1. Steel must fall

CoF	Comstock - Medium	Points	80 p
Targets	6 paper, 4 popper, Total 10 targets	Min rounds	16
Firearm	Handgun	Match-%	16.00%
Procedure			
Starting position	Gun loaded & holstered		
Firearm ready condition			
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

2. Week goes strong

			1
CoF	Comstock - Short	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	12.00%
Procedure			
Starting position	Gun on barrel, loaded.		
Firearm ready condition			
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

3. Strong and fast

CoF	Comstock - Short	Points	30 p
Targets	6 paper, Total 6 targets	Min rounds	6
Firearm	Handgun	Match-%	6.00%
Procedure			
Starting position	Gun Empty on barrel, all magazines in use on table		
Firearm ready			
condition Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

4. Fast forward

CoF	Comstock - Medium	Points	120 p
Targets	12 paper, 2 no-shoot, Total 12 targets	Min rounds	24
Firearm	Handgun	Match-%	24.00%
Procedure			
Starting position	Gun unloaded and holstered, facing uprange with toes touching m	arks and hands in s	urender position
Firearm ready			
condition			
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

5. The door

CoF	Comstock - Short	Points	50 p
Targets	5 paper, Total 5 targets	Min rounds	10
Firearm	Handgun	Match-%	10.00%
Procedure			
Starting position	Gun loaded & holstered, hands touching door as shown by the RC)	
Firearm ready condition			
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

6. Rapido rapido

CoF	Comstock - Long	Points	160 p
Targets	16 paper, 6 no-shoot, Total 16 targets	Min rounds	32
Firearm	Handgun	Match-%	32.00%
Procedure			
Starting position	Gun loaded & holstered		
Firearm ready condition			
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			