

# 1. Leirdue bane

No image

CoF	Comstock - Short	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	7.64%

Procedure	Engage targets form with in demarkes aera
Starting position	Inside demarked aera
Firearm ready condition	Gun loaded and holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L sign with letter B/R sign with letter F
Setup notes	

## 2. Tønner

No image

CoF	Comstock - Short	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	7.64%

Procedure	Targets must be engage through barrels
Starting position	Anywhere inside demarked aera
Firearm ready condition	Loaded and holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L90/R black and yellow ribbon
Setup notes	

### 3. Luker

No image

CoF	Comstock - Short	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	7.64%
Procedure	Engange targets with a minimum of 2 rds, form with in demarked aera. H1 will open T2 and T3 Tramp will open T4 and T5		
Starting position	Anywhere inside demarked aera		
Firearm ready condition	Gun loaded and holstered		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L90/R90		
Setup notes			

## 4. Bobber

No image

CoF	Comstock - Medium	Points	105 p
Targets	10 paper, 1 popper, Total 11 targets	Min rounds	21
Firearm	Handgun	Match-%	13.38%

Procedure	On signal engage alle targets. Popper 1 will release B1 and B2. Bobbers will be visible at rest.
Starting position	Anywhere inside demarcated aera
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R: 90/90
Setup notes	

## 5. Svingere

No image

CoF	Comstock - Medium	Points	120 p
Targets	10 paper, 4 popper, Total 14 targets	Min rounds	24
Firearm	Handgun	Match-%	15.29%

Procedure	Engage all targets from within the designated area. Mini popper P2 and P3 will engage moving paper target T8 and T9. Moving targets will remain visible at rest. Steel targets must be engaged from behind marking on the ground
Starting position	Anywhere
Firearm ready condition	Gun loaded and holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L90/R90
Setup notes	

## 6. Sterk hånd

No image

CoF	Comstock - Short	Points	50 p
Targets	5 paper, Total 5 targets	Min rounds	10
Firearm	Handgun	Match-%	6.37%

Procedure	On signal engage all targets from within the designated area. Strong hand only. Targets on right side ONLY
Starting position	Anywhere behind barrels in the demarcated area
Firearm ready condition	Gun loaded, lying flat on barrel
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L90/R90
Setup notes	

## 7. Veggen

No image

CoF	Comstock - Medium	Points	120 p
Targets	12 paper, Total 12 targets	Min rounds	24
Firearm	Handgun	Match-%	15.29%

Procedure	On signal engage all targets from within the designated area.
Starting position	Anywhere behind barrels in the demarcated area
Firearm ready condition	Gun lying flat on barrel, chamber and magwell empty, all magazines to be used on the other barrel
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L90/R90
Setup notes	

## 8. Skogsløype

No image

CoF	Comstock - Long	Points	160 p
Targets	12 paper, 8 popper, Total 20 targets	Min rounds	32
Firearm	Handgun	Match-%	20.38%

Procedure	On signal engage all targets from within the designated area.
Starting position	Anywhere in the demarcated area
Firearm ready condition	Gun loaded and holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L90/R90
Setup notes	



## 9. Svak hånd

No image

CoF	Comstock - Short	Points	50 p
Targets	5 paper, Total 5 targets	Min rounds	10
Firearm	Handgun	Match-%	6.37%

Procedure	On signal engage all targets from within the designated area. Weak hand. Targets on left side ONLY
Starting position	Anywhere behind barrels in the demarcated area
Firearm ready condition	Gun loaded, lying flat on barrel
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L90/R90
Setup notes	