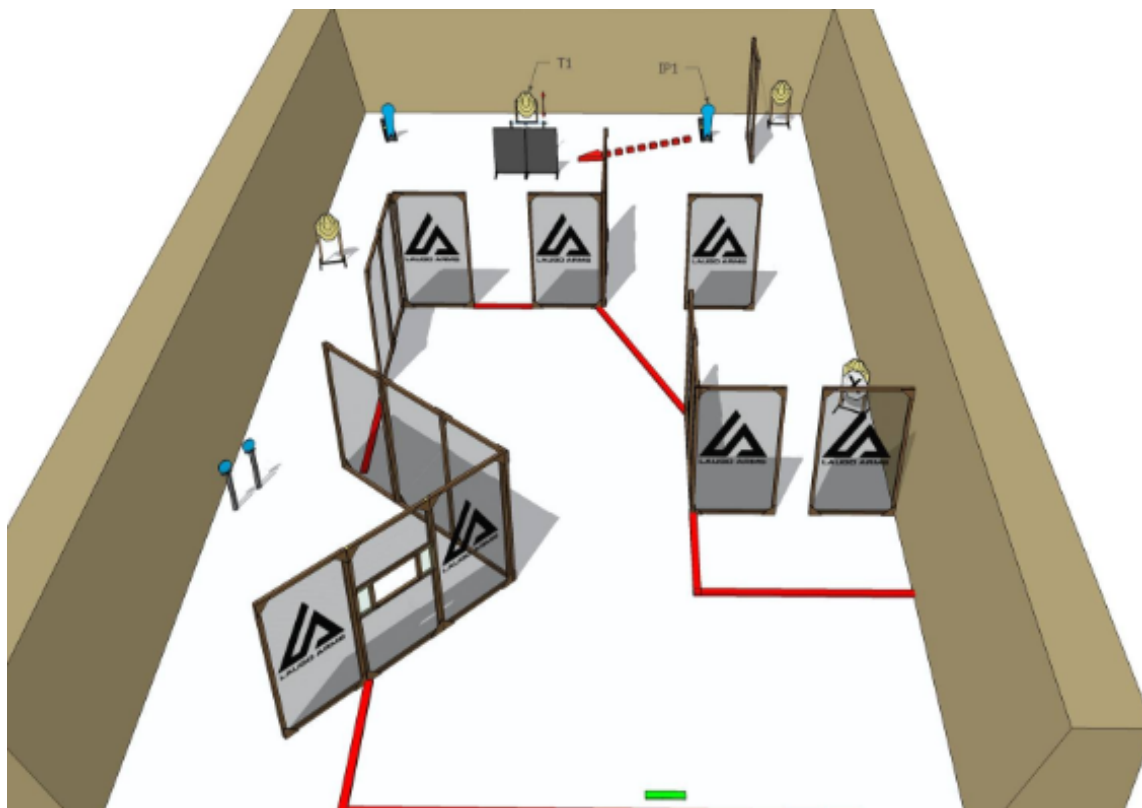


# 1. DAMPCON

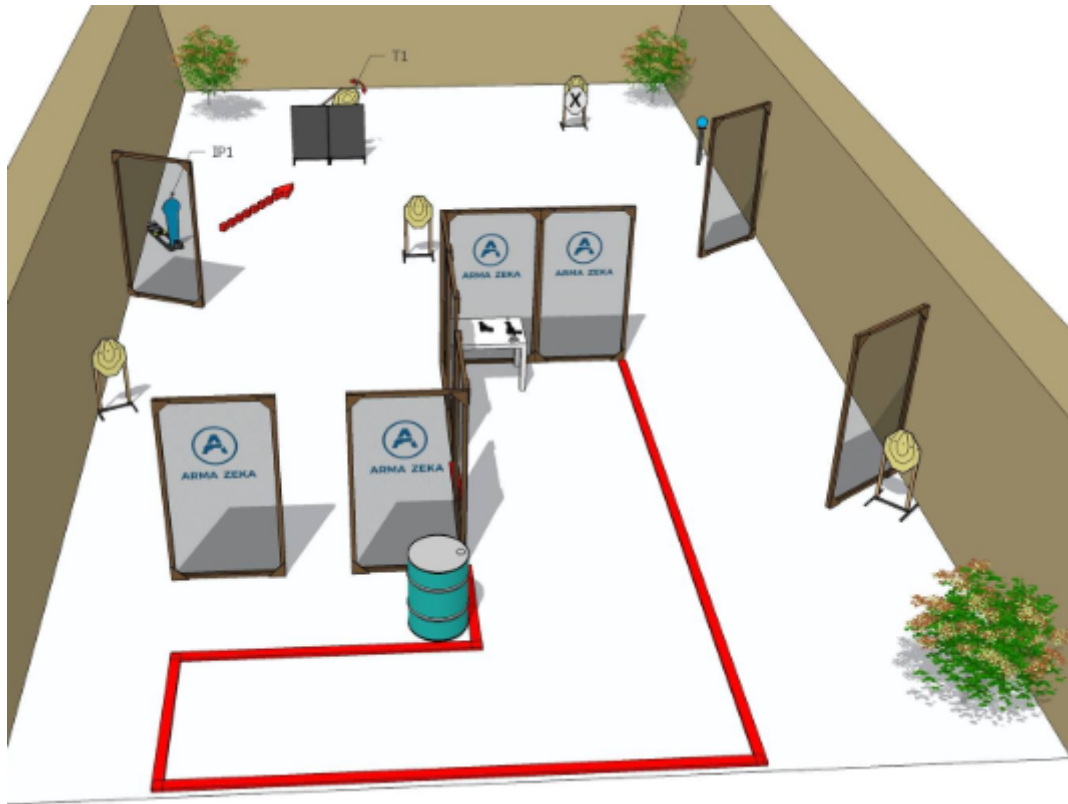


CoF	Comstock - Short	Points	60 p
Targets	4 paper, 2 popper, 2 plates, 1 no-shoot, Total 8 targets	Min rounds	12
Firearm	Handgun	Match-%	8.00%

Procedure	On audible signal engage targets. IP1 Activates T1 which remains partially visible. Barricades extend to infinity. No shooting underneath
Starting position	Hand Gun: Competitor starts heels of both feet touching at the mark. PCC: Competitor anywhere in the designated area.
Firearm ready condition	Loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	



## 2. DVC TECHNOLOGIES

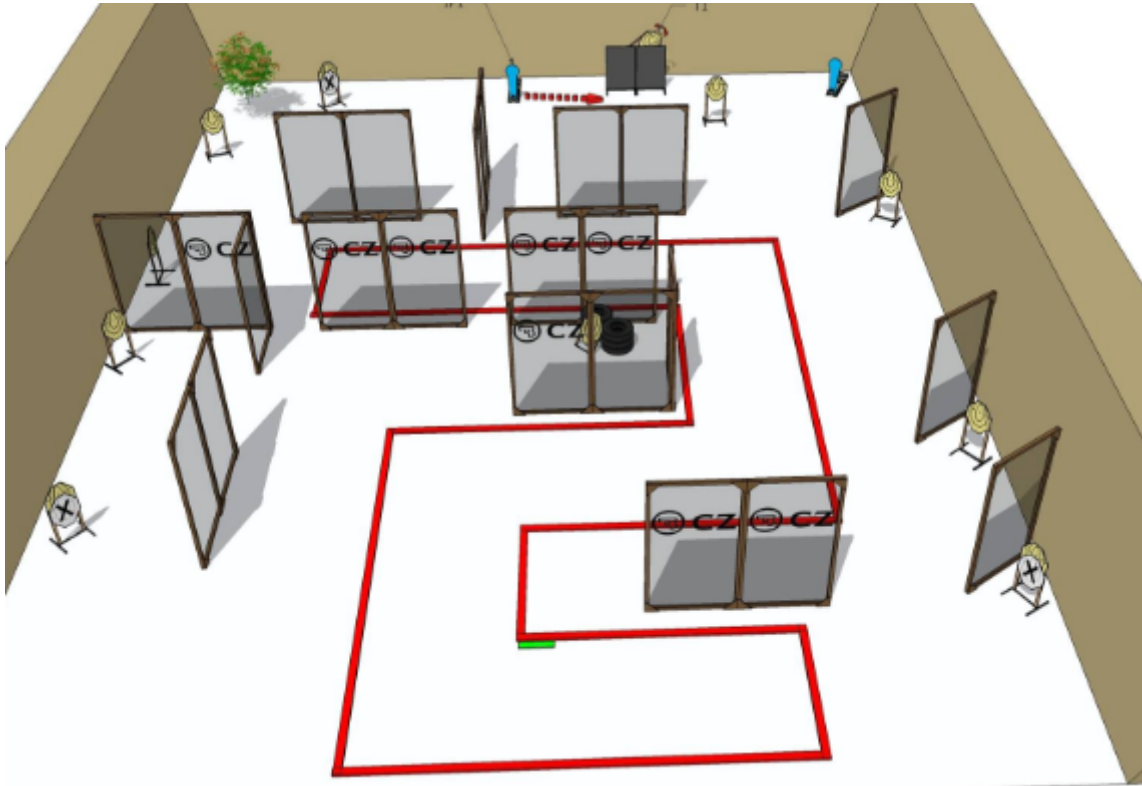


CoF	Comstock - Short	Points	60 p
Targets	5 paper, 1 popper, 1 plates, 1 no-shoot, Total 7 targets	Min rounds	12
Firearm	Handgun	Match-%	8.00%

Procedure	On the audible start signal engage targets. IP1 Activates T1 which remains visible. Barricades extend to infinity. No shooting underneath		
Starting position	Hand gun: Competitor starts anywhere in the designated area gun is place flat on the table pointing down range. PCC: Competitor starts anywhere in the designated area gun is placed flat on the table facing down range.		
Firearm ready condition	loaded		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			



### 3. ZINIA INTERNET

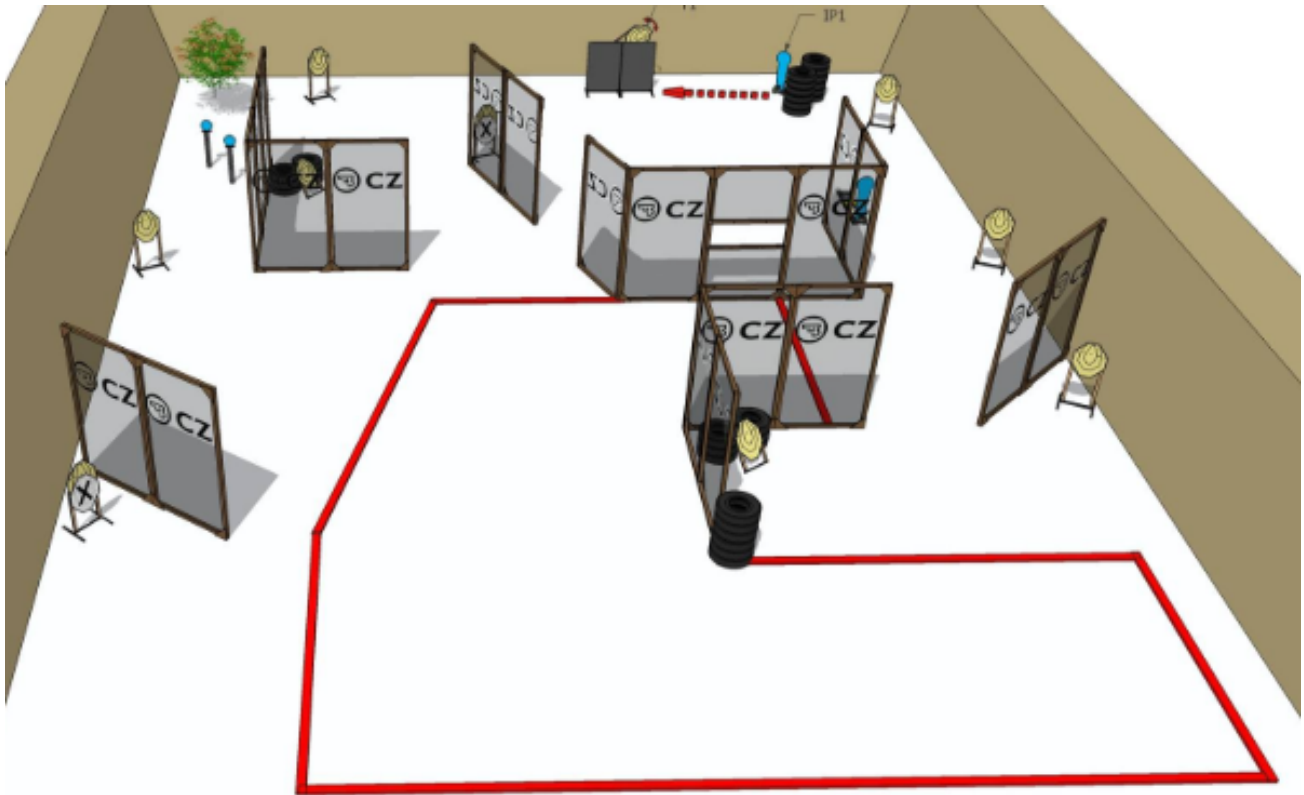


CoF	Comstock - Medium	Points	120 p
Targets	11 paper, 2 popper, 3 no-shoot, Total 13 targets	Min rounds	24
Firearm	Handgun	Match-%	16.00%

Procedure	On the audible start signal engage targets. IP1 Activates T1 which remains visible. Barricades extend to infinity. No shooting underneath
Starting position	Hand gun: Competitor starts anywhere in the designated area. PCC: Competitor starts toes of both feet touching the color mark in the designated area.
Firearm ready condition	Loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	



## 4. SHOOTING STUFF

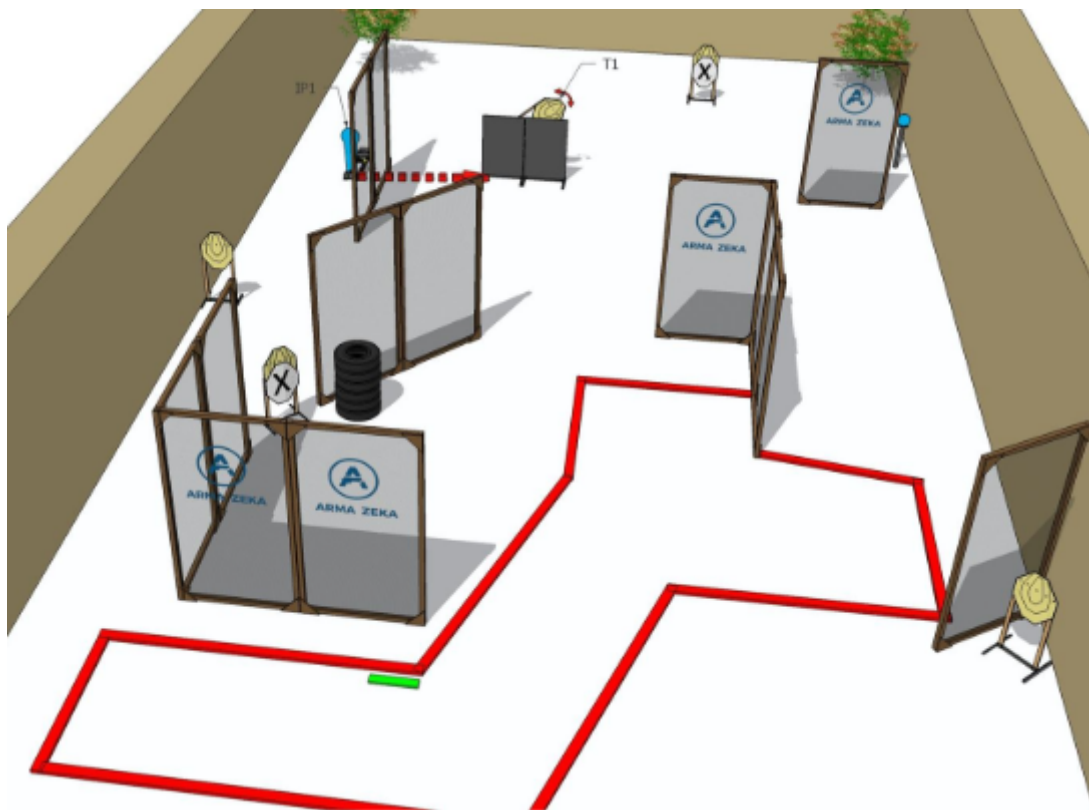


CoF	Comstock - Medium	Points	120 p
Targets	10 paper, 2 popper, 2 plates, 2 no-shoot, Total 14 targets	Min rounds	24
Firearm	Handgun	Match-%	16.00%

Procedure	On the audible start signal engage targets. IP1 Activates T1 which remains visible. Barricades extend to infinity. No shooting underneath
Starting position	Competitor starts anywhere in the designated area.
Firearm ready condition	Loaded
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	



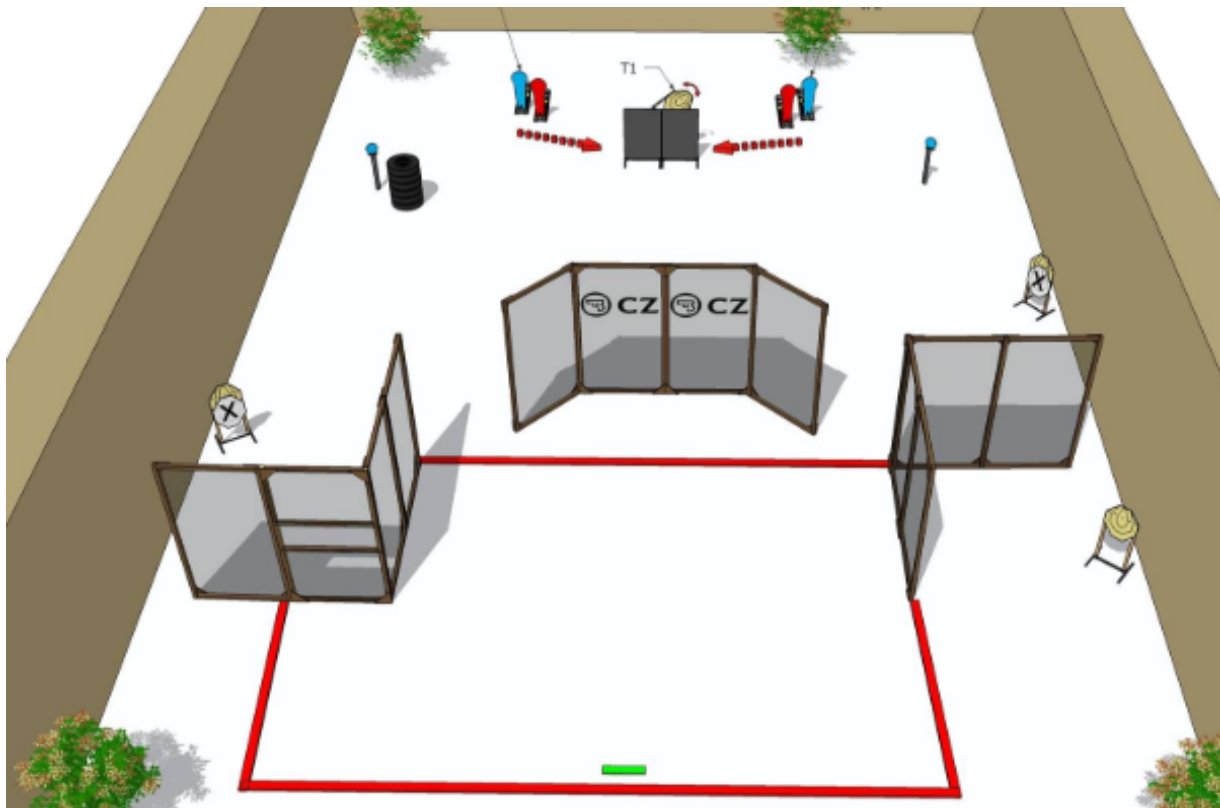
## 5. AD TACTICAL



CoF	Comstock - Short	Points	60 p
Targets	5 paper, 1 popper, 1 plates, 2 no-shoot, Total 7 targets	Min rounds	12
Firearm	Handgun	Match-%	8.00%
Procedure	On the audible start signal engage targets. IP1 Activates T1 which remains visible. Barricades extend to infinity. No shooting underneath		
Starting position	Competitor starts anywhere in the designated area.		
Firearm ready condition	loaded		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			



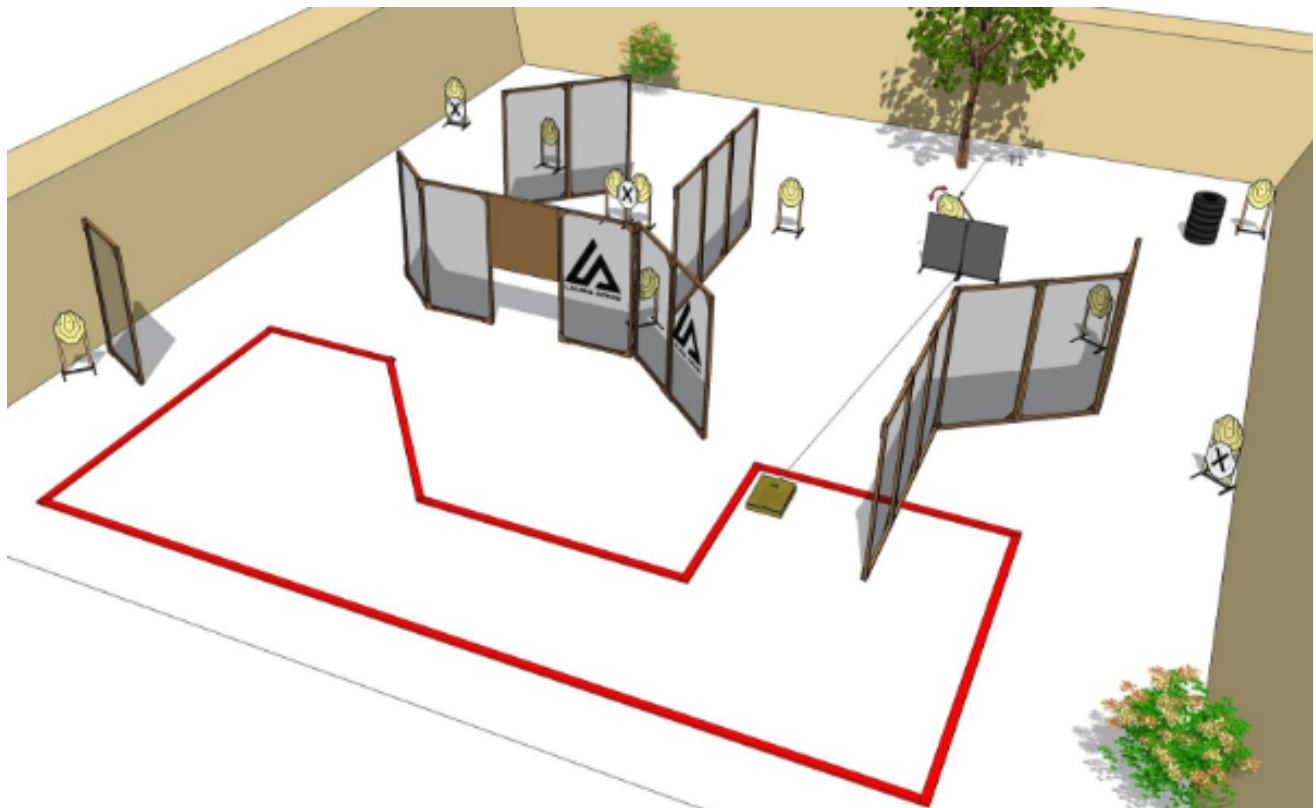
## 6. RMS



CoF	Comstock - Short	Points	60 p
Targets	4 paper, 2 popper, 2 plates, 4 no-shoot, Total 8 targets	Min rounds	12
Firearm	Handgun	Match-%	8.00%
Procedure	On the audible start signal engage targets. IP1 activates T1 which remains visible. Barricades extend to infinity. No shooting underneath		
Starting position	Hand gun: Competitor starts at the mark one heel of foot touching in the designated area. PCC: Competitor starts at the mark heel of one foot touching in the designated area.		
Firearm ready condition	loaded		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			



## 7. DEL FORNO - LEMON TREE

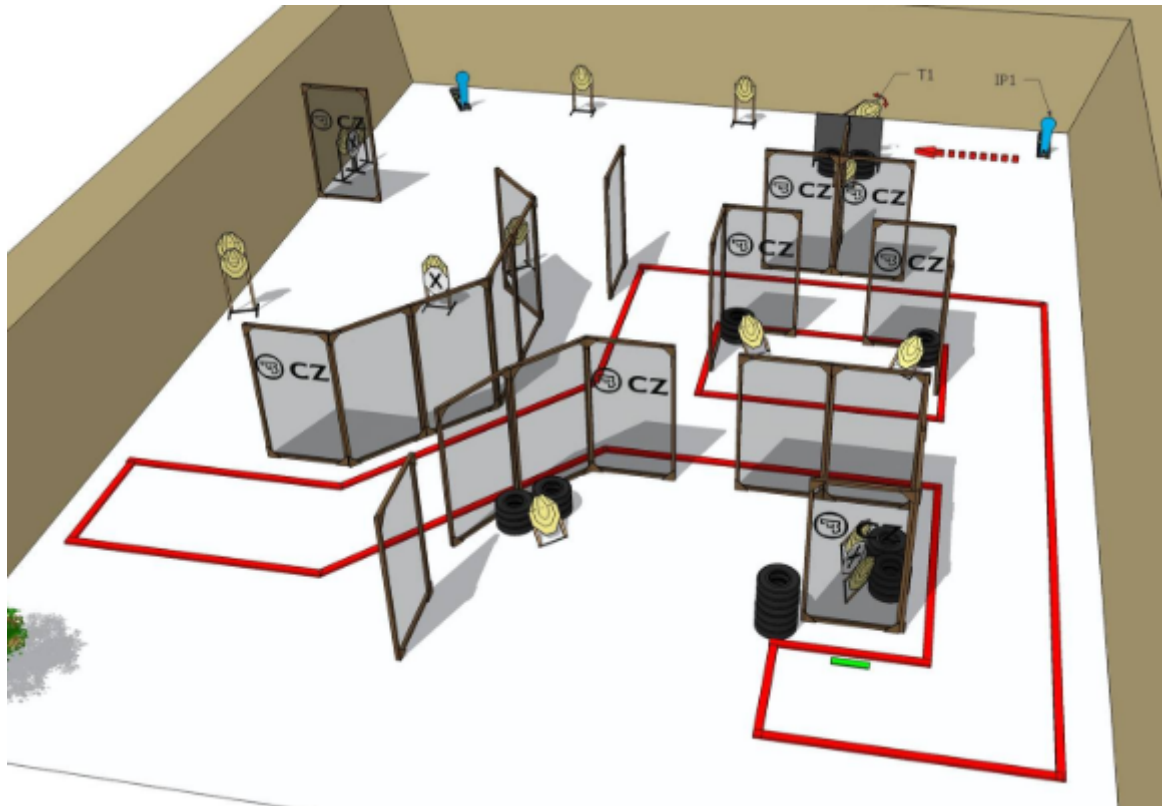


CoF	Comstock - Medium	Points	110 p
Targets	11 paper, 3 no-shoot, Total 11 targets	Min rounds	22
Firearm	Handgun	Match-%	14.67%

Procedure	On audible signal engage all targets. Bear trap activates swinger which remains visible. Barricades extend to infinity. No shooting underneath		
Starting position	Hand gun: Competitor starts anywhere in the designated area. PCC:: Competitor starts anywhere in the designated area gun is option 2.		
Firearm ready condition	Unloaded		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			



## 8. CENTURTY 21 JHB EAST



CoF	Comstock - Long	Points	160 p
Targets	15 paper, 2 popper, 3 no-shoot, Total 17 targets	Min rounds	32
Firearm	Handgun	Match-%	21.33%

Procedure	On audible signal, engage targets. IP1 Activates T1 which remains visible. Barricades extend to infinity. No shooting underneath		
Starting position	Hand gun: Competitor starts toes of both feet touching the mark in the designated area. PCC: Competitor starts anywhere in the designated area.		
Firearm ready condition	Loaded		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			