

1. Long Gone

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|---------|--|------------|--------|
| CoF | Comstock - Long | Points | 160 p |
| Targets | 15 paper, 2 popper, 4 no-shoot, Total 17 targets | Min rounds | 32 |
| Firearm | Handgun | Match-% | 31.37% |

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|-------------------------|---|
| Procedure | Starting with hands touching mark. Engage all targets from within demarcated area. Faultline for steel are after T1-T3. |
| Starting position | Gun loaded & holstered |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

2. It's Gone Sideways

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| | | | |
|---------|--------------------------------------|------------|--------|
| CoF | Comstock - Medium | Points | 80 p |
| Targets | 8 paper, 4 no-shoot, Total 8 targets | Min rounds | 16 |
| Firearm | Handgun | Match-% | 15.69% |

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|-------------------------|--|
| Procedure | Starting in square. Engage all targets to windows. |
| Starting position | Gun loaded & holstered |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

3. Gone Down

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| | | | |
|---------|--|------------|--------|
| CoF | Comstock - Medium | Points | 110 p |
| Targets | 10 paper, 2 popper, 4 no-shoot, Total 12 targets | Min rounds | 22 |
| Firearm | Handgun | Match-% | 21.57% |

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|-------------------------|--------------------------------------|
| Procedure | Starting in box. Engage all targets. |
| Starting position | Gun loaded & holstered |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

4. Gone Presidential

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| | | | |
|---------|--------------------------|------------|--------|
| CoF | Comstock - Short | Points | 60 p |
| Targets | 6 paper, Total 6 targets | Min rounds | 12 |
| Firearm | Handgun | Match-% | 11.76% |

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|-------------------------|---|
| Procedure | Engage top or bottom targets with two rounds each. Mandatory Reload. Engage the other set (bottom or top targets). After signal one foot should be in the circle. |
| Starting position | Facing uprange in surrender in Circle. Gun loaded & holstered |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |

5. Go Big or Gone Home?

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|---------|----------------------------|------------|--------|
| CoF | Comstock - Medium | Points | 100 p |
| Targets | 10 paper, Total 10 targets | Min rounds | 20 |
| Firearm | Handgun | Match-% | 19.61% |

| | |
|-------------------------|---|
| Procedure | Starting in circle. Engage all targets from within demarcated area. |
| Starting position | Gun loaded & holstered |
| Firearm ready condition | |
| Start on | Audible signal |
| Stop on | Last shot |
| Penalties | As per current edition of rules |
| Safety angles | L/R |
| Setup notes | |