1. Run to the hills

CoF	Comstock - Short	Points	50 p
Targets	5 paper, 2 no-shoot, Total 5 targets	Min rounds	10
Firearm	Handgun	Match-%	12.82%
Procedure	At audible signal, engage target T1 within box A, then move to box B for targets T2-T5.		
Starting position	Standing relaxed, gun touching hip, muzzle pointing downrange		
Firearm ready condition	Option 2: holstered with magazine, but not loaded		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	Red markers on both sides of stage		
Setup notes			

2. Sandkassas første omgang

CoF	Comstock - Long	Points	150 p
Targets	15 paper, 5 no-shoot, Total 15 targets	Min rounds	30
Firearm	Handgun	Match-%	38.46%
Procedure	Engage all targets, freestyle, within designated area.		
Starting position	Standing relaxed, heels touching point A or B		
Firearm ready condition	Option 1: gun loaded, secured and holstered		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	Red markers		
Setup notes			

	Comstock - Medium	Deiste	00.
CoF		Points	90 p
Targets	9 paper, 3 no-shoot, Total 9 targets	Min rounds	18
Firearm	Handgun	Match-%	23.08%
Procedure	At start signal, engage targets from within designated area		
Starting position	Standing relaxed with toes touching mark		
Firearm ready condition	Option 1: loaded, secured and holstered		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	Red markers		
Setup notes			

4. Bazinga

CoF	Comstock - Medium	Points	100 p
Targets	10 paper, 3 no-shoot, Total 10 targets	Min rounds	20
Firearm	Handgun	Match-%	25.64%
Procedure	Engage all targets, freestyle within designated area		
Starting position	Standing relaxed, heels touching mark, gun laying at marked area on barrel		
Firearm ready condition	Option 2, on designated spot on barrel		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	Red markers on each side		
Setup notes	"X" vissible trough triggerguard		