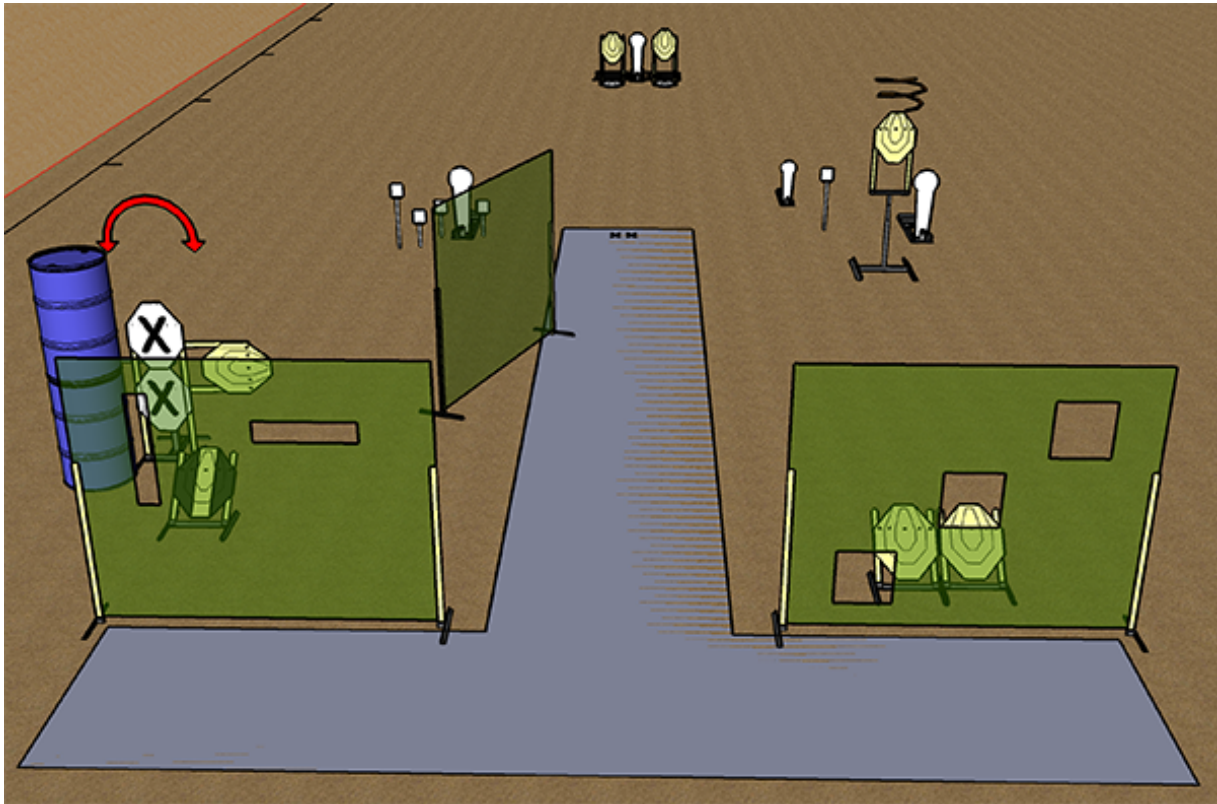


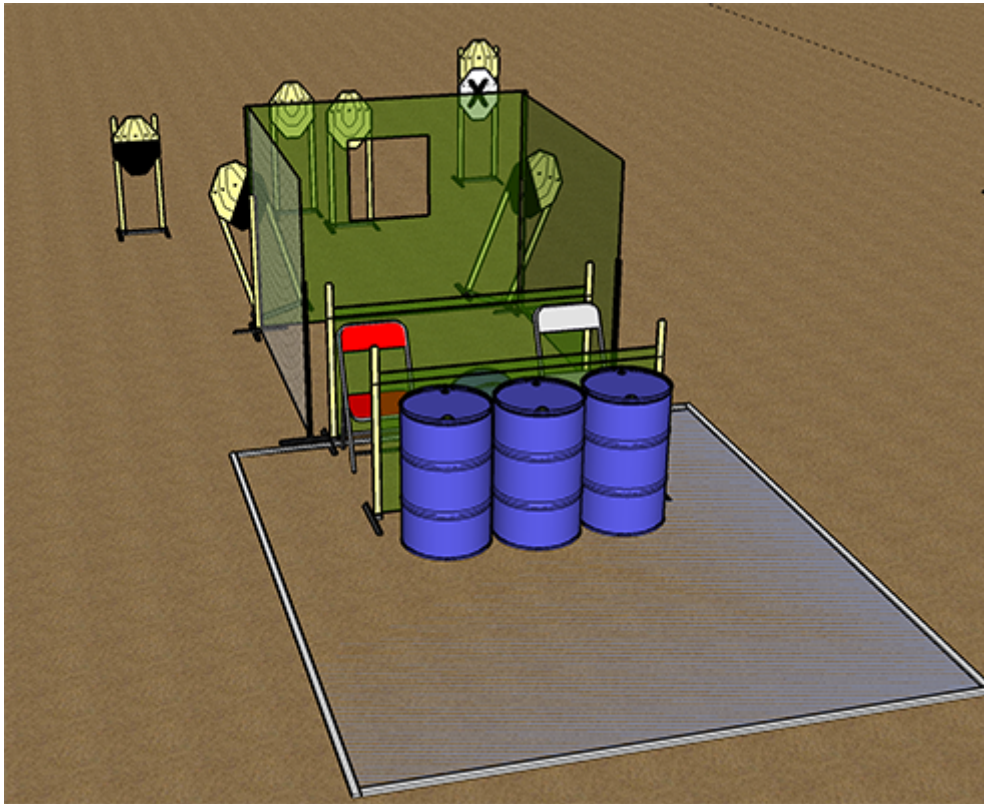
1. STAGE1



CoF	Comstock - Long	Points	135 p
Targets	6 paper, 3 disappearing/bonus, 4 popper, 5 plates, Total 18 targets	Min rounds	21
Firearm	Handgun	Match-%	31.03%

Procedure	On start signal engage all targets as visible from within the demarcated area. 1st two flipper targets are disappearing. Drop Turner is disappearing target.
Starting position	Gun loaded & holstered, standing on the marked position
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	Left popper activates swinger, Right popper activates drop turner.

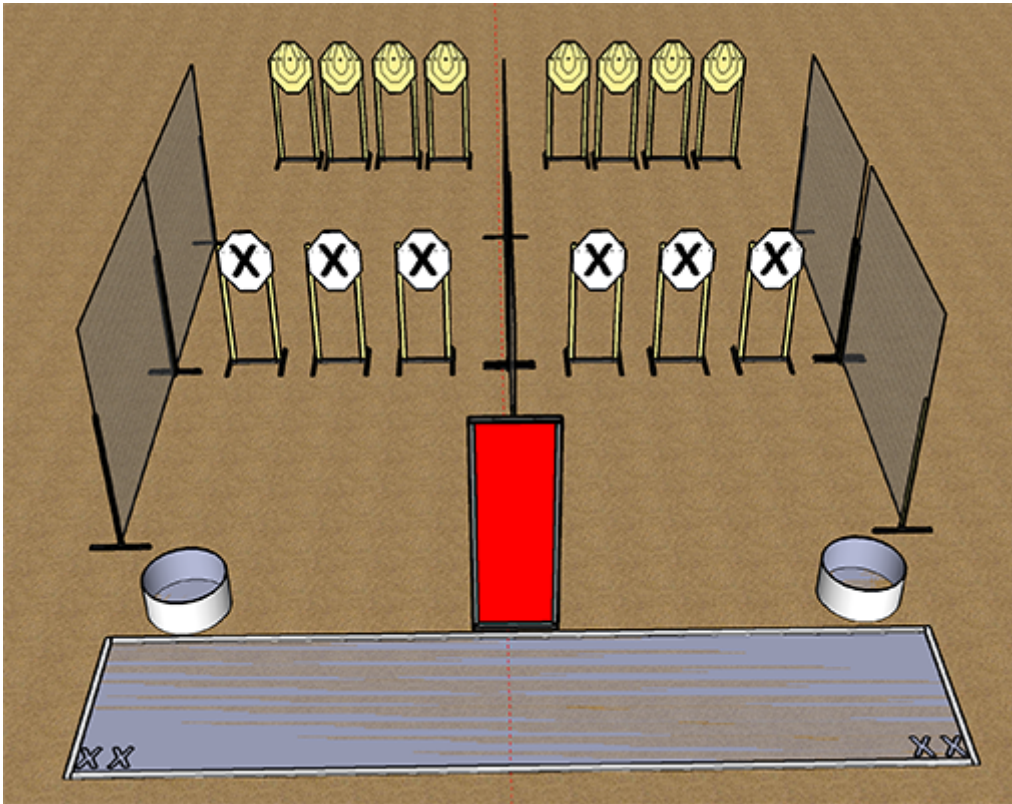
2. STAGE2 - Parking Interrupted



CoF	Comstock - Short	Points	60 p
Targets	6 paper, 1 no-shoot, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	13.79%

Procedure	On start signal engage all targets as visible from within the demarcated area
Starting position	Gun loaded & holstered. Both hands on the steering wheel seated in red seat facing up-range
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R, Up-range start
Setup notes	Lay Down Target activated by pull rope. Swingers activated by poppers.

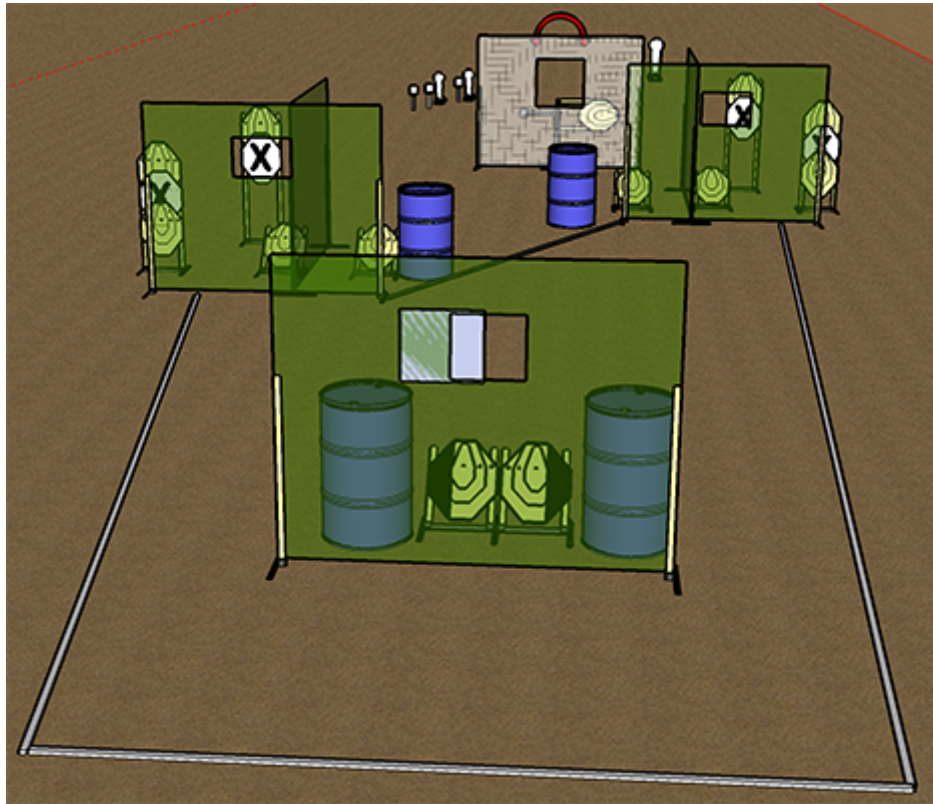
3. STAGE3



CoF	Comstock - Medium	Points	80 p
Targets	8 paper, 6 no-shoot, Total 8 targets	Min rounds	16
Firearm	Handgun	Match-%	18.39%

Procedure	On start signal engage all targets as visible from within the demarcated area. Weak hand only. Small Box to be carried in strong hand from start basket and must be in the end basket before the last shot is fired.
Starting position	Gun loaded & holstered. Start at either end of Demarcated area
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	Box to be placed in the whatever start basket is chosen by the competitor.

4. STAGE4



CoF	Comstock - Long	Points	160 p
Targets	13 paper, 3 popper, 3 plates, 4 no-shoot, Total 19 targets	Min rounds	32
Firearm	Handgun	Match-%	36.78%

Procedure	On start signal engage all targets as visible from within the demarcated area
Starting position	Gun loaded & holstered, wrists above shoulders
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	Right hand popper activates Swinger