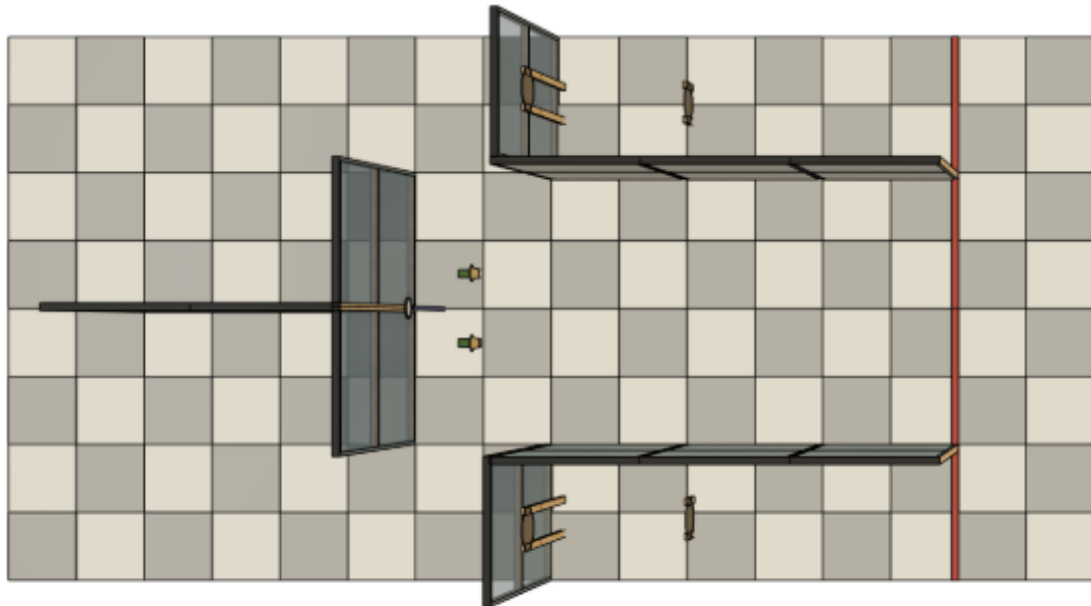


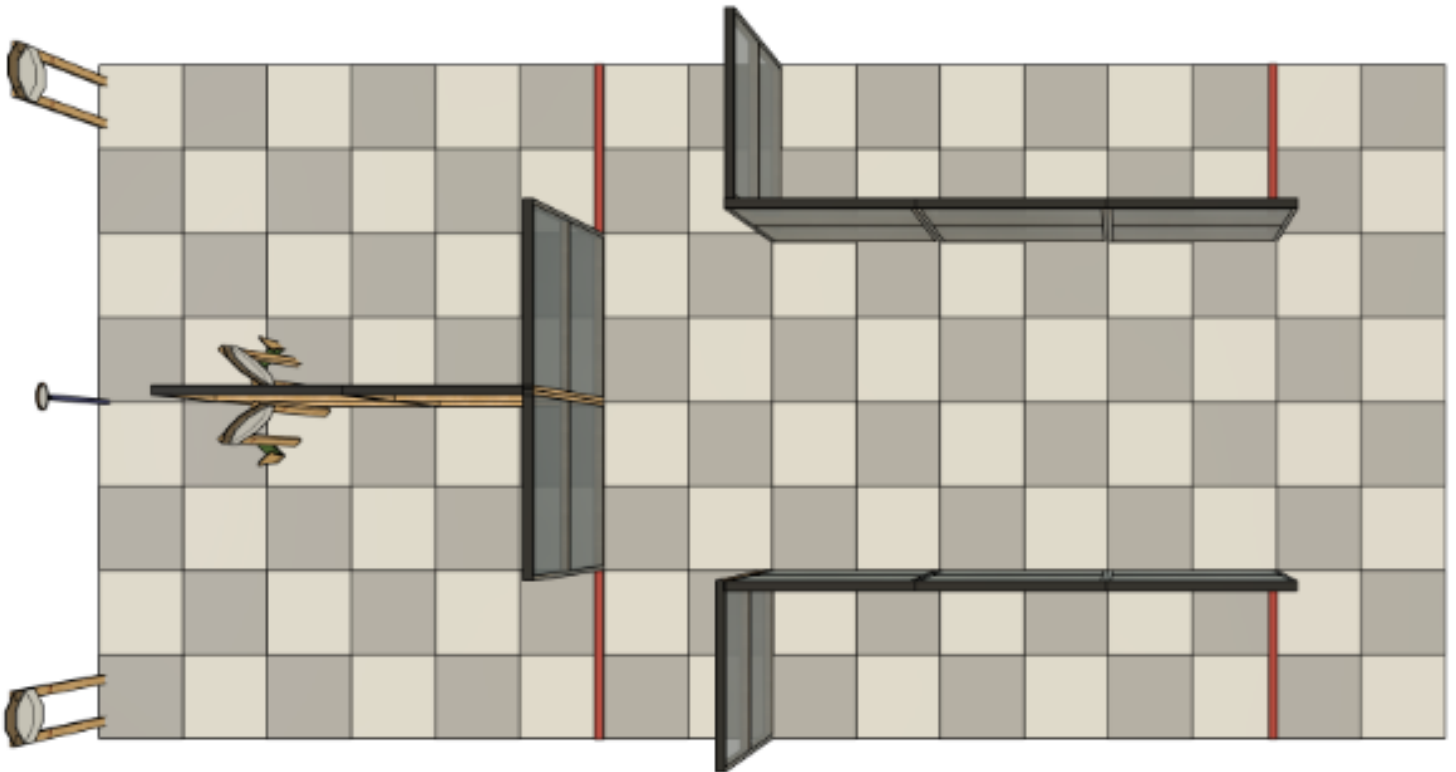
1.



CoF	Comstock - Short	Points	50 p
Targets	4 paper, 2 popper, Total 6 targets	Min rounds	10
Firearm	Action Air	Match-%	6.85%

Procedure	On audible signal engage the targets. Timed to last shot on STOP PLATE		
Starting position	Default 8.2.2 anywhere in the demarcated area		
Firearm ready condition	Ready Condition		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes	0.5 x 0.5 meter grid		

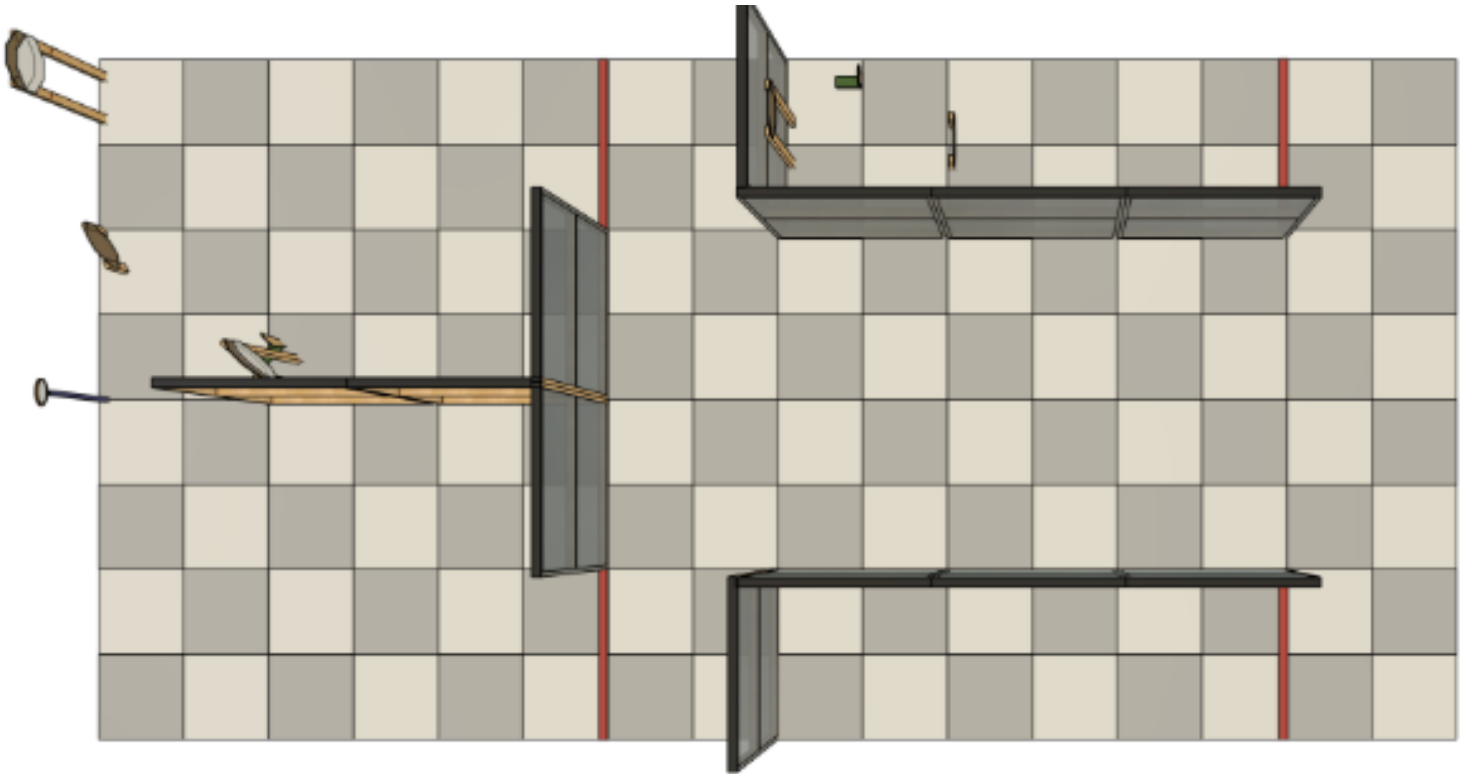
2.



CoF	Comstock - Short	Points	50 p
Targets	4 paper, 2 popper, 4 no-shoot, Total 6 targets	Min rounds	10
Firearm	Action Air	Match-%	6.85%

Procedure	On audible signal engage the targets. Timed to last shot on STOP PLATE
Starting position	Default 8.2.2 Anywhere in the demarcated area.
Firearm ready condition	Ready condition
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	0.5 x 0.5 meter grid

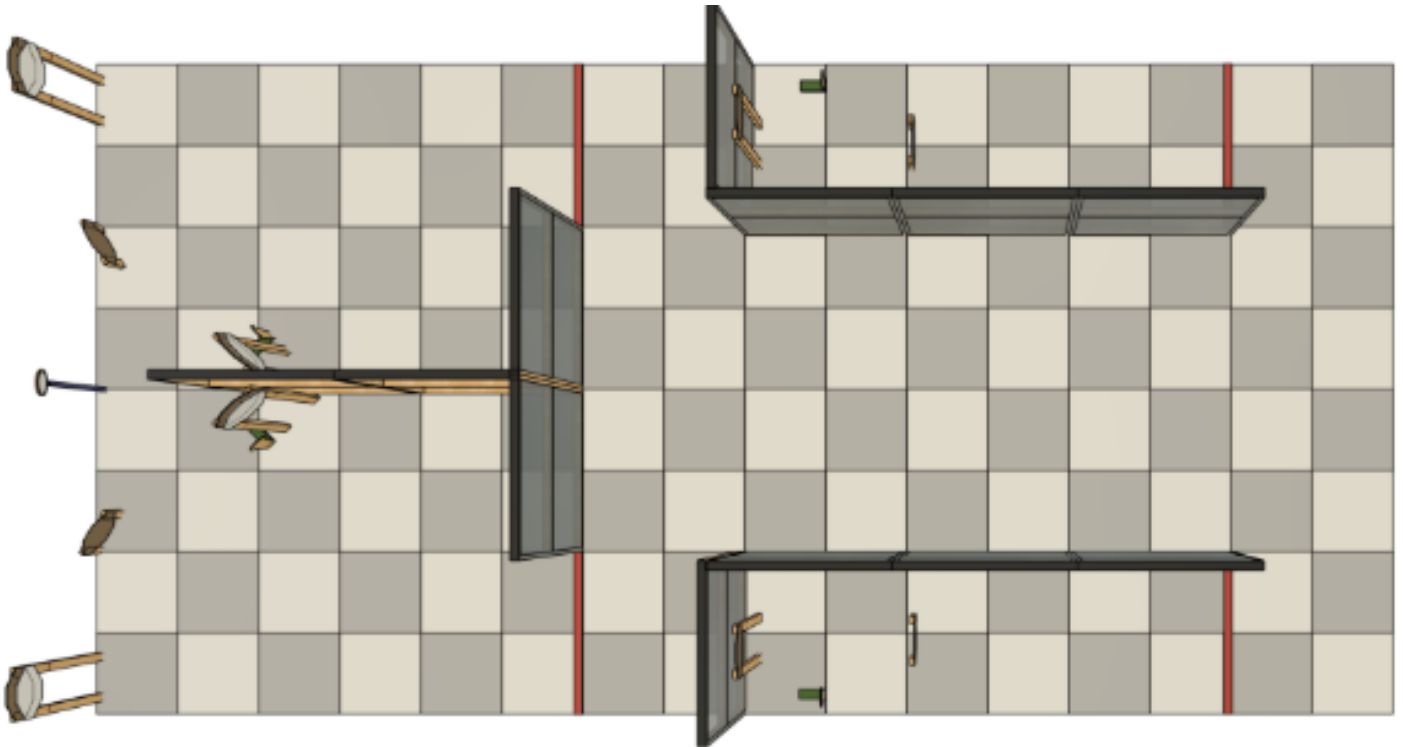
3.



CoF	Comstock - Short	Points	60 p
Targets	5 paper, 2 popper, 2 no-shoot, Total 7 targets	Min rounds	12
Firearm	Action Air	Match-%	8.22%

Procedure	On audible signal engage the targets. Timed to last shot on STOP PLATE
Starting position	Default 8.2.2 anywhere in the demarcated area.
Firearm ready condition	Ready Condition
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	0.5 x 0.5 meter grid - Targets not on sticks to be at floor level

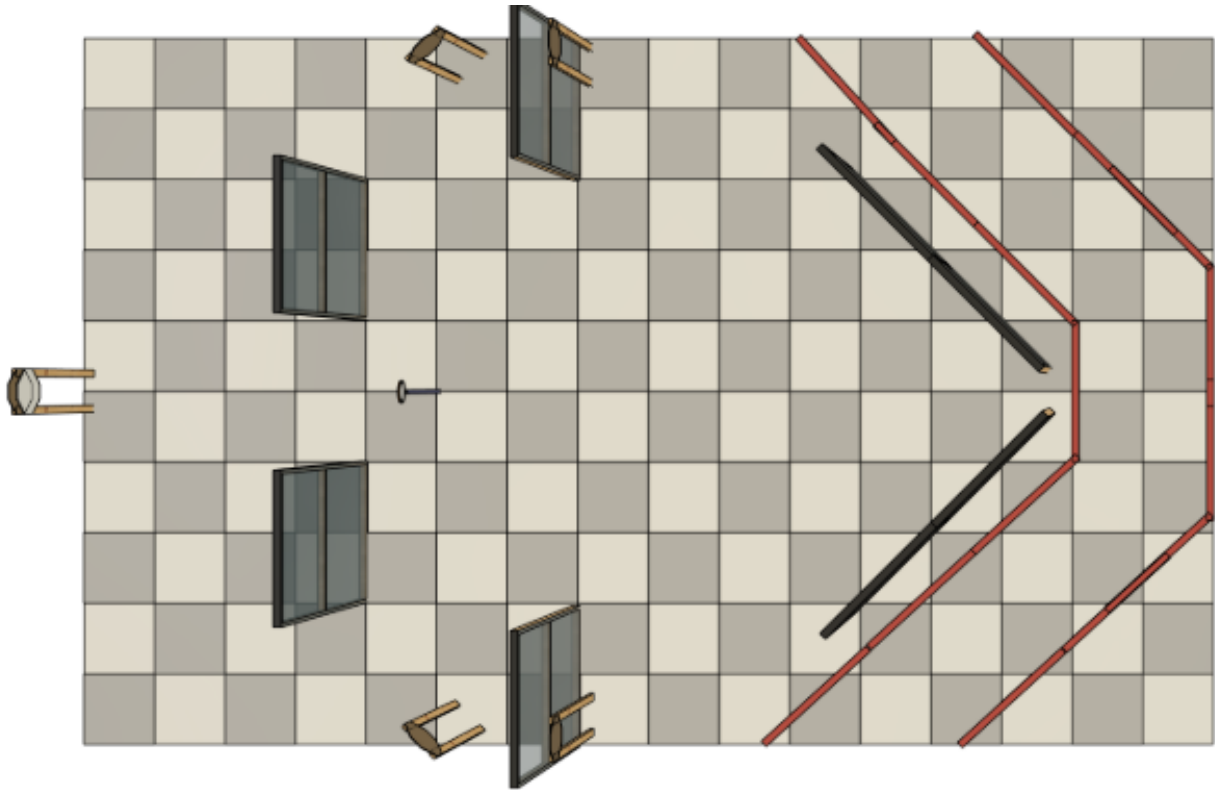
4.



CoF	Comstock - Medium	Points	120 p
Targets	10 paper, 4 popper, 4 no-shoot, Total 14 targets	Min rounds	24
Firearm	Action Air	Match-%	16.44%

Procedure	On audible signal engage the targets. Timed to last shot on STOP PLATE
Starting position	Default 8.2.2 anywhere in the demarcated area
Firearm ready condition	Ready condition
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	0.5 x 0.5 meter grid - Targets not on sticks to be at floor level

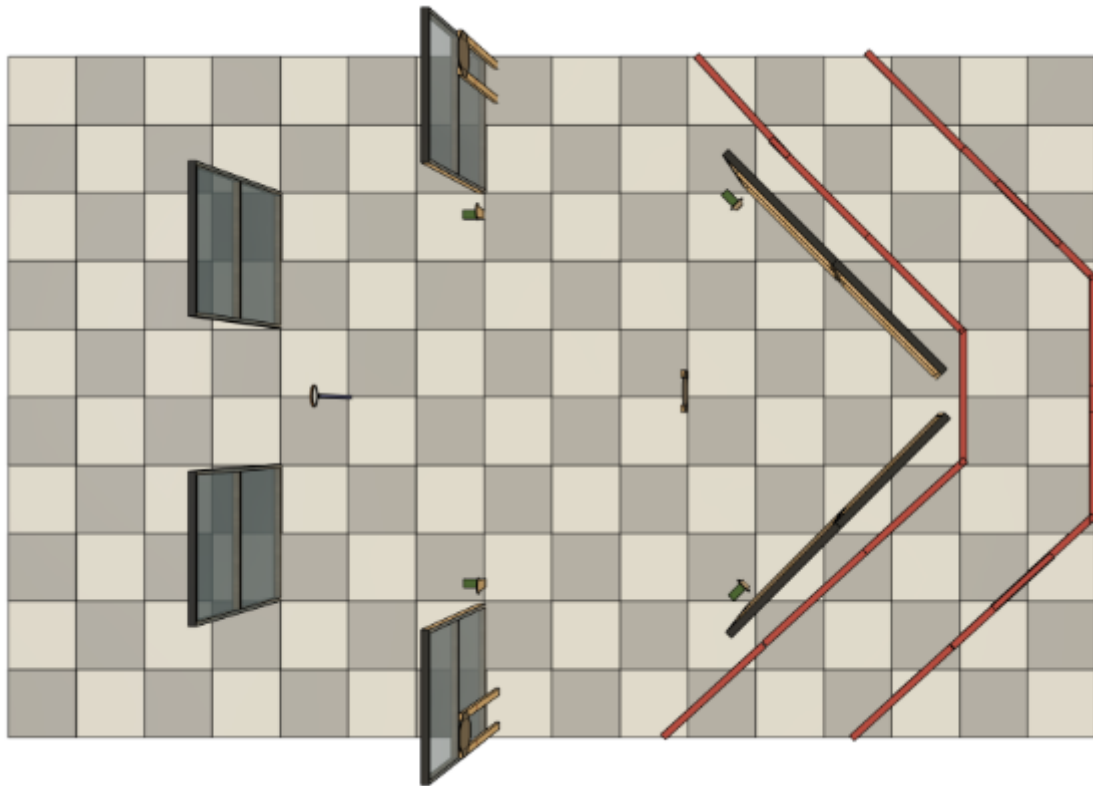
5.



CoF	Comstock - Short	Points	50 p
Targets	5 paper, 1 no-shoot, Total 5 targets	Min rounds	10
Firearm	Action Air	Match-%	6.85%

Procedure	On audible signal engage the targets. Timed to last shot on STOP PLATE
Starting position	Default 8.2.2 anywhere in the demarcated area
Firearm ready condition	Ready condition.
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	0.5 x 0.5 meter grid - Gap between barricades to be 30cm

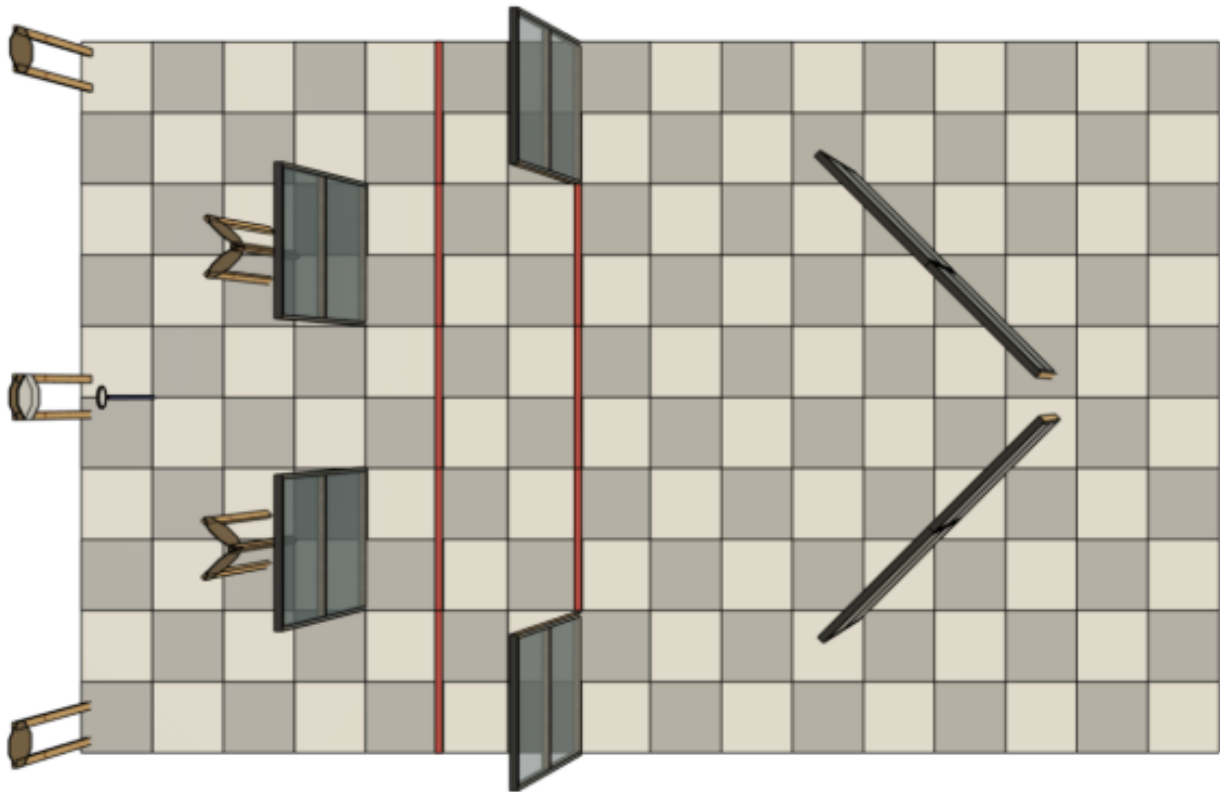
6.



CoF	Comstock - Short	Points	50 p
Targets	3 paper, 4 popper, Total 7 targets	Min rounds	10
Firearm	Action Air	Match-%	6.85%

Procedure	On audible signal engage the targets WEAK HAND UNSUPPORTED. Timed to last shot on STOP PLATE
Starting position	Default 8.2.2 anywhere in the demarcated area
Firearm ready condition	Ready condition
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	0.5 x 0.5 meter grid - Gap between barricades should be 30cm - Targets not on sticks to be at floor level

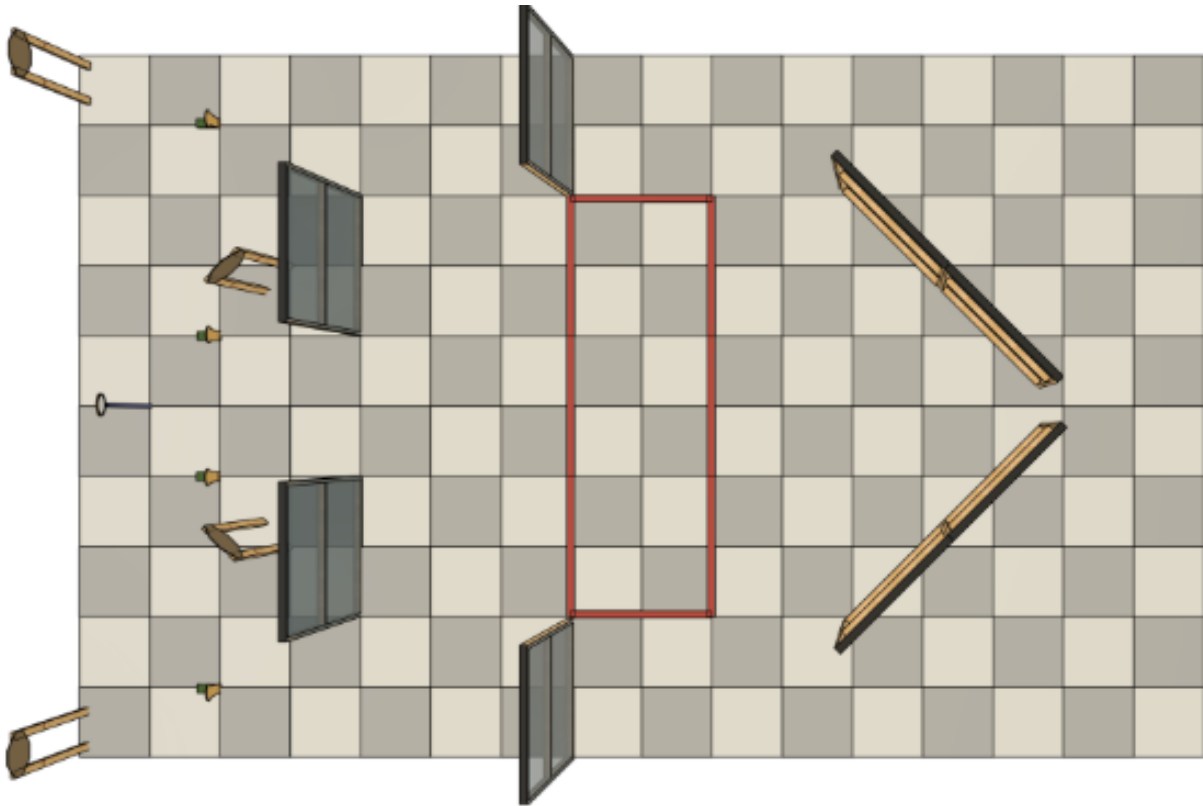
7.



CoF	Comstock - Medium	Points	70 p
Targets	7 paper, 1 no-shoot, Total 7 targets	Min rounds	14
Firearm	Action Air	Match-%	9.59%

Procedure	On audible signal engage the targets. Timed to last shot on STOP PLATE
Starting position	Default 8.2.2 Heels touching the middle of the rear charge line
Firearm ready condition	Magazine inserted, Chamber empty.
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	0.5 x 0.5 meter grid

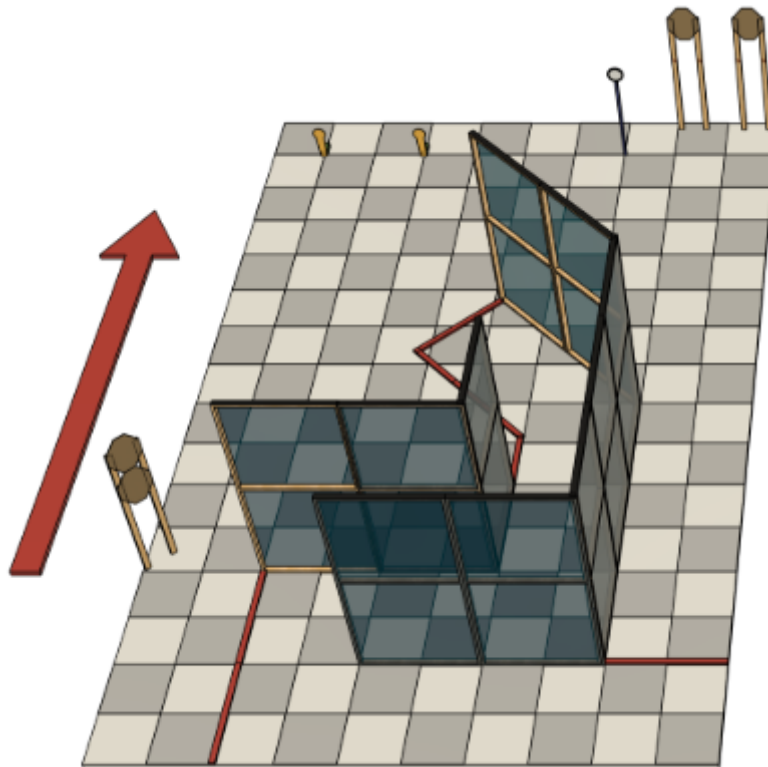
8.



CoF	Comstock - Short	Points	60 p
Targets	4 paper, 4 popper, Total 8 targets	Min rounds	12
Firearm	Action Air	Match-%	8.22%

Procedure	On audible signal engage the targets. Timed to last shot on STOP PLATE
Starting position	Default 8.2.2 facing up range anywhere in the demarcated area.
Firearm ready condition	Ready condition
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	0.5 x 0.5 meter grid

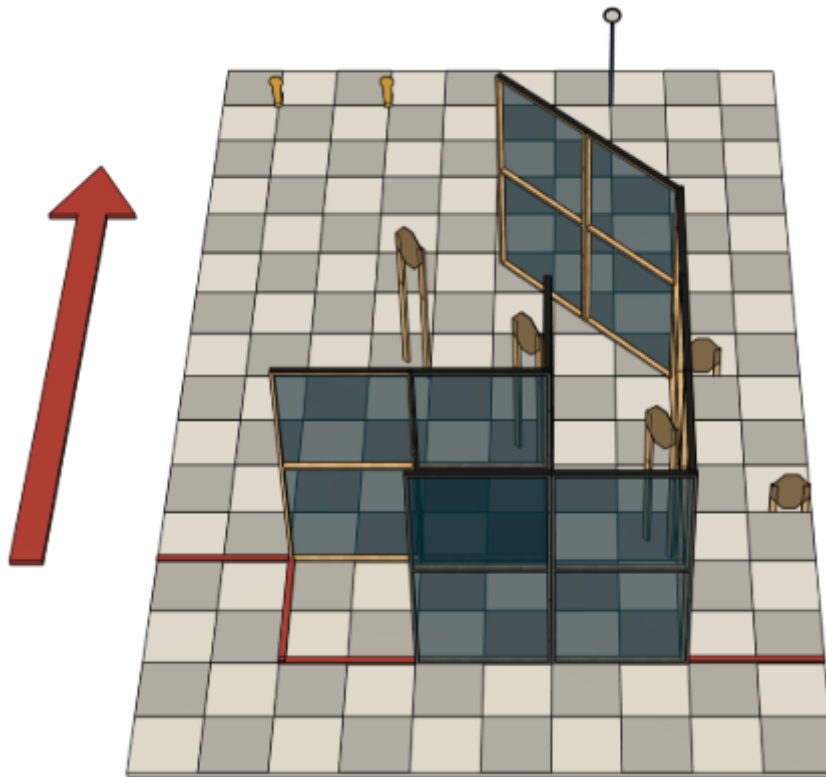
9.



CoF	Comstock - Short	Points	50 p
Targets	4 paper, 2 popper, Total 6 targets	Min rounds	10
Firearm	Action Air	Match-%	6.85%

Procedure	On audible signal engage the targets. Timed to last shot on STOP PLATE
Starting position	Default 8.2.2 anywhere in the demarcated area
Firearm ready condition	Ready condition
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	0.5 x 0.5 meter grid

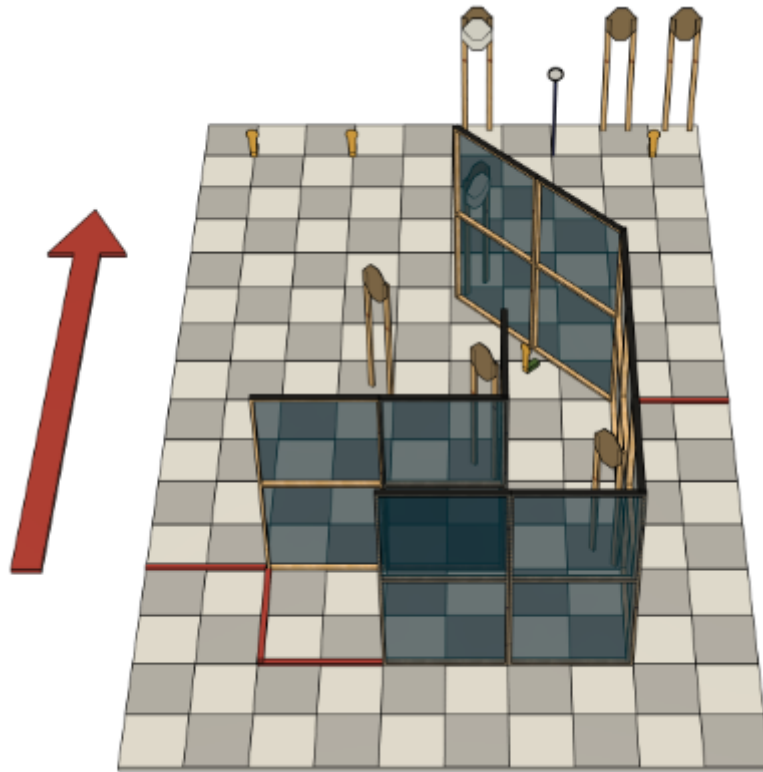
10.



CoF	Comstock - Short	Points	60 p
Targets	5 paper, 2 popper, Total 7 targets	Min rounds	12
Firearm	Action Air	Match-%	8.22%

Procedure	On audible signal engage the targets. Timed to last shot on STOP PLATE
Starting position	Default 8.2.2 Anywhere in the demarcated area
Firearm ready condition	Ready condition
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	0.5 x 0.5 meter grid - Targets not on sticks to be at floor level

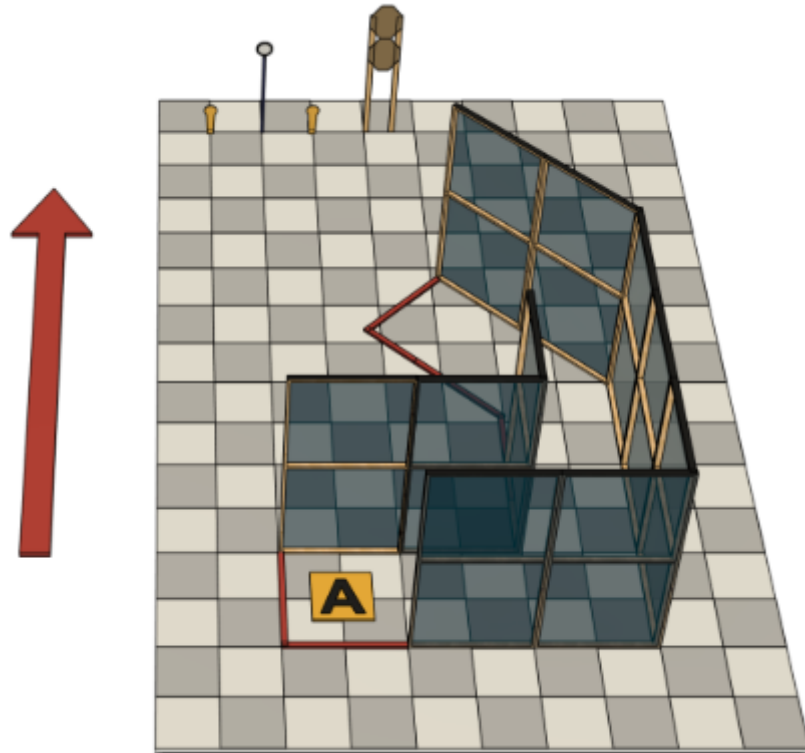
11.



CoF	Comstock - Medium	Points	80 p
Targets	6 paper, 4 popper, 1 no-shoot, Total 10 targets	Min rounds	16
Firearm	Action Air	Match-%	10.96%

Procedure	On audible signal engage the targets. Timed to last shot on STOP PLATE
Starting position	Default 8.2.2 anywhere in the demarcated area
Firearm ready condition	Ready condition
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	0.5 x 0.5 meter grid

12.



CoF	Comstock - Short	Points	30 p
Targets	2 paper, 2 popper, Total 4 targets	Min rounds	6
Firearm	Action Air	Match-%	4.11%

Procedure	On audible signal engage the targets. Timed to last shot on STOP PLATE
Starting position	Default 8.2.2 Standing at A
Firearm ready condition	Completely Unloaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	0.5 x 0.5 meter grid