.76%

Procedure	Start in box A. Heals touching snow. One target area shot from each box.
Starting position	Opt1
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

CoF	Comstock - Medium	Points	60 p
Targets	6 paper, 3 no-shoot, Total 6 targets	Min rounds	12
Firearm	Rifle	Match-%	9.76%

Procedure	Start in box a or b. One target group shot from each box
Starting position	
Firearm ready condition	Opt 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

CoF	Comstock - Medium	Points	80 p
Targets	7 paper, 2 plates, Total 9 targets	Min rounds	16
Firearm	Rifle	Match-%	13.01%

Procedure	First paper area from pallet, second paper area from platform A Plates from platform b
Starting position	Start on pallet
Firearm ready condition	Opt 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

CoF	Comstock - Long	Points	180 p
Targets	17 paper, 2 popper, Total 19 targets	Min rounds	36
Firearm	Rifle	Match-%	29.27%

Procedure	Shoot steel before leaving bridge
Starting position	Behind bridge
Firearm ready condition	Opt 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

CoF	Comstock - Long	Points	170 p
Targets	16 paper, 2 popper, Total 18 targets	Min rounds	34
Firearm	Rifle	Match-%	27.64%

Procedure	Plates must be shot from box a
Starting position	Box a or box b
Firearm ready condition	Opt 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

CoF	Comstock - Medium	Points	65 p
Targets	4 paper, 5 plates, Total 9 targets	Min rounds	13
Firearm	Rifle	Match-%	10.57%

Procedure	Paper from box a, first group of plates from box b, second group of plates from "roof"
Starting position	Вох а
Firearm ready condition	Opt 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	