

1. Weak and pathetic

No image

CoF	Comstock - Short	Points	30 p
Targets	6 paper, Total 6 targets	Min rounds	6
Firearm	Handgun	Match-%	7.06%

Procedure	On signal engage all brown IPSC full size targets with at least one round each using your weak hand only from behind the faultlines.
Starting position	Gun loaded laying flat on barrel muzzle pointing downrange.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	3 target stands on either side (with three holes for target sticks), with a full size target on top and a small IPSC target on the bottom)

2. Mutant strong

No image

CoF	Comstock - Short	Points	30 p
Targets	6 paper, Total 6 targets	Min rounds	6
Firearm	Handgun	Match-%	7.06%

Procedure	On signal engage all white IPSC mini-targets with a minimum of one round each, strong hand only.
Starting position	Gun loaded laying flat on barrel muzzle pointing downrange.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	see stage 1

3. Blake Drill Bill

No image

CoF	Comstock - Medium	Points	90 p
Targets	3 paper, Total 3 targets	Min rounds	18
Firearm	Handgun	Match-%	21.18%

Procedure	On signal engage all targets with a minimum of 6 rounds each. All shooting from inside the box.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	3 targets equidistant from shooter

4. Short round

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CoF	Comstock - Short	Points	45 p
Targets	4 paper, 1 plates, Total 5 targets	Min rounds	9
Firearm	Handgun	Match-%	10.59%

Procedure	On signal engage all targets from behind the wall
Starting position	Gun loaded & holstered starting inside left or right box
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. Swingstar

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CoF	Comstock - Short	Points	55 p
Targets	5 paper, 1 popper, Total 6 targets	Min rounds	11
Firearm	Handgun	Match-%	12.94%

Procedure	On signal engage all targets from inside the box. P1 activates T4 and T5.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6. A room with a view

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CoF	Comstock - Short	Points	45 p
Targets	2 paper, 5 popper, Total 7 targets	Min rounds	9
Firearm	Handgun	Match-%	10.59%

Procedure	On signal engage all poppers and one white IPSC target. All shooting is from the left window.
Starting position	Gun loaded & holstered, standing in smiley.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

7. Gunrunner

No image

CoF	Comstock - Long	Points	130 p
Targets	13 paper, Total 13 targets	Min rounds	26
Firearm	Handgun	Match-%	30.59%

Procedure	On signal engage all targets freestyle. The white target from stage 6 does not count as either a NS or target for this stage.
Starting position	Gun loaded & holstered, facing uprange with your back against the wall on either side.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	