1. Sidebermfest

CoF	Comstock - Long	Points	150 p
Targets	15 paper, Total 15 targets	Min rounds	30
Firearm	Handgun	Match-%	21.43%
Procedure			
Starting position	Gun loaded & holstered		
Firearm ready condition			
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

2. Footwork

CoF	Comstock - Long	Points	150 p
Targets	14 paper, 2 popper, Total 16 targets	Min rounds	30
Firearm	Handgun	Match-%	21.43%
Procedure			
Starting position	Gun loaded & holstered		
Firearm ready condition			
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

3. Nice Cobra Venom

CoF	Comstock - Long	Points	90 p
Targets	9 paper, Total 9 targets	Min rounds	18
Firearm	Handgun	Match-%	12.86%
Procedure			
Starting position	Gun loaded & holstered		
Firearm ready condition			
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

4. Twice Upon A Time

CoF	Comstock - Long	Points	120 p
Targets	10 paper, 4 popper, Total 14 targets	Min rounds	24
Firearm	Handgun	Match-%	17.14%
Procedure			
Starting position	Gun loaded & holstered		
Firearm ready condition			
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

5. Street Magic

CoF	Comstock - Long	Points	120 p
Targets	9 paper, 6 popper, Total 15 targets	Min rounds	24
Firearm	Handgun	Match-%	17.14%
Procedure			
Starting position	Gun loaded & holstered		
Firearm ready condition			
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

6. CM 03-04 3-V

CoF	Virginia count - Medium	Points	70 p
Targets	7 paper, 7 no-shoot, Total 7 targets	Min rounds	14
Firearm	Handgun	Match-%	10.00%
Procedure			
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Starting position			
Firearm ready			
condition			
Start on			
Stop on			
Penalties			
Safety angles	L/R		
Setup notes			