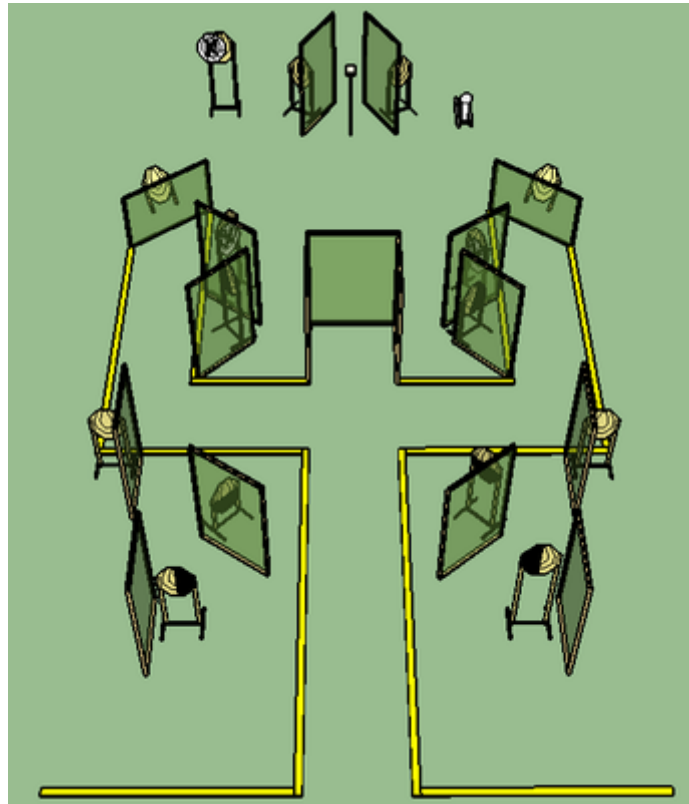


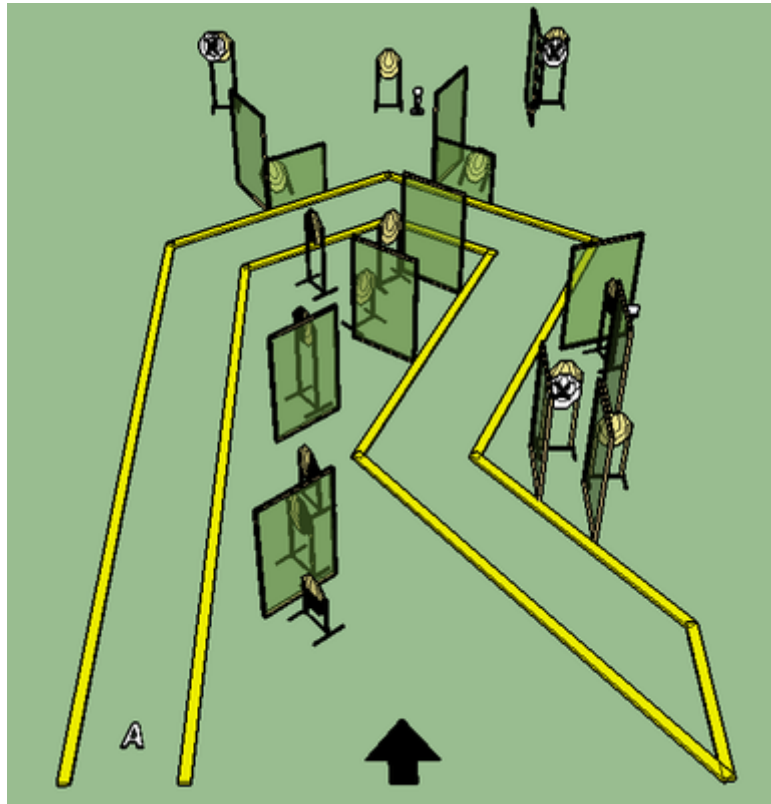
1. The devil's pitchfork



| | | | |
|---------|--|------------|-------|
| CoF | Comstock - Long | Points | 160 p |
| Targets | 15 paper, 1 popper, 1 plates, 3 no-shoot, Total 17 targets | Min rounds | 32 |
| Firearm | Action Air | Match-% | 8.60% |

| | |
|-------------------------|---|
| Procedure | Standing relax anywhere within the demarcated area, facing downrange. On signal,engage all targets from within the demarcated area. |
| Starting position | Gun ready condition |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Stop plate |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

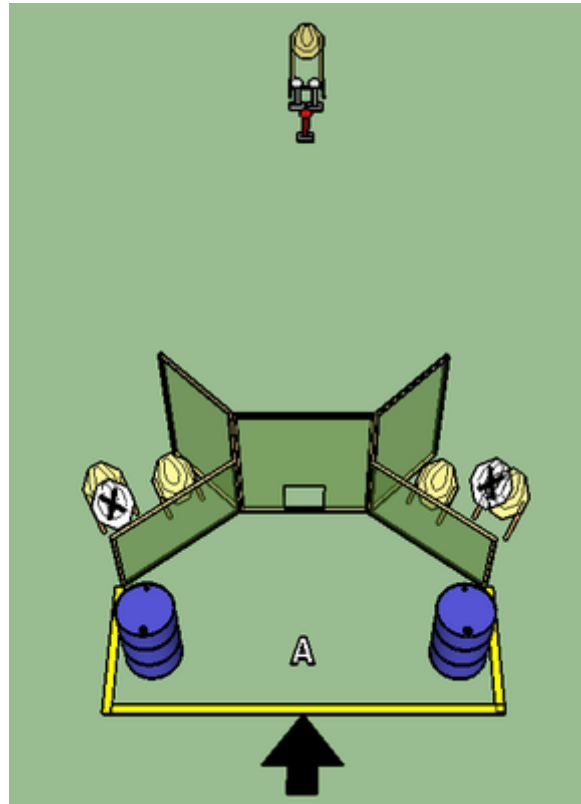
2. Back and forth



| | | | |
|---------|--|------------|-------|
| CoF | Comstock - Long | Points | 160 p |
| Targets | 15 paper, 1 popper, 1 plates, 3 no-shoot, Total 17 targets | Min rounds | 32 |
| Firearm | Action Air | Match-% | 8.60% |

| | |
|-------------------------|--|
| Procedure | Standing relax on the mark, facing downrange. On signal, engage all targets from within the demarcated area. |
| Starting position | Gun ready condition |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Stop plate |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

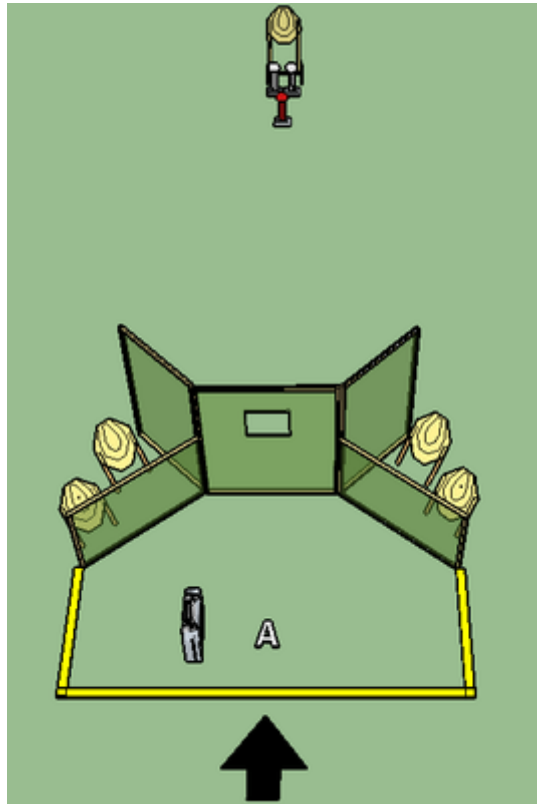
3. Don't fall asleep



| | | | |
|---------|--|------------|-------|
| CoF | Comstock - Short | Points | 60 p |
| Targets | 5 paper, 2 popper, 3 no-shoot, Total 7 targets | Min rounds | 12 |
| Firearm | Action Air | Match-% | 3.23% |

| | |
|-------------------------|---|
| Procedure | Standing relax on mark, facing downrange. On signal, engage all targets from within the demarcated area |
| Starting position | Gun unloaded on one barrel and first magazine to use on the other one. |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

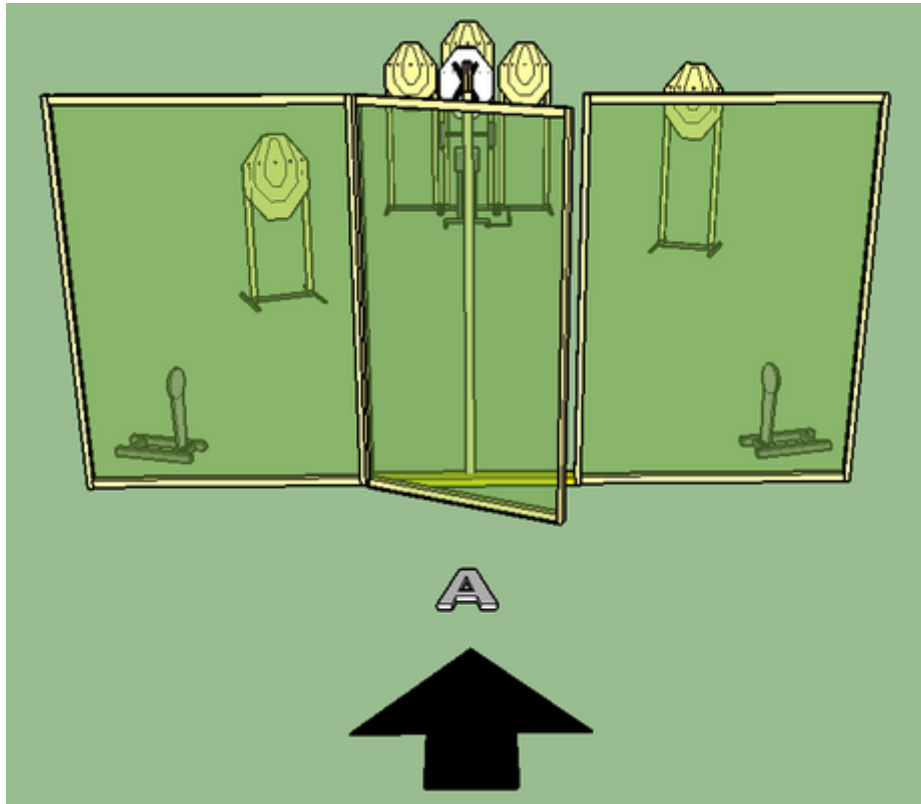
4. The suitcase



| | | | |
|---------|--|------------|-------|
| CoF | Comstock - Short | Points | 60 p |
| Targets | 5 paper, 2 popper, 1 no-shoot, Total 7 targets | Min rounds | 12 |
| Firearm | Action Air | Match-% | 3.23% |

| | |
|-------------------------|--|
| Procedure | Standing relax on the mark, facing downrange. On signal, engage all targets from within the demarcated area while holding the suitcase in your weak hand. The suitcase may only be released in the case of a gun malfunction or a magazine change. All shots fired without holding the suitcase will be rewarded with one procedural penalty per shot fired. |
| Starting position | Gun ready condition |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

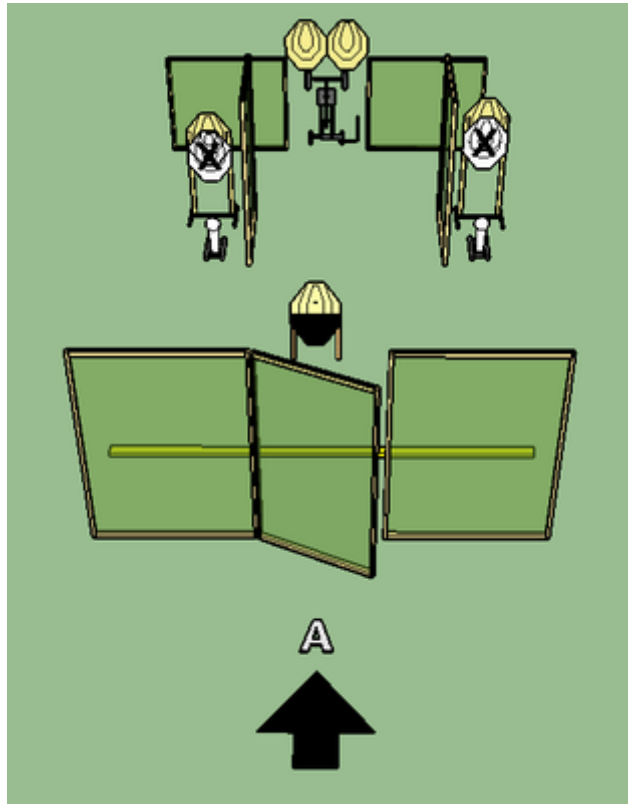
5. It's happening behind the door



| | | | |
|---------|--|------------|-------|
| CoF | Comstock - Short | Points | 60 p |
| Targets | 5 paper, 2 popper, 1 no-shoot, Total 7 targets | Min rounds | 12 |
| Firearm | Action Air | Match-% | 3.23% |

| | |
|-------------------------|---|
| Procedure | Standing relax on the mark, facing downrange. On signal, engage all targets within the demarcated area. Opening the door will activate the penalty bobber |
| Starting position | Gun ready condition |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

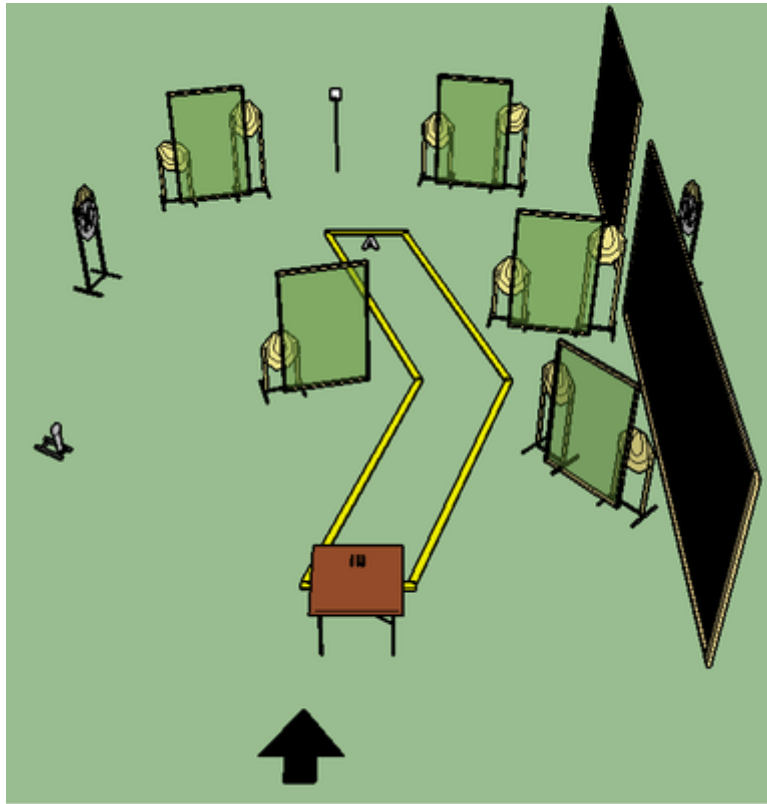
6. Entering the room



| | | | |
|---------|--|------------|-------|
| CoF | Comstock - Short | Points | 60 p |
| Targets | 5 paper, 2 popper, 2 no-shoot, Total 7 targets | Min rounds | 12 |
| Firearm | Action Air | Match-% | 3.23% |

| | |
|-------------------------|---|
| Procedure | Standing relax on the mark, facing downrange. On signal, engage all targets from within the demarcated area. Opening the door will activate the bobber. |
| Starting position | Gun Ready condition |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

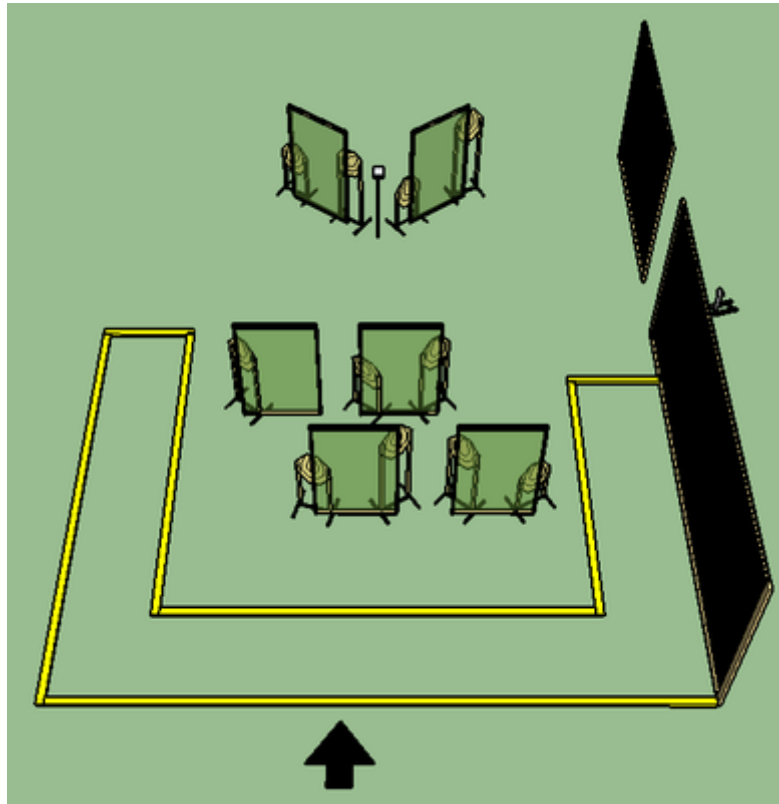
7. Catching the magazines



| | | | |
|---------|--|------------|-------|
| CoF | Comstock - Medium | Points | 120 p |
| Targets | 11 paper, 1 popper, 1 plates, 2 no-shoot, Total 13 targets | Min rounds | 24 |
| Firearm | Action Air | Match-% | 6.45% |

| | |
|-------------------------|---|
| Procedure | Standing relax on mark, facing uprange. On signal engage all targets from within the demarcated area. |
| Starting position | Gun unloaded and holstered, all magazines on the table. |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Stop plate |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

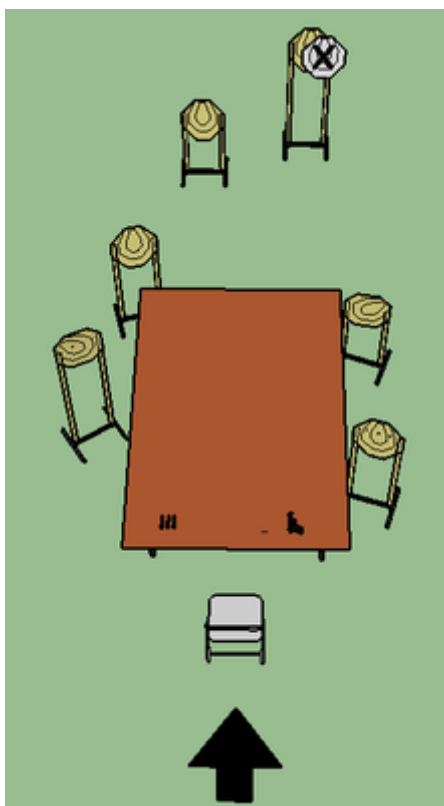
8. Shitty stop plate



| | | | |
|---------|--|------------|-------|
| CoF | Comstock - Medium | Points | 120 p |
| Targets | 11 paper, 1 popper, 1 plates, Total 13 targets | Min rounds | 24 |
| Firearm | Action Air | Match-% | 6.45% |

| | |
|-------------------------|---|
| Procedure | Standing relax anywhere in the demarcated area, facing downrange. On signal engage all targets from within the demarcated area. |
| Starting position | Gun ready condition |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Stop plate |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

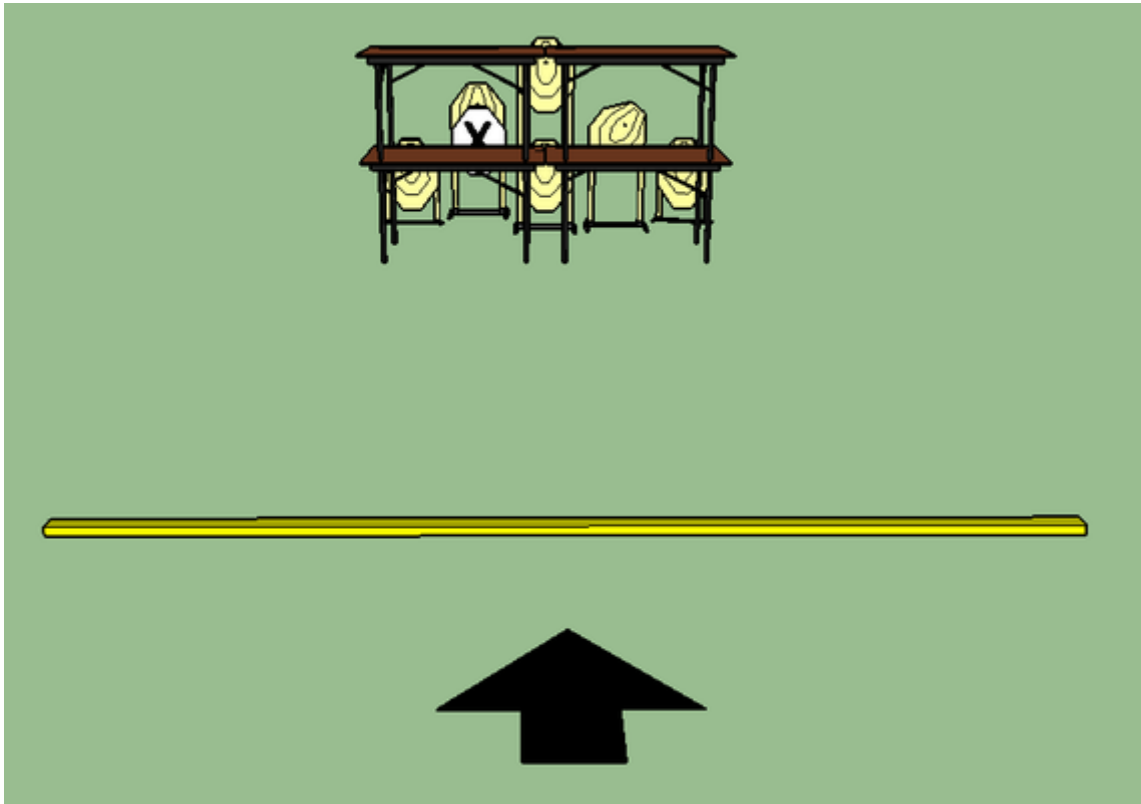
9. Poker table



| | | | |
|---------|--------------------------------------|------------|-------|
| CoF | Comstock - Short | Points | 60 p |
| Targets | 6 paper, 1 no-shoot, Total 6 targets | Min rounds | 12 |
| Firearm | Action Air | Match-% | 3.23% |

| | |
|-------------------------|--|
| Procedure | Sitting relaxed on the chair facing downrange, with your back against the back of the chair, holding the deck of cards. On signal engage all targets while remaining seated. |
| Starting position | Gun Unloaded on one mark, all magazines on the other one. |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

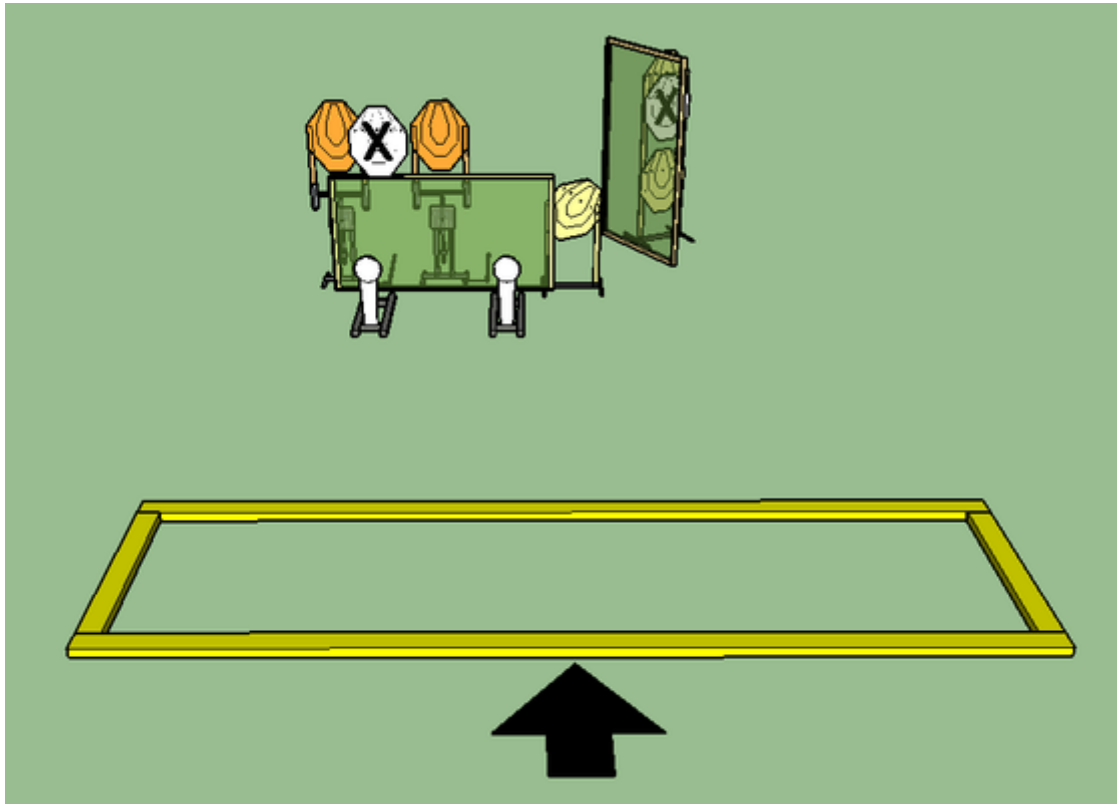
10. Up and down



| | | | |
|---------|--------------------------------------|------------|-------|
| CoF | Comstock - Short | Points | 60 p |
| Targets | 6 paper, 1 no-shoot, Total 6 targets | Min rounds | 12 |
| Firearm | Action Air | Match-% | 3.23% |

| | |
|-------------------------|---|
| Procedure | Standing relax at the mark, facing downrange. On signal engage all targets from behind the fault line |
| Starting position | Gun ready condition |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

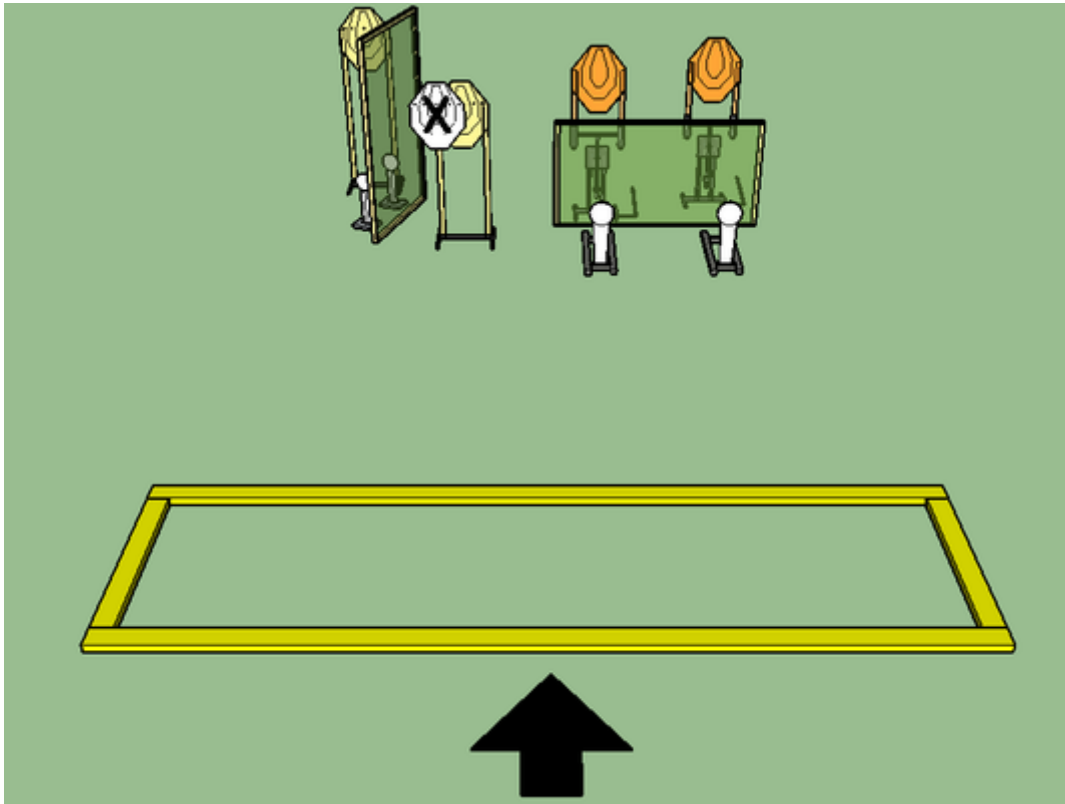
11. The good, the bad and the bobber



| | | | |
|---------|--|------------|-------|
| CoF | Comstock - Short | Points | 60 p |
| Targets | 5 paper, 2 popper, 2 no-shoot, Total 7 targets | Min rounds | 12 |
| Firearm | Action Air | Match-% | 3.23% |

| | |
|-------------------------|---|
| Procedure | Standing relax anywhere within the demarcated area, facing downrange. On signal engage all targets from within the demarcated area. Popper P1 activates bobber B1 Popper P2 activates bobber B2 |
| Starting position | Gun ready condition |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

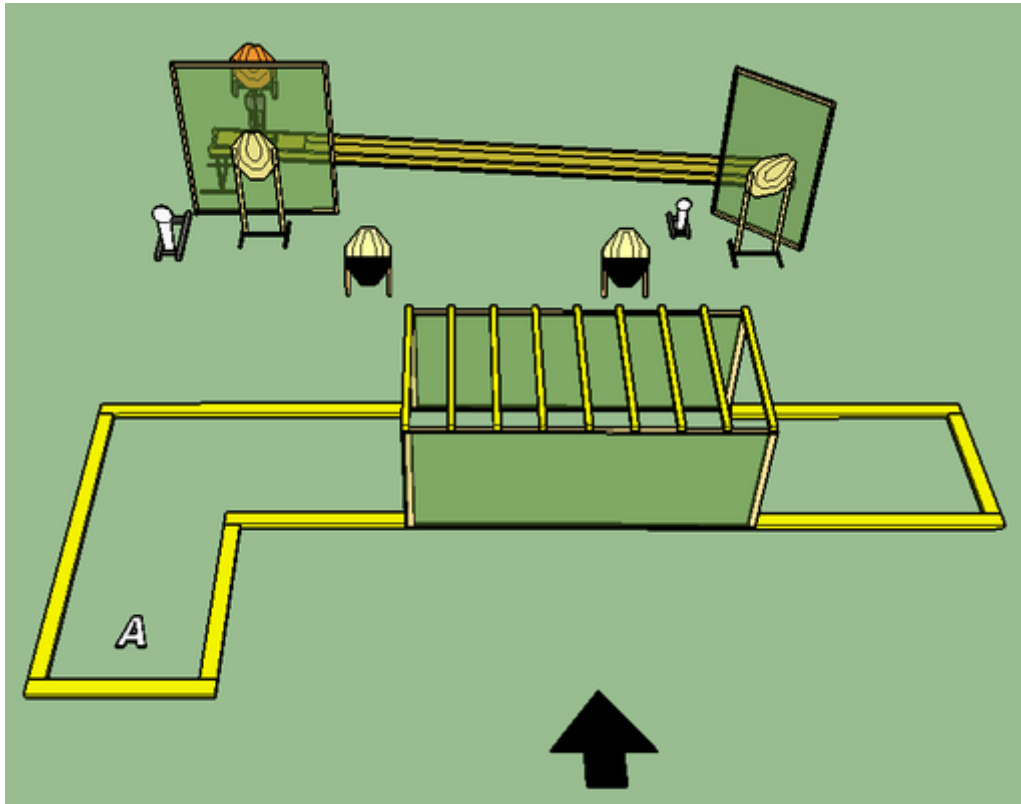
12. Now you see me, now you don't.



| | | | |
|---------|--|------------|-------|
| CoF | Comstock - Short | Points | 60 p |
| Targets | 4 paper, 4 popper, 1 no-shoot, Total 8 targets | Min rounds | 12 |
| Firearm | Action Air | Match-% | 3.23% |

| | |
|-------------------------|---|
| Procedure | Standing relaxed anywhere wiyhin the demarcated area, facing downrange. On signal engage all targets from within the demarcated area, Popper P1 activates bobber B1 Popper P2 activates bobber B2 |
| Starting position | Gun ready condition |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

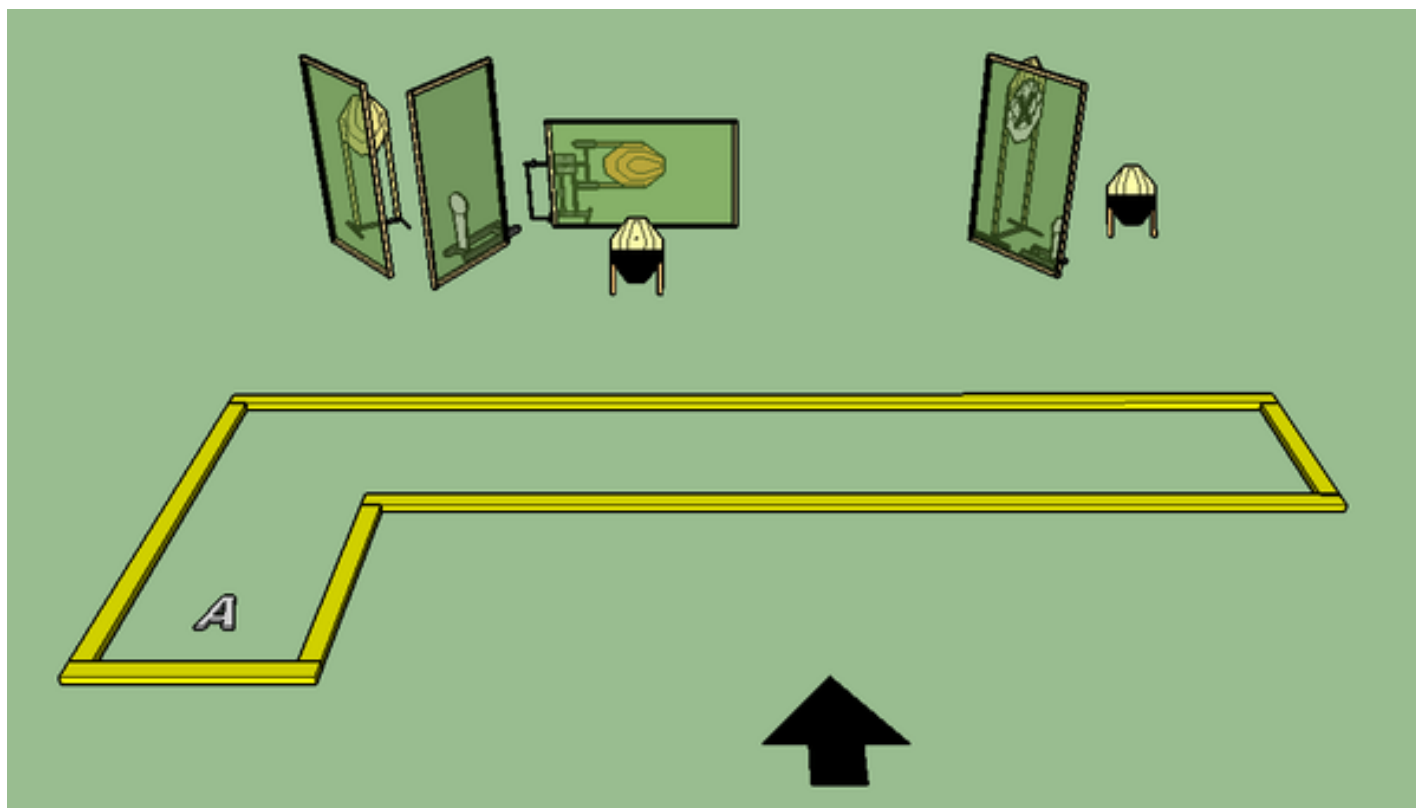
13. Light at the end of the tunnel



| | | | |
|---------|--|------------|-------|
| CoF | Comstock - Short | Points | 60 p |
| Targets | 5 paper, 2 popper, 1 no-shoot, Total 7 targets | Min rounds | 12 |
| Firearm | Action Air | Match-% | 3.23% |

| | |
|-------------------------|---|
| Procedure | Standing relaxed at the mark, facing downrange. On signal engage all targets from within the demarcated area. Popper P1 activates running bobber B1 |
| Starting position | Gun ready condition. |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

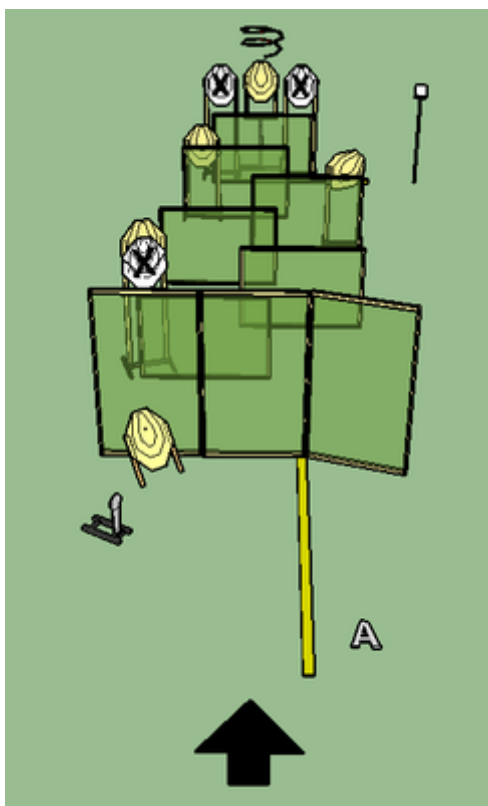
14. The mad bobber



| | | | |
|---------|--|------------|-------|
| CoF | Comstock - Short | Points | 60 p |
| Targets | 5 paper, 2 popper, 1 no-shoot, Total 7 targets | Min rounds | 12 |
| Firearm | Action Air | Match-% | 3.23% |

| | |
|-------------------------|---|
| Procedure | Standing relaxed on the mark, facing downrange. On signal engage all targets from within the demarcated area. Popper P1 activates bobber B1 |
| Starting position | Gun ready condition |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

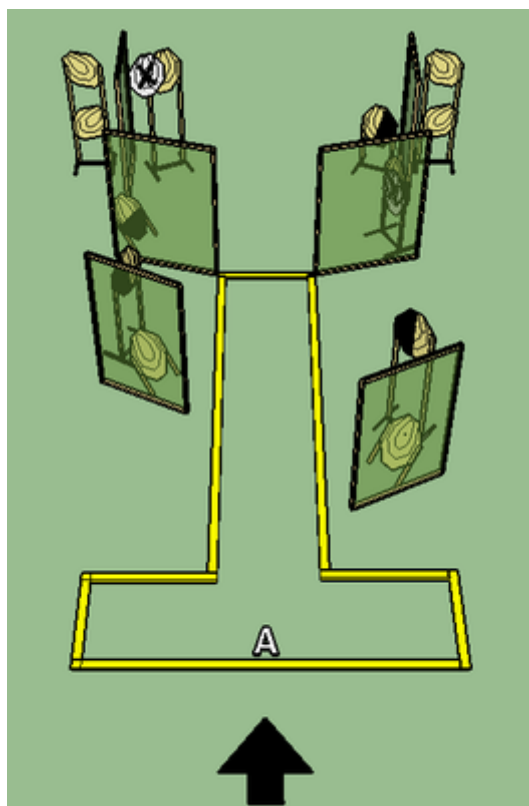
15. Hit or run



| | | | |
|---------|--|------------|-------|
| CoF | Comstock - Short | Points | 60 p |
| Targets | 5 paper, 2 popper, 3 no-shoot, Total 7 targets | Min rounds | 12 |
| Firearm | Action Air | Match-% | 3.23% |

| | |
|-------------------------|---|
| Procedure | Standing relaxed on the mark, facing downrange. On signal engage all targets. Opening the door activates the non-disappearing turning target. |
| Starting position | Gun ready condition. |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

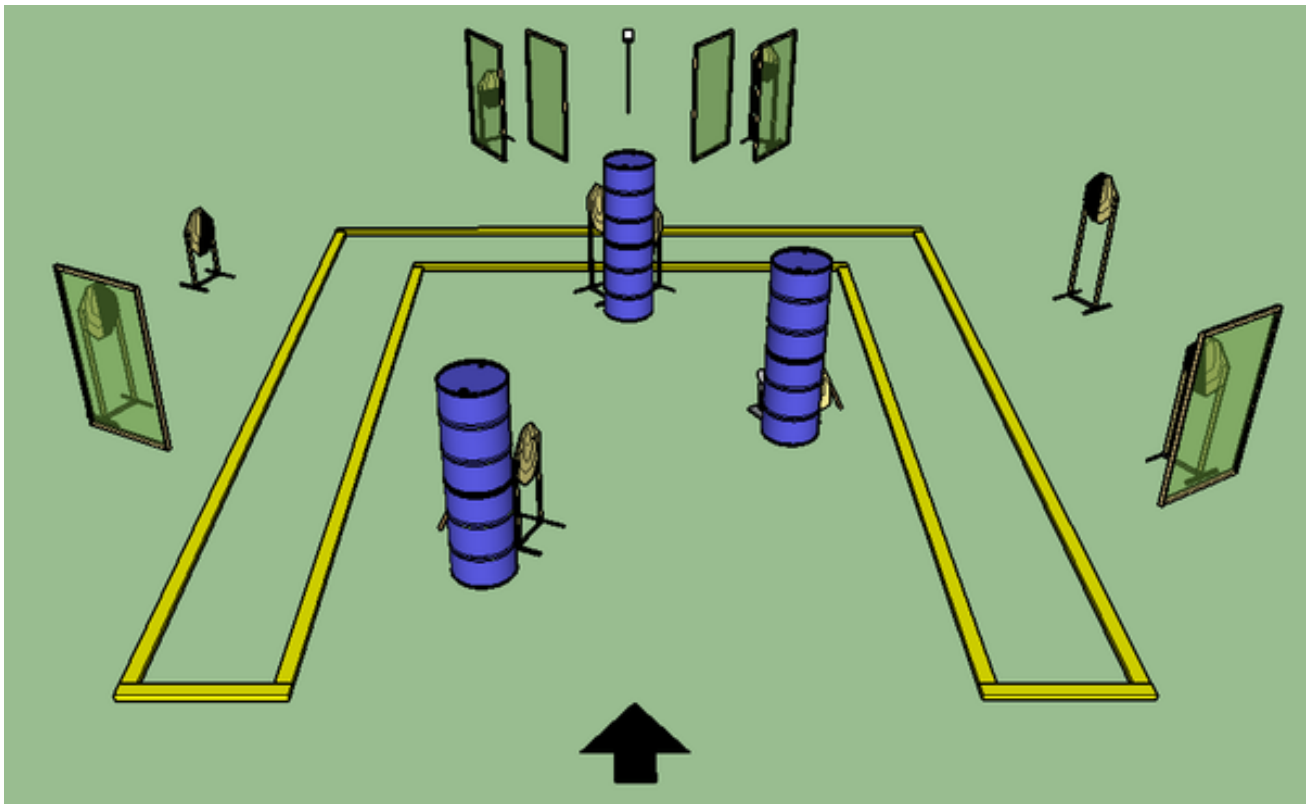
16. The narrows



| | | | |
|---------|--|------------|-------|
| CoF | Comstock - Medium | Points | 120 p |
| Targets | 12 paper, 2 no-shoot, Total 12 targets | Min rounds | 24 |
| Firearm | Action Air | Match-% | 6.45% |

| | |
|-------------------------|---|
| Procedure | Standing relaxed on the mark, facing downrange. On signal engage all targets from within the demarcated area. |
| Starting position | Gun ready condition. |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

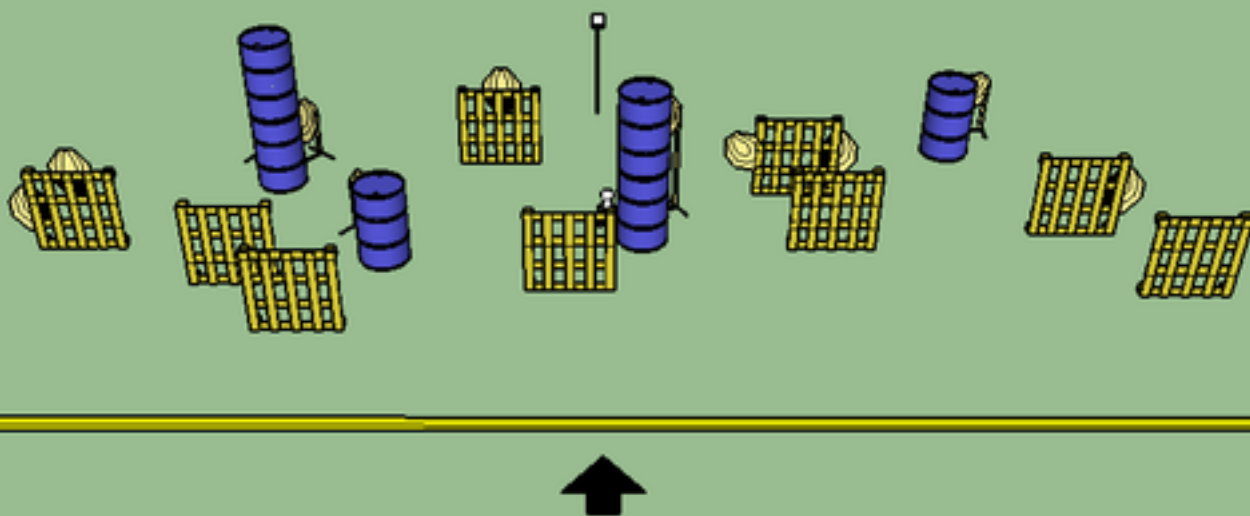
17. Visiting the temple



| | | | |
|---------|--|------------|-------|
| CoF | Comstock - Medium | Points | 120 p |
| Targets | 11 paper, 1 popper, 1 plates, Total 13 targets | Min rounds | 24 |
| Firearm | Action Air | Match-% | 6.45% |

| | |
|-------------------------|---|
| Procedure | Standing relax anywhere within the demarcated area, facing downrange. On signal engage all targets from within the demarcated area. |
| Starting position | Gun ready condition. |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Stop plate |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

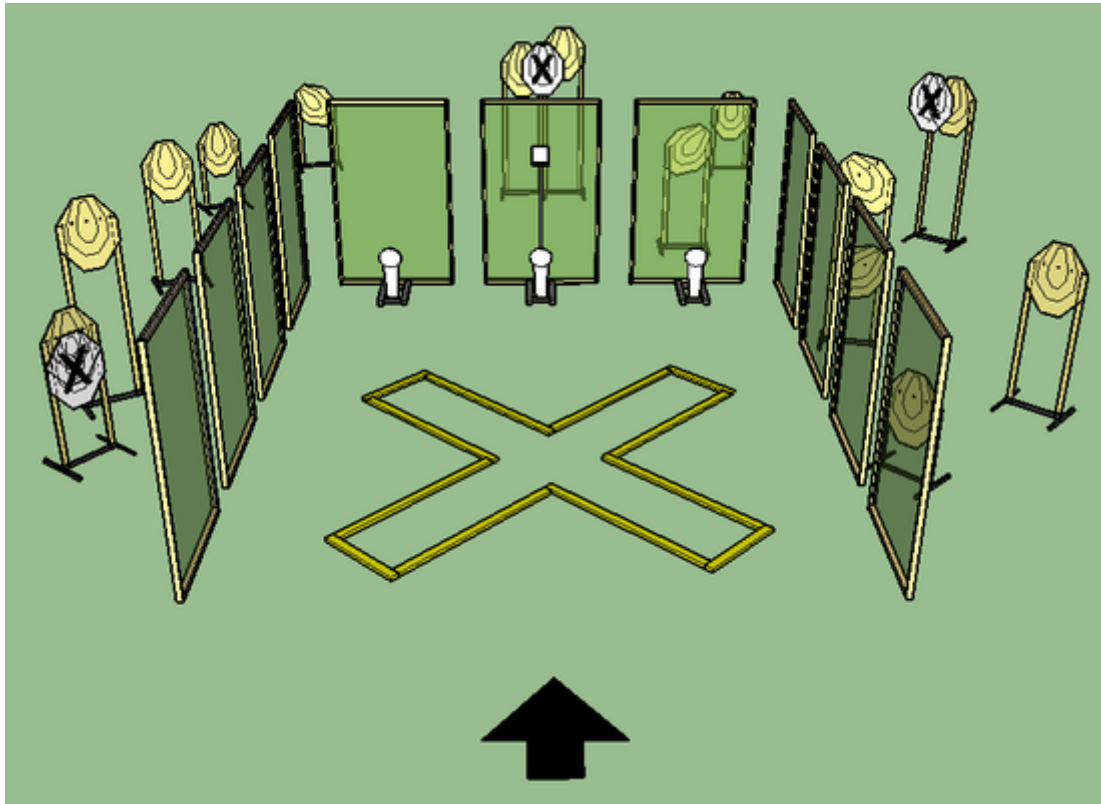
18. The warehouse



| | | | |
|---------|--|------------|-------|
| CoF | Comstock - Medium | Points | 120 p |
| Targets | 11 paper, 1 popper, 1 plates, Total 13 targets | Min rounds | 24 |
| Firearm | Action Air | Match-% | 6.45% |

| | |
|-------------------------|---|
| Procedure | Standing relax anywhere within the demarcated area. On signal engage all targets from within the demarcated area. |
| Starting position | Gun ready condition |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Stop plate |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

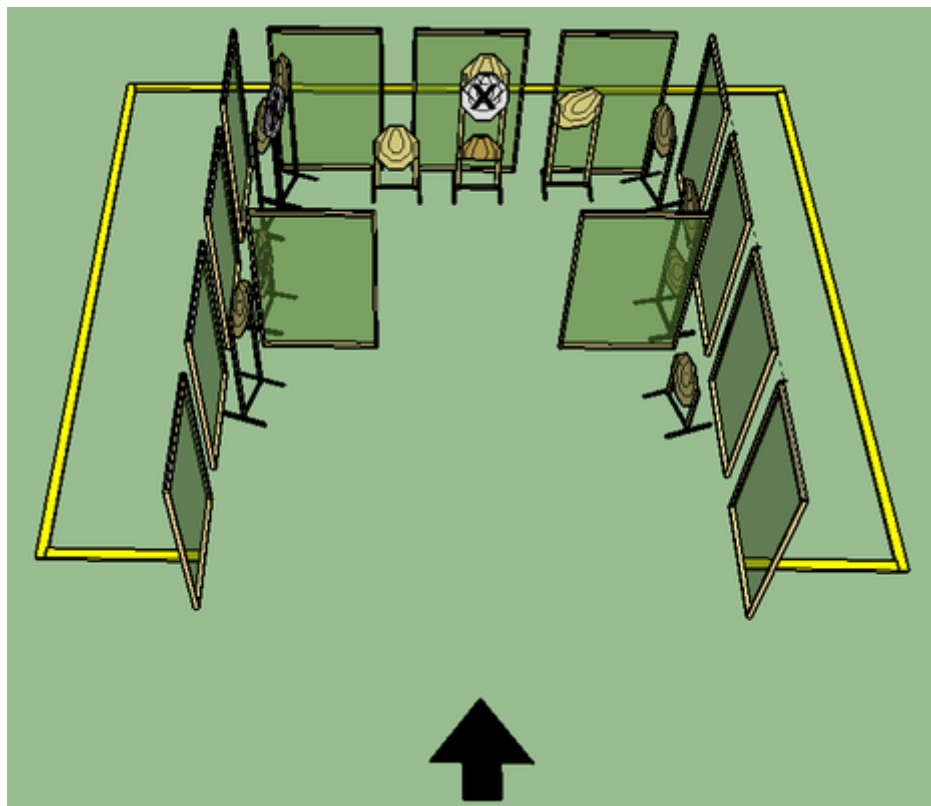
19. Inside the fun house



| | | | |
|---------|--|------------|-------|
| CoF | Comstock - Long | Points | 160 p |
| Targets | 14 paper, 3 popper, 1 plates, 3 no-shoot, Total 18 targets | Min rounds | 32 |
| Firearm | Action Air | Match-% | 8.60% |

| | |
|-------------------------|---|
| Procedure | Standing relaxed anywhere within the demarcated area. On signal engage all targets from within the demarcated area. |
| Starting position | Gun ready condition. |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Stop plate |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

20. Outside the fun house



| | | | |
|---------|--|------------|-------|
| CoF | Comstock - Medium | Points | 120 p |
| Targets | 12 paper, 3 no-shoot, Total 12 targets | Min rounds | 24 |
| Firearm | Action Air | Match-% | 6.45% |

| | |
|-------------------------|---|
| Procedure | Standing relaxed anywhere within the demarcated area. On signal engage all targets from within the demarcated area. |
| Starting position | Gun ready condition. |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |