

# 1. 12 rounds

No image

CoF	Comstock - Medium	Points	65 p
Targets	5 paper, 2 popper, 1 plates, 2 no-shoot, Total 8 targets	Min rounds	13
Firearm	Action Air	Match-%	18.84%

Procedure	standing relaxed on the mark, gun loaded & holstered, facing downrange, on signal, engage all targets from within the demarcated area, all steel must fall to score
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 2. H.. from.... HELL...I don't know

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CoF	Comstock - Long	Points	125 p
Targets	11 paper, 2 popper, 1 plates, 6 no-shoot, Total 14 targets	Min rounds	25
Firearm	Action Air	Match-%	36.23%

Procedure	standing relaxed on the mark facing downrange, gun loaded, chamber empty, and holstered, on signal, engage all targets from within the demarcated area, all steel must fall to score.
Starting position	Gun loaded, chamber empty & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

### 3. Cops or Robbers

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CoF	Comstock - Long	Points	155 p
Targets	13 paper, 4 popper, 1 plates, 4 no-shoot, Total 18 targets	Min rounds	31
Firearm	Action Air	Match-%	44.93%

Procedure	Start anywhere in the demarcated area. Choose to be a cop or a robber: If Robber: Before last shot, the two money packs need to be transported from the vault (location A) to a both getaway cars (locations B). One pack to be transported to each location. Only one pack can be transported at a time and must be held in either hand. If Cop: Before last shot, the two money packs need to be transported from the getaway cars (locations B), back to the vault (locations A). Each pack starts at a different location. Only one pack can be transported at a time and must be held in either hand.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot on stop plate
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	