1. DAMPCON

CoF	Comstock - Medium	Points	65 p
Targets	6 paper, 1 popper, 1 no-shoot, Total 7 targets	Min rounds	13
Firearm	Handgun	Match-%	7.34%
Procedure	Procedure On audible signal engage targets. Barricades extend to infinity. No shooting underneath		
Starting position	PISTOL: Shooter starts anywhere in the demarcated area. Shoote	r starts anywhere in	the demarcated area.
Firearm ready condition	Loaded		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

2. DVC TECHNOLOGIES

CoF	Comstock - Short	Points	55 p
Targets	4 paper, 3 popper, Total 7 targets	Min rounds	11
Firearm	Handgun	Match-%	6.21%
Procedure	On the audible start signal engage targets. Barricades extend to in	ifinity. No shooting u	underneath
Starting position	Hand gun: Competitor starts anywhere in the designated area. PC area.	C: Competitor starts	s anywhere in the designated
Firearm ready condition	Loaded		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

3. ZINIA INTERNET

CoF	Comstock - Long	Points	160 p
Targets	13 paper, 2 popper, 4 plates, 1 no-shoot, Total 19 targets	Min rounds	32
Firearm	Handgun	Match-%	18.08%
Procedure	On the audible start signal engage targets.		
Starting position	Hand gun: Competitor starts anywhere in the designated area. Co Gun is option 2.	ompetitor starts at an	ywhere in the designated area.
Firearm ready condition	Loaded		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

4. SHOOTING STUFF

CoF	Comstock - Long	Points	145 p
Targets	13 paper, 2 popper, 1 plates, 2 no-shoot, Total 16 targets	Min rounds	29
Firearm	Handgun	Match-%	16.38%
Procedure	On the audible start signal engage targets . Barricades extend to in	nfinity. No shooting t	underneath
Starting position	Hand gun: Competitor starts anywhere in the designated area. Fire as demonstrated Competitor starts heels of both feet touching at X		
Firearm ready condition	loaded		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

5. AD TACTICAL & 480BC SUPPLIES

CoF	Comstock - Medium	Points	110 p
Targets	8 paper, 4 popper, 2 plates, Total 14 targets	Min rounds	22
Firearm	Handgun	Match-%	12.43%
Procedure	On the audible start signal engage targets. Barricades extend to in	ifinity. No shooting u	Inderneath
Starting position	Hand gun: Competitor starts anywhere in the designated area. AD designated area.	TACTICAL PCC: C	competitor starts anywhere in
Firearm ready condition	Loaded		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

6. PIZZA DEL FORNO

CoF	Comstock - Medium	Points	90 p
Targets	7 paper, 2 popper, 2 plates, 1 no-shoot, Total 11 targets	Min rounds	18
Firearm	Handgun	Match-%	10.17%
Procedure	On the audible start signal engage targets.		
Starting position	Hand gun: Competitor starts toes of both feet touching at X in the	designated area. PC	C: Competitor starts anywhere
Firearm ready	in the designated area		
condition	loaded		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

7. CENTURY 21 – JHB EAST

CoF	Comstock - Medium	Points	120 p
Targets	11 paper, 2 plates, Total 13 targets	Min rounds	24
Firearm	Handgun	Match-%	13.56%
Procedure	e On the audible start signal engage targets. IP1 Activates IT2 and IP2 activates IIT3 both IT2 and IT3 remain visible Barricades extend to infinity		
Starting position	Hand gun: Competitor starts anywhere in the designated area. PC area gun is option 2.	C:. Competitor start	s anywhere in the designated
Firearm ready condition	loaded		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

8. SA BLOCK AFRIMAT

CoF	Comstock - Long	Points	140 p
Targets	12 paper, 2 popper, 2 plates, 2 no-shoot, Total 16 targets	Min rounds	28
Firearm	Handgun	Match-%	15.82%
Procedure	On audible signal, engage targets. Barricades extend to infinity. No	o shooting undernea	ıth
Starting position	PISTOL: Shooter starts anywhere in the demarcated area. PCC: S Firearm option 1	Shooter starts anywh	ere in the demarcated area.
Firearm ready condition	loaded		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			