1. Stage 1 - Bane 16

CoF	Comstock - Short	Points	55 p
Targets	4 paper, 3 popper, 1 no-shoot, Total 7 targets	Min rounds	11
Firearm	Handgun	Match-%	9.82%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. Stage 2 - Bane 16

CoF	Comstock - Medium	Points	115 p
Targets	11 paper, 1 popper, 3 no-shoot, Total 12 targets	Min rounds	23
Firearm	Handgun	Match-%	20.54%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. Stage 3 - Bane 15

CoF	Comstock - Short	Points	55 p
Targets	6 popper, 5 plates, Total 11 targets	Min rounds	11
Firearm	Handgun	Match-%	9.82%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. Stage 4 - Bane 15

CoF	Comstock - Medium	Points	115 p
Targets	6 paper, 6 popper, 5 plates, Total 17 targets	Min rounds	23
Firearm	Handgun	Match-%	20.54%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. Stage 5 - Bane 14

CoF	Comstock - Short	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	10.71%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6. Stage 6 - Bane 14

CoF	Comstock - Long	Points	160 p
Targets	15 paper, 2 plates, 2 no-shoot, Total 17 targets	Min rounds	32
Firearm	Handgun	Match-%	28.57%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	