1. 100m

CoF	Comstock - Medium	Points	110 p
Targets	11 paper, 5 no-shoot, Total 11 targets	Min rounds	22
Firearm	Handgun	Match-%	22.45%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. Dynamiska

CoF	Comstock - Long	Points	130 p
Targets	12 paper, 1 popper, 1 plates, 2 no-shoot, Total 14 targets	Min rounds	26
Firearm	Handgun	Match-%	26.53%

Procedure	
Starting position	Gun loaded on table
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. Hästskon vänster

CoF	Comstock - Medium	Points	105 p
Targets	10 paper, 1 plates, 3 no-shoot, Total 11 targets	Min rounds	21
Firearm	Handgun	Match-%	21.43%

Procedure	
Starting position	Gun unloaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. Hästskon center

CoF	Comstock - Short	Points	45 p
Targets	9 paper, 1 no-shoot, Total 9 targets	Min rounds	9
Firearm	Handgun	Match-%	9.18%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. Hästskon höger

CoF	Comstock - Short	Points	55 p
Targets	5 paper, 1 popper, 2 no-shoot, Total 6 targets	Min rounds	11
Firearm	Handgun	Match-%	11.22%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6. Nya 25:an

CoF	Comstock - Short	Points	45 p
Targets	4 paper, 1 popper, 12 no-shoot, Total 5 targets	Min rounds	9
Firearm	Handgun	Match-%	9.18%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	