1. A1 - Close and speed

CoF	Comstock - Long	Points	160 p
Targets	16 paper, 4 no-shoot, Total 16 targets	Min rounds	32
Firearm	Handgun	Match-%	28.32%
Procedure			
Starting position	Standing relaxed anywhere in tyhe designated Area, facing down	range. Gun loaded &	k holstered
Firearm ready			
condition			
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

2. A2 - Longshot to the left

CoF	Comstock - Short	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	10.62%
Procedure	Four targets have to be shot through the hadge.		
Starting position	Standing relaxed in front of hadge. Gun loaded & holstered		
Firearm ready			
condition Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

3. A2 - To the right behind the wall

CoF	Comstock - Short	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	10.62%
Procedure			
Starting position	Standing with hands touching the table. Gun emty and holstered .	All magazines to be	used in belt
Firearm ready			
condition	A surface of the set		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

4. B1 - On the move and some steel

CoF	Comstock - Long	Points	125 p
Targets	12 paper, 1 popper, 2 no-shoot, Total 13 targets	Min rounds	25
Firearm	Handgun	Match-%	22.12%
Procedure			
Starting position	Standing relaxed anywhere inside the designated area. Facing do	wnrage. Gun loaded	& holstered
Firearm ready			
condition			
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

5. C1 - the long run as usual

CoF	Comstock - Long	Points	160 p
Targets	15 paper, 2 popper, Total 17 targets	Min rounds	32
Firearm	Handgun	Match-%	28.32%
Procedure			
Starting position	Standing anywhere inside the designated area facing downrage.G	Gun loaded & holster	ed
Firearm ready condition			
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			