

1. Use the Seesaw

No image

CoF	Comstock - Long	Points	145 p
Targets	10 paper, 9 popper, 10 no-shoot, Total 19 targets	Min rounds	29
Firearm	Action Air	Match-%	21.80%

Procedure	On signal, shoot all targets as they become visible. Targets behind the apertures with the Seesaw have to be shot while standing on the Seesaw. Seesaw must have been switched minimal 1 time while shooting the targets. All steel must fall
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. Choose your starting point

No image

CoF	Comstock - Long	Points	160 p
Targets	14 paper, 4 popper, Total 18 targets	Min rounds	32
Firearm	Action Air	Match-%	24.06%

Procedure	On signal, shoot all targets freestyle as they become visible. All steel must fall.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. Use the Windows

No image

CoF	Comstock - Medium	Points	120 p
Targets	10 paper, 4 popper, 3 no-shoot, Total 14 targets	Min rounds	24
Firearm	Action Air	Match-%	18.05%

Procedure	On signal, shoot all targets in any order as they become visible from within the demarcated area. All steel must fall.
Starting position	Gun unloaded
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. All magazines in the Box

No image

CoF	Comstock - Medium	Points	120 p
Targets	10 paper, 4 popper, 2 no-shoot, Total 14 targets	Min rounds	24
Firearm	Action Air	Match-%	18.05%

Procedure	On signal, shoot all targets freestyle as they become visible. All steel must fall.
Starting position	Gun unloaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. Show your strenght

No image

CoF	Comstock - Short	Points	60 p
Targets	6 paper, 4 no-shoot, Total 6 targets	Min rounds	12
Firearm	Action Air	Match-%	9.02%

Procedure	On signal, shoot all targets freestyle as they become visible. The right targets must be shot strong hand from the right box. The middle targets must be shot freehand from the middle box. The left targets must be shot weak hand from the left box.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6. Not all Steel

No image

CoF	Comstock - Short	Points	60 p
Targets	2 paper, 8 popper, 6 no-shoot, Total 10 targets	Min rounds	12
Firearm	Action Air	Match-%	9.02%

Procedure	On signal, shoot all targets freestyle as they become visible. All steel must fall.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	