

# 1. Stage 1

No image

CoF	Comstock - Short	Points	40 p
Targets	8 plates, Total 8 targets	Min rounds	8
Firearm	Shotgun	Match-%	4.71%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 2. Stage 2

No image

CoF	Comstock - Medium	Points	60 p
Targets	2 popper, 8 plates, 2 frangible, Total 12 targets	Min rounds	12
Firearm	Shotgun	Match-%	7.06%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

### 3. Stage 3

No image

CoF	Comstock - Short	Points	40 p
Targets	6 popper, 2 plates, 2 no-shoot, Total 8 targets	Min rounds	8
Firearm	Shotgun	Match-%	4.71%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 4. Stage 4

No image

CoF	Comstock - Long	Points	130 p
Targets	2 popper, 20 plates, 4 frangible, Total 26 targets	Min rounds	26
Firearm	Shotgun	Match-%	15.29%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 5. Stage 5

No image

CoF	Comstock - Medium	Points	80 p
Targets	16 plates, 3 no-shoot, Total 16 targets	Min rounds	16
Firearm	Shotgun	Match-%	9.41%

Procedure	
Starting position	Option 3
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 6. Stage 6

No image

CoF	Comstock - Short	Points	40 p
Targets	8 plates, Total 8 targets	Min rounds	8
Firearm	Shotgun	Match-%	4.71%

Procedure	
Starting position	Option 2
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 7. Stage 7

No image

CoF	Comstock - Long	Points	150 p
Targets	2 popper, 20 plates, 4 frangible, (with 4 10p), Total 26 targets	Min rounds	26
Firearm	Shotgun	Match-%	17.65%

Procedure	
Starting position	Option 1
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 8. Stage 8

No image

CoF	Comstock - Short	Points	40 p
Targets	3 paper, 2 popper, 2 no-shoot, Total 5 targets	Min rounds	8
Firearm	Shotgun	Match-%	4.71%

Procedure	
Starting position	Option 1
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	



## 9. Stage 9

No image

CoF	Comstock - Medium	Points	80 p
Targets	5 paper, 2 popper, 4 plates, Total 11 targets	Min rounds	11
Firearm	Shotgun	Match-%	9.41%

Procedure	
Starting position	Option 1
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 10. Stage 10

No image

CoF	Comstock - Short	Points	60 p
Targets	2 paper, 4 popper, (with 4 10p), Total 6 targets	Min rounds	8
Firearm	Shotgun	Match-%	7.06%

Procedure	
Starting position	Option 1
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

# 11. Stage 11

No image

CoF	Comstock - Short	Points	50 p
Targets	2 popper, 4 plates, 2 frangible, (with 2 10p), Total 8 targets	Min rounds	8
Firearm	Shotgun	Match-%	5.88%

Procedure	
Starting position	Option 1
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 12. Stage 12

No image

CoF	Comstock - Medium	Points	80 p
Targets	10 popper, 4 plates, 2 frangible, Total 16 targets	Min rounds	16
Firearm	Shotgun	Match-%	9.41%

Procedure	
Starting position	Option 1
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	