1. Wood Run

CoF	Comstock - Long	Points	140 p
Targets	28 plates, Total 28 targets	Min rounds	28
Firearm	Shotgun	Match-%	19.18%

Procedure	
Starting position	Option 1, One foot touching post
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. Wood Run Jnr

CoF	Comstock - Medium	Points	80 p
Targets	15 plates, 1 frangible, Total 16 targets	Min rounds	16
Firearm	Shotgun	Match-%	10.96%

Procedure	
Starting position	Option 1, One foot touching post
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. Super Six

CoF	Comstock - Short	Points	30 p
Targets	6 plates, Total 6 targets	Min rounds	6
Firearm	Shotgun	Match-%	4.11%

Procedure	
Starting position	Option 3, One foot touching post
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. Fast 4

CoF	Comstock - Short	Points	20 p
Targets	4 plates, Total 4 targets	Min rounds	4
Firearm	Shotgun	Match-%	2.74%

Procedure	
Starting position	Option 1, One foot touching post
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. The Trenches

CoF	Comstock - Medium	Points	80 p
Targets	16 plates, Total 16 targets	Min rounds	16
Firearm	Shotgun	Match-%	10.96%

Procedure	
Starting position	Option 1, One foot touching post
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6. The Dark Alleys

CoF	Comstock - Long	Points	95 p
Targets	19 plates, Total 19 targets	Min rounds	19
Firearm	Shotgun	Match-%	13.01%

Procedure	
Starting position	Option 1, One foot touching post
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

7. The Grenades

CoF	Comstock - Short	Points	40 p
Targets	7 plates, 1 frangible, 6 no-shoot, Total 8 targets	Min rounds	8
Firearm	Shotgun	Match-%	5.48%

Procedure	
Starting position	Option 1, One foot touching post
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

8. The Slots

CoF	Comstock - Short	Points	40 p
Targets	8 plates, Total 8 targets	Min rounds	8
Firearm	Shotgun	Match-%	5.48%

Procedure	
Starting position	Option 2, One foot touching post
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

9. Zombies

CoF	Comstock - Medium	Points	75 p
Targets	15 plates, Total 15 targets	Min rounds	15
Firearm	Shotgun	Match-%	10.27%

Procedure	
Starting position	Option 2, One foot touching post
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

10. SeeSaw

CoF	Comstock - Short	Points	40 p
Targets	8 plates, Total 8 targets	Min rounds	8
Firearm	Shotgun	Match-%	5.48%

Procedure	
Starting position	Option 1, Anywhere in shooting area
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

11. Suspended

CoF	Comstock - Short	Points	40 p
Targets	8 plates, Total 8 targets	Min rounds	8
Firearm	Shotgun	Match-%	5.48%

Procedure	
Starting position	Option 1, Anywhere in shooting area
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

12. Fire Walker

CoF	Comstock - Medium	Points	50 p
Targets	10 plates, Total 10 targets	Min rounds	10
Firearm	Shotgun	Match-%	6.85%

Procedure	
Starting position	Option 1, Anywhere in shooting area
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	