

1. Overwatch

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CoF	Unlimited - Medium	Points	65 p
Targets	4 paper, 5 plates, Total 9 targets	Min rounds	13
Firearm	Rifle	Match-%	13.00%

Procedure	On the start signal, shoot all paper targets with a minimum two rounds each in any order. Steel must fall to score. *Targets inside the sniper room can be shot only from area A
Starting position	Gun loaded
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

2. Recon

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CoF	Unlimited - Medium	Points	70 p
Targets	5 paper, 4 plates, Total 9 targets	Min rounds	14
Firearm	Handgun, Rifle	Match-%	14.00%

Procedure	On the start signal, shoot all paper targets with a minimum two rounds each in any order. Steel must fall to score.
Starting position	Gun loaded
Firearm ready condition	Magazine inserted, chamber empty
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

3. You need that car

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CoF	Unlimited - Medium	Points	75 p
Targets	5 paper, 5 plates, Total 10 targets	Min rounds	15
Firearm	Handgun, Rifle	Match-%	15.00%

Procedure	On the start signal, shoot all paper targets with a minimum two rounds each in any order. Steel must fall to score. *Last aimed shot to the target should be fired both legs inside the car
Starting position	Gun loaded
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

4. Just in time

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CoF	Unlimited - Medium	Points	80 p
Targets	6 paper, 4 plates, Total 10 targets	Min rounds	16
Firearm	Rifle	Match-%	16.00%

Procedure	On the start signal, shoot all paper targets with a minimum two rounds each in any order. Steel must fall to score.
Starting position	Gun loaded
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. Clear the rooms

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CoF	Unlimited - Medium	Points	120 p
Targets	12 paper, Total 12 targets	Min rounds	24
Firearm	Handgun, Rifle	Match-%	24.00%

Procedure	On the start signal, shoot all paper targets with a minimum two rounds each in any order. *Special target should be fired with minimum four shots.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

6. Wrong house, a**holes!

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CoF	Unlimited - Medium	Points	90 p
Targets	9 paper, Total 9 targets	Min rounds	18
Firearm	Handgun, Rifle	Match-%	18.00%

Procedure	On the start signal, shoot all paper targets with a minimum two rounds each in any order. *If shooter decides to shoot with pistol, rifle has to hang on sling on the chest (stabilizing with weak hand while moving is recommended)
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	