1. Stage 1, Range 1 - Dampcon

CoF	Comstock - Medium	Points	120 p
Targets	10 paper, 4 popper, 2 no-shoot, Total 14 targets	Min rounds	24
Firearm	Handgun	Match-%	17.78%

Procedure	
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. Stage 2, Range 2 - DVC Technologies

CoF	Comstock - Short	Points	60 p
Targets	4 paper, 4 popper, 2 no-shoot, Total 8 targets	Min rounds	12
Firearm	Handgun	Match-%	8.89%

Procedure	
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. Stage 3, Range 3 - Zinia Internet

CoF	Comstock - Long	Points	155 p
Targets	14 paper, 2 popper, 1 plates, 4 no-shoot, Total 17 targets	Min rounds	31
Firearm	Handgun	Match-%	22.96%

Procedure	
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. Stage 4, Range 4 - Shooting Stuff

CoF	Comstock - Long	Points	160 p
Targets	14 paper, 2 popper, 2 plates, 1 no-shoot, Total 18 targets	Min rounds	32
Firearm	Handgun	Match-%	23.70%

Procedure	
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. Stage 5, Range 5 - AD Tactical

CoF	Comstock - Medium	Points	120 p
Targets	11 paper, 2 plates, 2 no-shoot, Total 13 targets	Min rounds	24
Firearm	Handgun	Match-%	17.78%

Procedure	
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6. Stage 6, Range Combination Coatings

CoF	Comstock - Short	Points	60 p
Targets	3 paper, 6 plates, Total 9 targets	Min rounds	12
Firearm	Handgun	Match-%	8.89%

Procedure	
Starting position	
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	