1. In the Swing

No image

CoF	Comstock - Medium	Points	100 p
Targets	4 paper, 4 popper, Total 8 targets	Min rounds	20
Firearm	Handgun	Match-%	50.00%
Procedure	On signal draw and engage T1-4 in order with 1 shot each, then en has fallen, re-engage T1-4 in order with 1 shot each, then engage poppers. Timer stops when last popper falls.		
Starting position	Box A, Loaded and holstered, hands on head		
Firearm ready condition			
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

2. Round and Round

No image

CoF	Comstock - Medium	Points	100 p
Targets	2 paper, 4 plates, 2 no-shoot, Total 6 targets	Min rounds	20
Firearm	Handgun	Match-%	50.00%
Procedure	On signal, engage P1-4 with 1 shot each. then 2 shots on T1 and T2, Re-load and re-engage P1-4 with 1 shot each, 2 shots on T1 and T2, re-load and finally engage P1-4 again. Timer stops when P4 is hit the final time. Spare ammo in magazines from mandatory re-load may be used if full magazines run out.		
Starting position	pistol unloaded on table. all magazines on table. Sitting on chair in Box A, hands on shoulders.		
Firearm ready condition			
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			