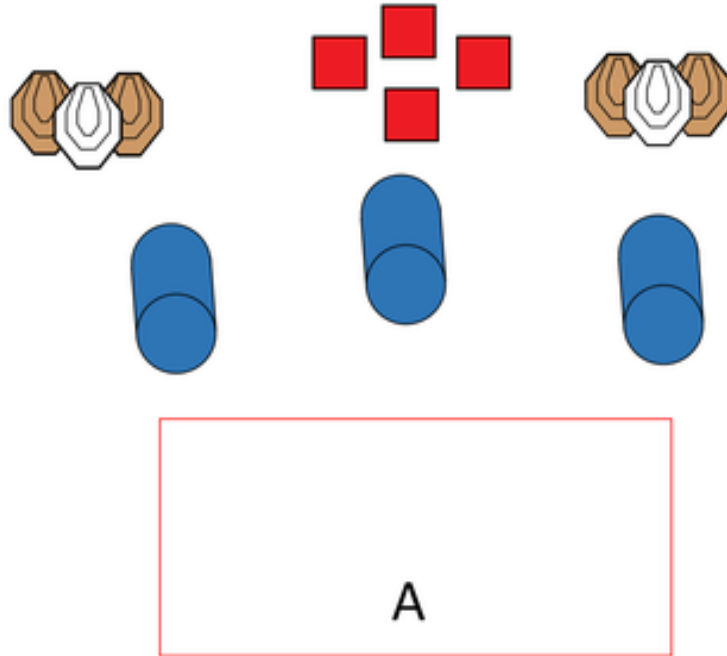


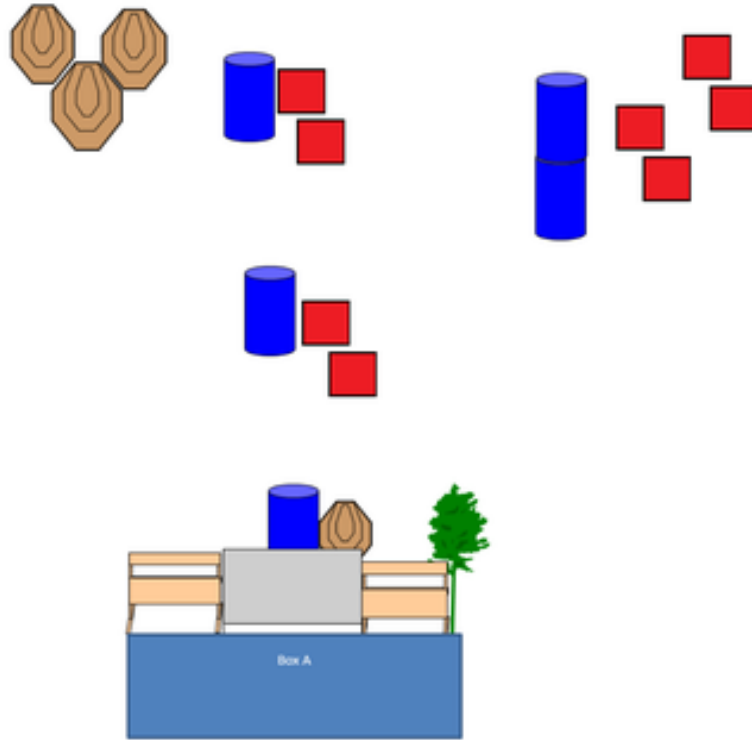
# 1. ALFA



CoF	Comstock - Short	Points	60 p
Targets	4 paper, 4 plates, Total 8 targets	Min rounds	12
Firearm	Handgun	Match-%	13.19%

Procedure	Standing relaxed in box A, on signal engage targets thru barrels.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

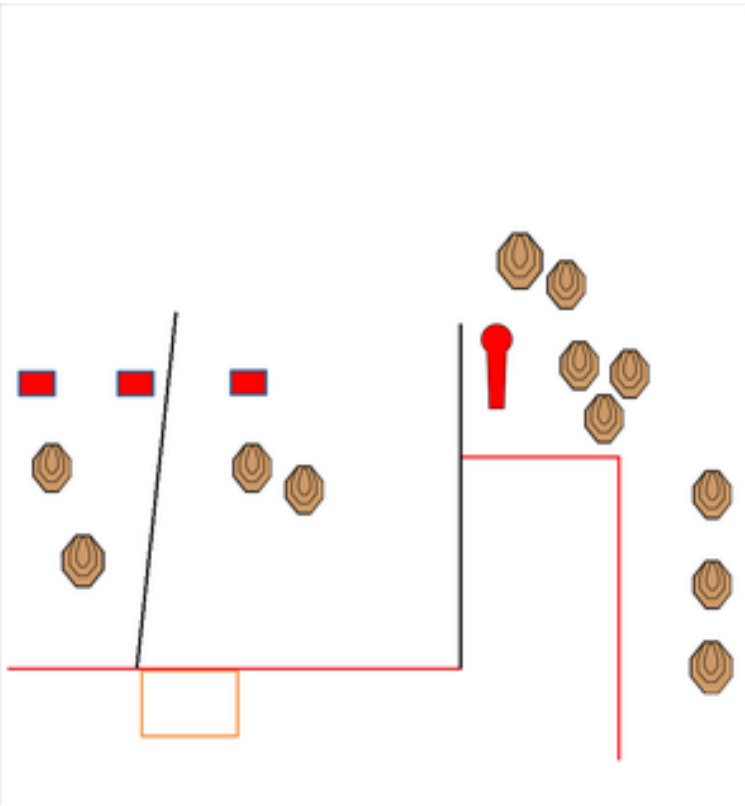
## 2. BRAVO



CoF	Comstock - Medium	Points	80 p
Targets	4 paper, 8 plates, Total 12 targets	Min rounds	16
Firearm	Handgun	Match-%	17.58%

Procedure	Standing relaxed in area A, on signal engage targets as they become visible, all shooting thru aperture
Starting position	Gun unloaded, & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

### 3. CHARLIE



CoF	Comstock - Long	Points	140 p
Targets	12 paper, 1 popper, 3 plates, Total 16 targets	Min rounds	28
Firearm	Handgun	Match-%	30.77%

Procedure	Standing inside the far left room relaxed, on signal engage the targets as they become visible.
Starting position	Gun empty, flat on rail pointing down range
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

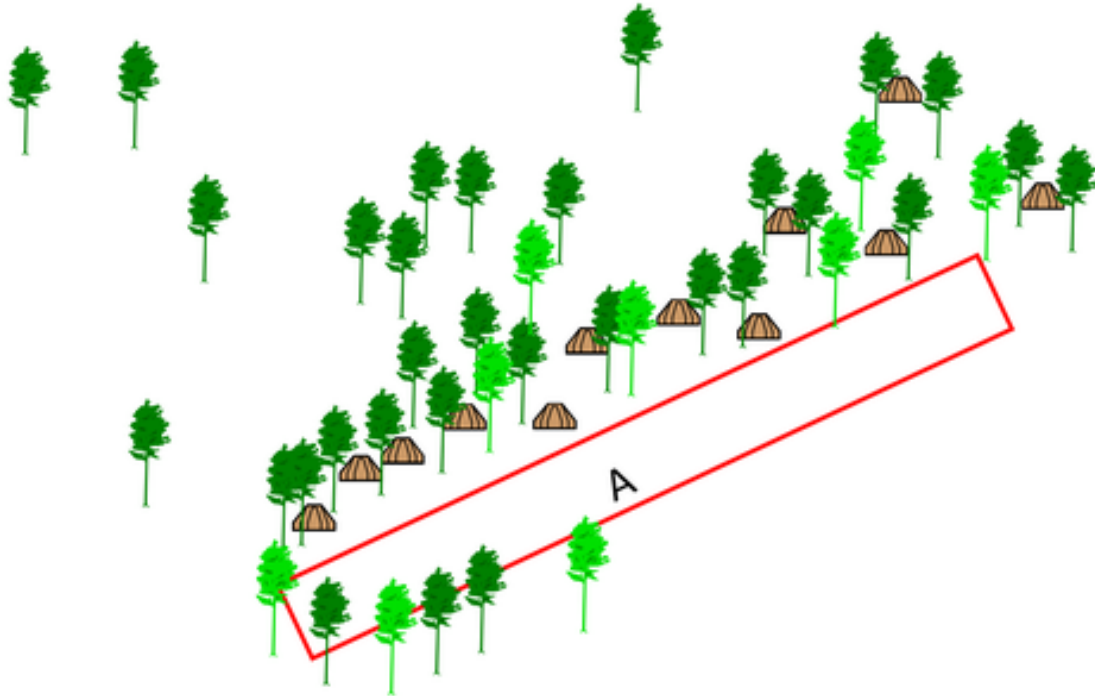
# 4. DELTA



CoF	Comstock - Short	Points	55 p
Targets	4 paper, 3 popper, Total 7 targets	Min rounds	11
Firearm	Handgun	Match-%	12.09%

Procedure	Standing relaxed in box A, on signal engage targets as they become visible
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

# 5. ECHO



CoF	Comstock - Medium	Points	120 p
Targets	12 paper, Total 12 targets	Min rounds	24
Firearm	Handgun	Match-%	26.37%

Procedure	Standing relaxed on mark as shown by RO, on signal engage the targets as they become visible
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	