1. Move Move Move

CoF	Comstock - Medium	Points	90 p
Targets	8 paper, 1 popper, 1 plates, Total 10 targets	Min rounds	18
Firearm	Handgun	Match-%	13.33%
Procedure	On signal engage all targets from within the designated area. Stee papertarget.	I must fall to score.	Steel-plate activates, one
Starting position	Gun unloaded & holstered		
Firearm ready			
condition Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R- red ribbons		
Setup notes			

2. The Double Coopers

CoF	Comstock - Short	Points	60 p
Targets	5 paper, 2 plates, Total 7 targets	Min rounds	12
Firearm	Handgun	Match-%	8.89%
Procedure	On signal engage all targets from within the designated area.		
Starting position	Gun loaded & holstered, heels touching marks.		
Firearm ready			
condition Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R- red ribbons		
Setup notes			

3. The Bowling ally

CoF	Comstock - Short	Points	50 p
Targets	4 paper, 2 plates, Total 6 targets	Min rounds	10
Firearm	Handgun	Match-%	7.41%
Procedure	On signal engage all targets from within the designated area. Holding the bowling ball in one hand.		
Starting position	Gun loaded & holstered, Bowling ball in one hand.		
Firearm ready condition			
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R- red ribbons		
Setup notes			

4. Running in the jungle

CoF	Comstock - Long	Points	160 p
Targets	16 paper, Total 16 targets	Min rounds	32
Firearm	Handgun	Match-%	23.70%
Procedure	On signal engage all targets from within the designated area.		
Starting position	Gun loaded & holstered		
Firearm ready			
condition Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R- red ribbons		
Setup notes			

5. The forrest svinger

CoF	Comstock - Short	Points	45 p
Targets	4 paper, 1 popper, 2 no-shoot, Total 5 targets	Min rounds	9
Firearm	Handgun	Match-%	6.67%
Procedure	On signal engage all targets from within the designated area. Popp rest.	per-1, releases sving	ger-1. Svinger will be visible at
Starting position	Gun loaded & holstered		
Firearm ready condition			
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R- red ribbons		
Setup notes			

6. Speed kills

CoF	Comstock - Short	Points	40 p
Targets	4 paper, 1 no-shoot, Total 4 targets	Min rounds	8
Firearm	Handgun	Match-%	5.93%
Procedure	On signal engage all targets from within the designated area.		
Starting position	Gun unloaded, magazine inserted & holstered.		
Firearm ready			
condition Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R- red ribbons		
Setup notes			

7. The Saloon

CoF	Comstock - Short	Points	60 p
Targets	6 paper, 2 no-shoot, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	8.89%
Procedure	On signal engage all targets from within the designated area.		
Starting position	Sitting on chair, hands on knees. Gun unloaded lying at "table" all	magazines on oppo	sit "table"
Firearm ready condition			
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R- red ribbons		
Setup notes			

8. The forrest run.

CoF	Comstock - Medium	Points	120 p
Targets	12 paper, 3 no-shoot, Total 12 targets	Min rounds	24
Firearm	Handgun	Match-%	17.78%
Procedure	On signal engage all targets from within the designated area		
Starting position	Holding handle on tree with both hands. Gun loaded & holstered		
Firearm ready			
condition Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R - red ribbons		
Setup notes			

9. Rough ground

CoF	Comstock - Short	Points	50 p
Targets	5 paper, Total 5 targets	Min rounds	10
Firearm	Handgun	Match-%	7.41%
Procedure	On signal engage all targets from within the designated area. (und	er the frame)	
Starting position	Gun loaded & holstered		
Firearm ready condition			
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R - red ribbons		
Setup notes			