1. Korthållsbanan 1

CoF	Comstock - Short	Points	30 p
Targets	6 paper, 1 no-shoot, Total 6 targets	Min rounds	6
Firearm	Shotgun	Match-%	7.89%

Procedure	SLUGS ONLY
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. Korthållsbanan 2

CoF	Comstock - Short	Points	40 p
Targets	8 paper, 1 no-shoot, Total 8 targets	Min rounds	8
Firearm	Shotgun	Match-%	10.53%

Procedure	BUCKSHOTS ONLY
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. Älgbanan

CoF	Comstock - Long	Points	120 p
Targets	4 plates, 20 frangible, Total 24 targets	Min rounds	24
Firearm	Shotgun	Match-%	31.58%

Procedure	BIRDSHOT LEAD ONLY
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. Trapp

CoF	Comstock - Medium	Points	70 p
Targets	14 frangible, Total 14 targets	Min rounds	12
Firearm	Shotgun	Match-%	18.42%

Procedure	BIRDSHOT STEEL ONLY
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. Skeet

CoF	Comstock - Medium	Points	80 p
Targets	16 frangible, Total 16 targets	Min rounds	14
Firearm	Shotgun	Match-%	21.05%

Procedure	BIRDSHOT STEEL ONLY
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6. Grusgropen

CoF	Comstock - Short	Points	40 p
Targets	8 frangible, Total 8 targets	Min rounds	8
Firearm	Shotgun	Match-%	10.53%

Procedure	BIRDSHOT STEEL ONLY
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	