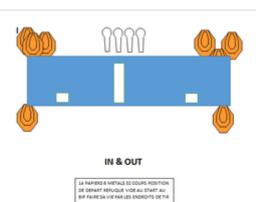
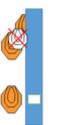
1. IN & OUT





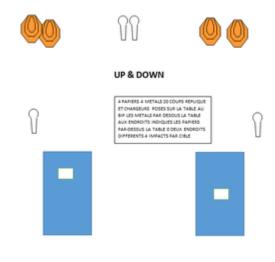


0 =	START	-

CoF	Comstock - Long	Points	160 p
Targets	14 paper, 6 popper, 2 no-shoot, Total 20 targets	Min rounds	32
Firearm	Action Air	Match-%	28.83%

Procedure	Start on beep gun empty and holstered. shoot all targets to designated positions
Starting position	Gun empty
Firearm ready	
condition Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	Shootin Score It https://ehootreegrait.com 2025.07.22.17:02

2. Up & Down

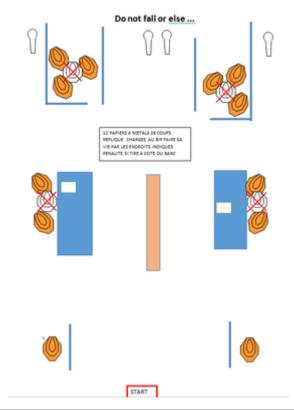




CoF	Comstock - Medium	Points	100 p
Targets	4 paper, 4 popper, Total 8 targets	Min rounds	20
Firearm	Action Air	Match-%	18.02%

Procedure	Start on beep gun and magasines on the table shoot all targets to designated positions Poppers under the table Left, middle and right Papers over the table left and right and again by the windows (4 impacts by target)
Starting position	Gun unloaded on the table and magasines on the other side
Firearm ready	
condition	Audible signel
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	Chaptin Court It https://shaataaaarit.com. 2005 07 00 47 00

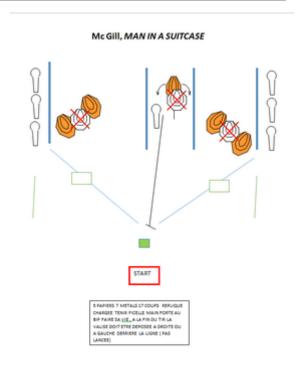
3. Do not fall or else ...



CoF	Comstock - Long	Points	140 p
Targets	12 paper, 4 popper, 4 no-shoot, Total 16 targets	Min rounds	28
Firearm	Action Air	Match-%	25.23%

Procedure	Afters the beep, engage all targets in the designated order Attention all shot made outside the bench (1 foot or two on the floor) gives a penalty
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	Shoot'n Score It https://shootnscoreit.com 2025-07-22 17:02

4. Mc Gill, Man in a suitcase



CoF	Comstock - Medium	Points	85 p
Targets	5 paper, 7 popper, 3 no-shoot, Total 12 targets	Min rounds	17
Firearm	Action Air	Match-%	15.32%

Procedure	Initially rope held in strong hand, on the beep, engage all targets in designated order At the end of shooting, the case must be filed (not thrown) right or left behind the designated line
Starting position	Gun loaded & holstered
Firearm ready	
condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	Shoot'n Score It https://chootrecoreit.com 2025-07-22 17:02

5. Quickly run and shooting







CHARGES AU BIP PAIRE SA VIE PAR LES ENDROIT INDIQUES







START

CoF	Comstock - Medium	Points	70 p
Targets	4 paper, 6 popper, Total 10 targets	Min rounds	14
Firearm	Action Air	Match-%	12.61%

Procedure	On the beep, engage all targets in the designated order
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	