# 1. Fire and fury

CoF	Comstock - Long	Points	140 p
Targets	28 plates, Total 28 targets	Min rounds	28
Firearm	Shotgun	Match-%	24.35%
Procedure	Ammunition type: Birdshot		
Starting position	Anywhere in the demarcated area.		
Firearm ready condition	Option 1		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L 90/R 90		
Setup notes			

# 2. Don Quijote meets Godzilla

CoF	Comstock - Long	Points	115 p
Targets	10 popper, 2 plates, 11 frangible, Total 23 targets	Min rounds	23
Firearm	Shotgun	Match-%	20.00%
Procedure	Ammunition type: Birdshot Numbered poppers will activate swinge rest.	ers with same numbe	er. Swingers remain visible at
Starting position	Anywhere in the demarcated area.		
Firearm ready condition	Option 3		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L 90 / R 90		
Setup notes			

# 3. Death ray needed

CoF	Comstock - Medium	Points	80 p
Targets	2 popper, 2 plates, 12 frangible, Total 16 targets	Min rounds	16
Firearm	Shotgun	Match-%	13.91%
Procedure	Ammunition type: Birdshot. Both poppers will activate swinger whi	ch will remain visible	e at rest.
Starting position	On the marked place.		
Firearm ready condition	Option 1		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L 90 / R Marked by pole		
Setup notes			

# 4. Godzilla eats WM

CoF	Comstock - Medium	Points	80 p
Targets	16 plates, Total 16 targets	Min rounds	16
Firearm	Shotgun	Match-%	13.91%
Procedure	Ammunition type: Birdshot		
Starting position	Anywhere in the demarcated area.		
Firearm ready condition	Option 1		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L 90 /R 90		
Setup notes			

# 5. Jumping pig

CoF	Comstock - Short	Points	40 p
COF		Points	40 p
Targets	1 disappering/bonus, 5 popper, 1 frangible, Total 7 targets	Min rounds	6
Firearm	Shotgun	Match-%	6.96%
Procedure	Ammunition type: Birdshot The jumping pig (clay pigeon, 5 points) popper.	is disappearing bon	us target which is activated by
Starting position	Anywhere in the demarcated area.		
Firearm ready condition	Option 2		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L90 /R 90		
Setup notes			

CoF	Comstock - Long	Points	120 p
Targets	12 paper, Total 12 targets	Min rounds	24
Firearm	Shotgun	Match-%	20.87%
Procedure	Ammunition type: Slug		
Starting position	Anywhere in the demarcated area.		
Firearm ready condition	Option 1		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L90 /R90		
Setup notes			