

1. Trap

No image

CoF	Comstock - Medium	Points	120 p
Targets	10 paper, 2 popper, 2 plates, Total 14 targets	Min rounds	24
Firearm	Handgun	Match-%	8.57%

Procedure	After audible signal engage all targets from designated area. P1 activates Picaboo PB1, P2 activates Dropturner DT 1 & 2, moving targets remains visible at rest
Starting position	Gun loaded & holstered, heels touching marks
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Flag to left and flag to right.
Setup notes	

2. 300m Right Top

No image

CoF	Comstock - Short	Points	60 p
Targets	8 paper, 1 popper, 3 plates, Total 12 targets	Min rounds	12
Firearm	Handgun	Match-%	4.29%

Procedure	After audible signal engage targets. Popper P1 activates hardcover that covers T4 and T5 . Hardcover can be revealed by pulling rope.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Flag to left and flag to right.
Setup notes	

3. 300m Right Bottom

No image

CoF	Comstock - Short	Points	60 p
Targets	1 popper, 11 plates, Total 12 targets	Min rounds	12
Firearm	Handgun	Match-%	4.29%

Procedure	After audible signal engage targets.
Starting position	Unloaded laying flat on table, all magazines to be used on table. Revolver - only starting clip on t
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Flag to left and flag to right.
Setup notes	

4. MSG Jungle Run

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CoF	Comstock - Long	Points	160 p
Targets	15 paper, 1 popper, 1 plates, Total 17 targets	Min rounds	32
Firearm	Handgun	Match-%	11.43%

Procedure	After audible signal engage targets. IPSC Popper P1 activate mover. All moving targets remain visible at rest.
Starting position	Gun loaded & holstered, Standing at point "A", heels touching mark
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Flag to left and flag to right.
Setup notes	

5. 300m Markörgraven

No image

CoF	Comstock - Short	Points	60 p
Targets	12 paper, Total 12 targets	Min rounds	12
Firearm	Handgun	Match-%	4.29%

Procedure	Only the best hit will score. After start signal engage targets. Door A release No-shoot raising targets, door B release No-shoot raising targets T7,T8,T1,T2 remains visible
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Flag to left and flag to right.
Setup notes	

6. Moose

No image

CoF	Comstock - Medium	Points	120 p
Targets	10 paper, 4 plates, Total 14 targets	Min rounds	24
Firearm	Handgun	Match-%	8.57%

Procedure	After audible signal engage targets. Button must be activated before shooting. NS is moving targets on the moose
Starting position	Gun loaded & holstered, Standing in front of table
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Flag to left and flag to right.
Setup notes	

7. 200m Bottom

No image

CoF	Comstock - Short	Points	60 p
Targets	5 paper, 2 popper, Total 7 targets	Min rounds	12
Firearm	Handgun	Match-%	4.29%

Procedure	After audible signal engage targets. Both Poppers P1 & P2 activate swinger S1 individually. Moving targets remain visible at rest
Starting position	Gun loaded & holstered, Standing toes touching marks
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Flag to left and flag to right.
Setup notes	

8. IPSC Bay

No image

CoF	Comstock - Long	Points	160 p
Targets	10 paper, 12 plates, Total 22 targets	Min rounds	32
Firearm	Handgun	Match-%	11.43%

Procedure	After audible signal engage targets.
Starting position	Gun loaded & holstered, Standing heels touching marks at A
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90 degrees left and right
Setup notes	

9. 200m Right

No image

CoF	Comstock - Short	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	4.29%

Procedure	After audible signal engage targets.
Starting position	Gun loaded & holstered, Standing, toes touching marks
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Flag to left and flag to right.
Setup notes	

10. 200m Left

No image

CoF	Comstock - Medium	Points	120 p
Targets	9 paper, 2 popper, 4 plates, Total 15 targets	Min rounds	24
Firearm	Handgun	Match-%	8.57%

Procedure	After audible signal engage targets. Popper P1 releases moving target M1, Popper P2 releases moving target M2. All moving targets remain visible at rest.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Flag to left and flag to right.
Setup notes	

11. 50m Right

No image

CoF	Comstock - Medium	Points	120 p
Targets	9 paper, 1 popper, 5 plates, Total 15 targets	Min rounds	24
Firearm	Handgun	Match-%	8.57%

Procedure	After audible signal engage targets. Popper P1 activates moving target M1. Moving target remain visible at rest.
Starting position	Gun loaded & holstered, Standing, heels touching marks
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Flag to left and 90 degrees right
Setup notes	

12. 50m Left

No image

CoF	Comstock - Medium	Points	120 p
Targets	8 paper, 2 popper, 6 plates, Total 16 targets	Min rounds	24
Firearm	Handgun	Match-%	8.57%

Procedure	After start signal engage targets. PP1 release No-shoot swing, PP2 release MT1 swing, moving targets will be partially visible at rest
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Flag to left and flag to right.
Setup notes	

13. Pistol Right

No image

CoF	Comstock - Medium	Points	120 p
Targets	10 paper, 1 popper, 3 plates, Total 14 targets	Min rounds	24
Firearm	Handgun	Match-%	8.57%

Procedure	After audible signal engage targets. Popper P1 activates slider S1, slider is visible at rest.
Starting position	Gun loaded & holstered, Standing hands touching marks
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Flag to left and 90 degrees right
Setup notes	

14. Pistol Left

No image

CoF	Comstock - Short	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	4.29%

Procedure	After audible signal engage targets.
Starting position	Chamber empty magazine inserted, Standing, heels touching marks either at A or B
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90 degrees left and flag to right
Setup notes	