CoF	Sivil-pistol - Medium	Points	100 p
Targets	5 paper, 2 no-shoot, Total 5 targets	Min rounds	10
Firearm	Handgun	Match-%	16.67%

Procedure	On start signal engage all targets within the demarcated area. Yellow/black tape equals walls extending up/down to infinity.
Starting position	Standing in box A
Firearm ready condition	Condition 1, 45 degree angle
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

CoF	Sivil-pistol - Medium	Points	100 p
Targets	5 paper, Total 5 targets	Min rounds	10
Firearm	Handgun	Match-%	16.67%

Procedure	On start signal engage all targets within the demarcated area. Yellow/black tape equals walls extending up/down to infinity.
Starting position	Standing in box A
Firearm ready condition	Condition 1, firearm resting on top of tunnel
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

CoF	Sivil-pistol - Medium	Points	100 p
Targets	5 paper, 2 no-shoot, Total 5 targets	Min rounds	10
Firearm	Handgun	Match-%	16.67%

Procedure	On start signal engage all targets within the demarcated area. Yellow/black tape equals walls extending up/down to infinity.
Starting position	Anywhere within the demarcated area, facing downrange.
Firearm ready condition	Condition 1, 45 degree angle
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

CoF	Sivil-pistol - Medium	Points	100 p
Targets	5 paper, 1 no-shoot, Total 5 targets	Min rounds	10
Firearm	Handgun	Match-%	16.67%

Procedure	On start signal engage all targets within the demarcated area. Yellow/black tape equals walls extending up/down to infinity. Firearm and first magazine/speedloader to be used, on barrel.
Starting position	Anywhere behind firearm
Firearm ready condition	Empty
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

CoF	Sivil-pistol - Medium	Points	100 p
Targets	5 paper, 1 no-shoot, Total 5 targets	Min rounds	10
Firearm	Handgun	Match-%	16.67%

Procedure	On start signal engage all targets within the demarcated area. Yellow/black tape equals walls extending up/down to infinity.
Starting position	Standing within the demarcated area, facing downrange
Firearm ready condition	Condition 1, 45 degree angle
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

CoF	Sivil-pistol - Medium	Points	100 p
Targets	5 paper, 1 no-shoot, Total 5 targets	Min rounds	10
Firearm	Handgun	Match-%	16.67%

Procedure	On start signal engage all targets within the demarcated area. Yellow/black tape equals walls extending up/down to infinity. Firearm, condition 1, on barrel
Starting position	Anywhere within the demarcated area
Firearm ready condition	Condition 1, on barrel
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	