

# 1. Escaped easter bunny



CoF	Comstock - Medium	Points	115 p
Targets	10 paper, 3 popper, 3 no-shoot, Total 13 targets	Min rounds	23
Firearm	Action Air	Match-%	26.74%

Procedure	When instructed throw the bunny anywhere between the green line and the fault line. On start signal engage all targets in front of the green line while sitting down Remaining targets are free, fault line may NOT be crossed. Lock the bunny in the box. Closing of the box is the end signal.
Starting position	Sitting on the chair, gun unloaded in the box. 1 magazine on the table.
Firearm ready condition	
Start on	Audible signal
Stop on	Closing of the box is the end signal.
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 2. The one from the training

No image

CoF	Comstock - Long	Points	145 p
Targets	12 paper, 4 popper, 1 plates, 5 no-shoot, Total 17 targets	Min rounds	29
Firearm	Action Air	Match-%	33.72%

Procedure	On start signal engage all targets as they become visible
Starting position	Standing relaxed facing downrange Gun fully loaded
Firearm ready condition	
Start on	Audible signal
Stop on	Stop plate
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

### 3. Surrounded

No image

CoF	Comstock - Medium	Points	110 p
Targets	9 paper, 3 popper, 1 plates, 6 no-shoot, Total 13 targets	Min rounds	22
Firearm	Action Air	Match-%	25.58%

Procedure	On Audible signal engage all targets. Last shot on Stopplate. All targets must be shot from inside of the demarcated area.
Starting position	Start in the demarcated area. Surrender position facing Uprange. Gun Loaded and holstered.
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 4. Pole Position

No image

CoF	Comstock - Short	Points	60 p
Targets	5 paper, 1 popper, 1 plates, Total 7 targets	Min rounds	12
Firearm	Action Air	Match-%	13.95%

Procedure	On start signal shoot all targets holding a pole. Holding left pole with right hand and right pole with left hand. At least 4 shots need to be done at each pole and all shots need to be shot holding one of the poles.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot on stopplate
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	