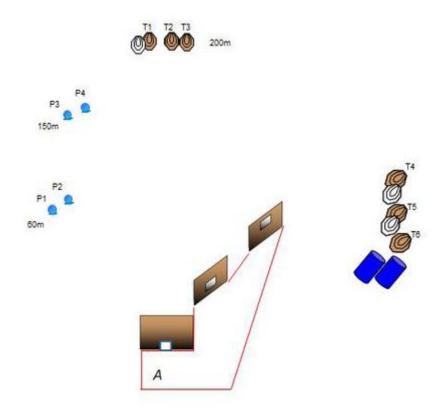
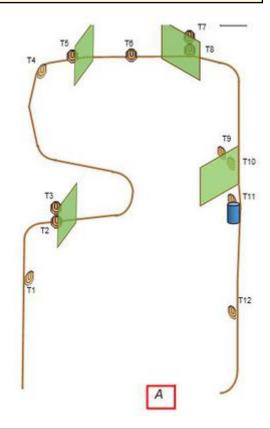
1. 200m "Design by Roy"



CoF	Comstock - Medium	Points	100 p
Targets	6 paper, 4 plates, 3 no-shoot, (with 4 10p), Total 10 targets	Min rounds	16
Firearm	Rifle	Match-%	27.03%

Procedure	On signal, engage targets T1-T6 and P1-P4 in freestyle and order from area A.
Starting position	Standing at "A" with muzzle touching mark on wall.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	T1-3 is only visible thru window in wall 1. P1-2 is only visible thru window in wall 2. P3-4 is only visible thru window in wall 3. Shoot's Score It https://shootsscoreit.com 2025-07-13 10:56

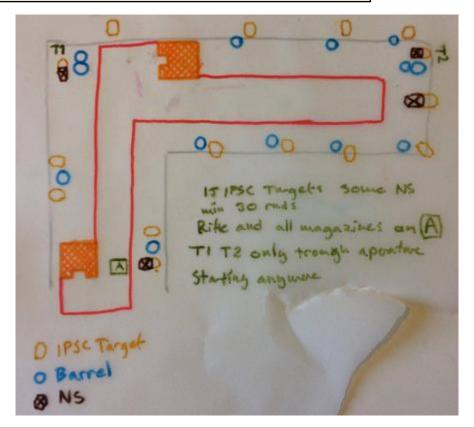
2. IPSC bay 1 "Design by Nicola"



CoF	Comstock - Long	Points	120 p
Targets	12 paper, Total 12 targets	Min rounds	24
Firearm	Rifle	Match-%	32.43%

Procedure	On signal, engage targets free style and order.
Starting position	Standing in area A.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	Faultlines to limit shooter approaching target to close. Shoot'n Score It https://shootpscoreit.com 2025-07-12 10:56

3. IPSC Bay 2 "Design by Per"



CoF	Comstock - Long	Points	150 p
Targets	15 paper, 5 no-shoot, Total 15 targets	Min rounds	30
Firearm	Rifle	Match-%	40.54%

Procedure	On signal, Free style and order. T1 and T2 must be shot through aperture.
Starting position	Standing relaxed anyware in area. Rifle and all magazines at A. Condition 3
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	Shoot'n Score It https://shootpscoreit.com 2025.07-12 10:56