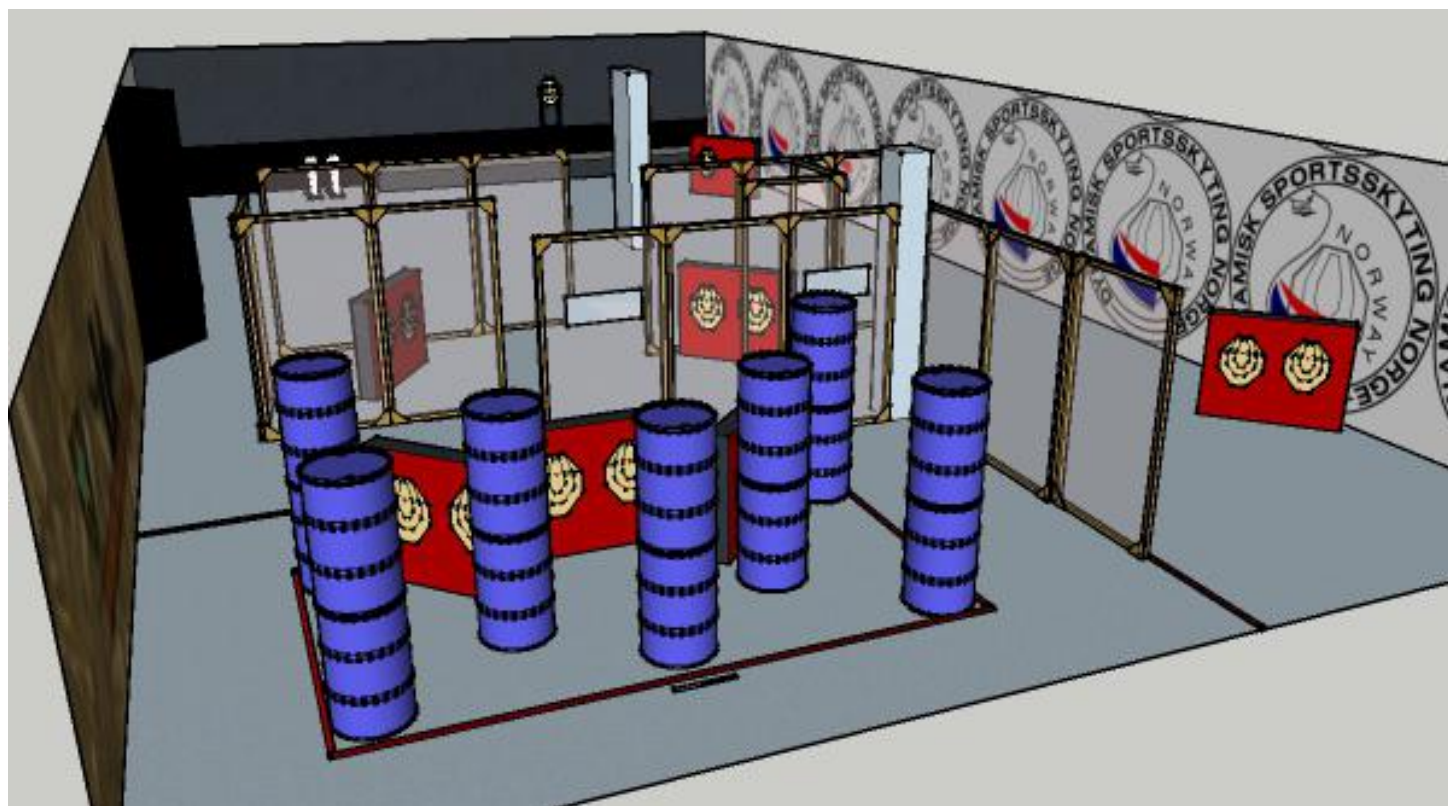


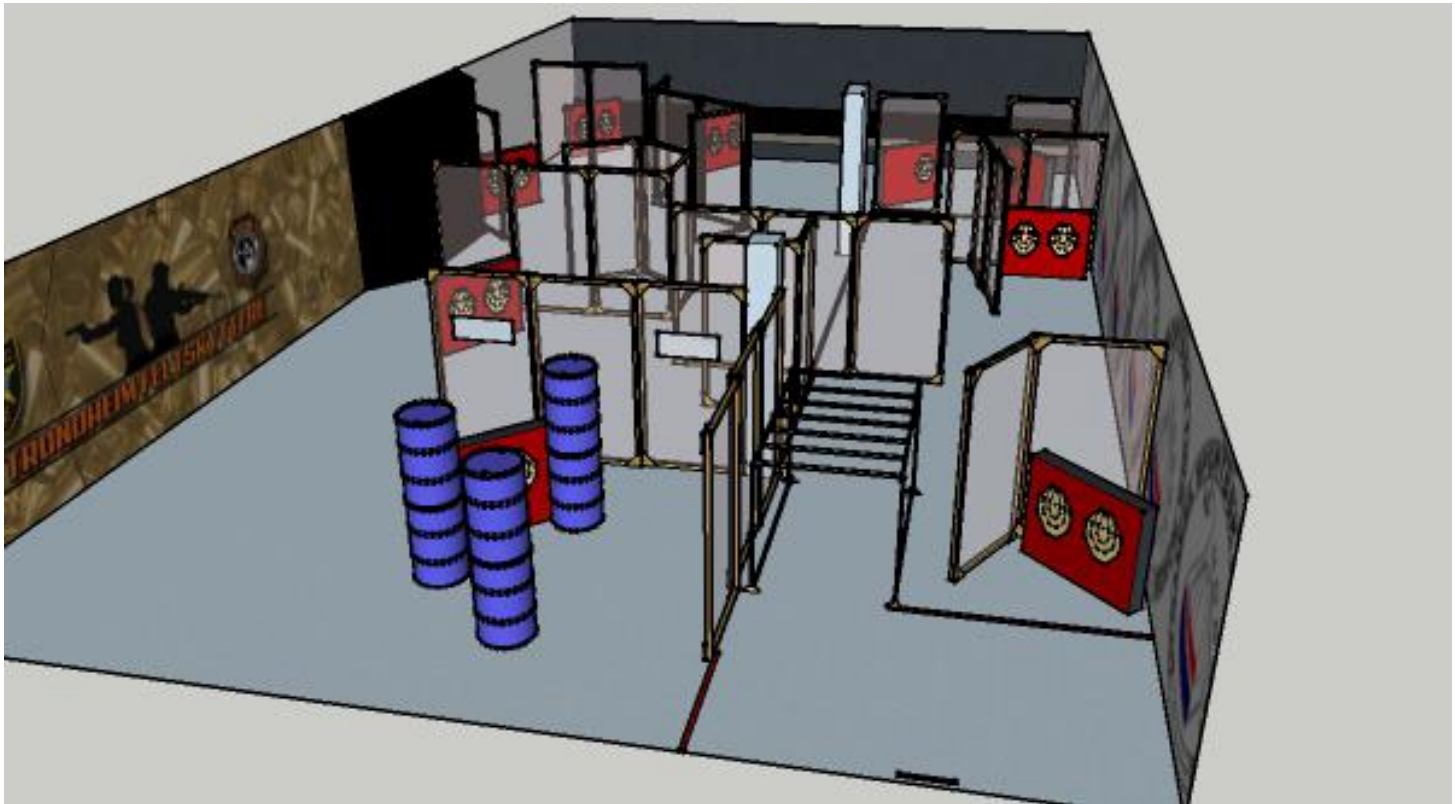
1. Go Wild



CoF	Comstock - Long	Points	150 p
Targets	14 paper, 2 popper, Total 16 targets	Min rounds	30
Firearm	Handgun	Match-%	27.27%

Procedure	On signal engage all targets from within designated shooting area
Starting position	Gun loaded & holstered, toes touching marks
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

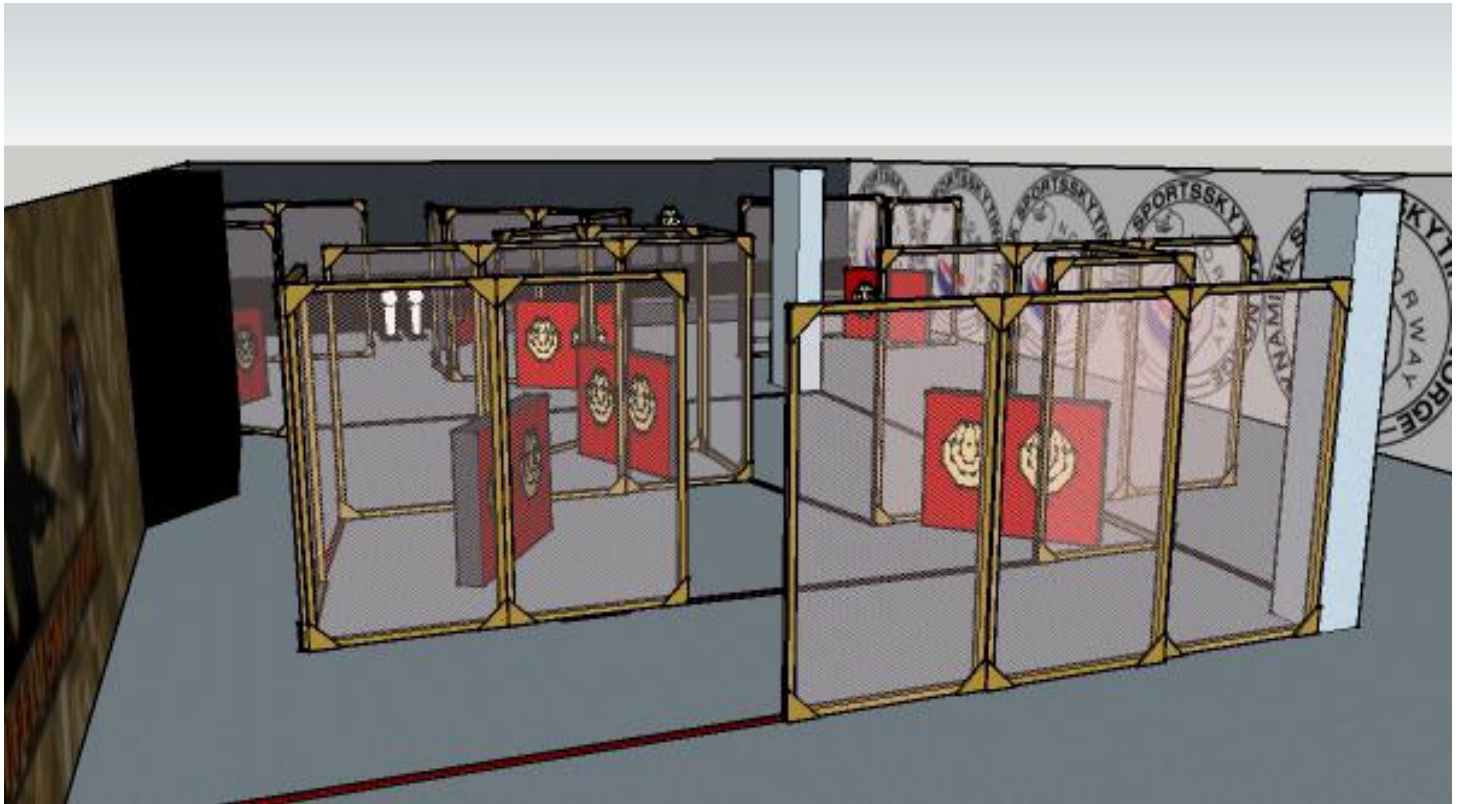
2. Easy Street



CoF	Comstock - Long	Points	160 p
Targets	16 paper, Total 16 targets	Min rounds	32
Firearm	Handgun	Match-%	29.09%

Procedure	On signal engage all targets from whitin designated shooting area
Starting position	Gun loaded & holstered, heels touching mark
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

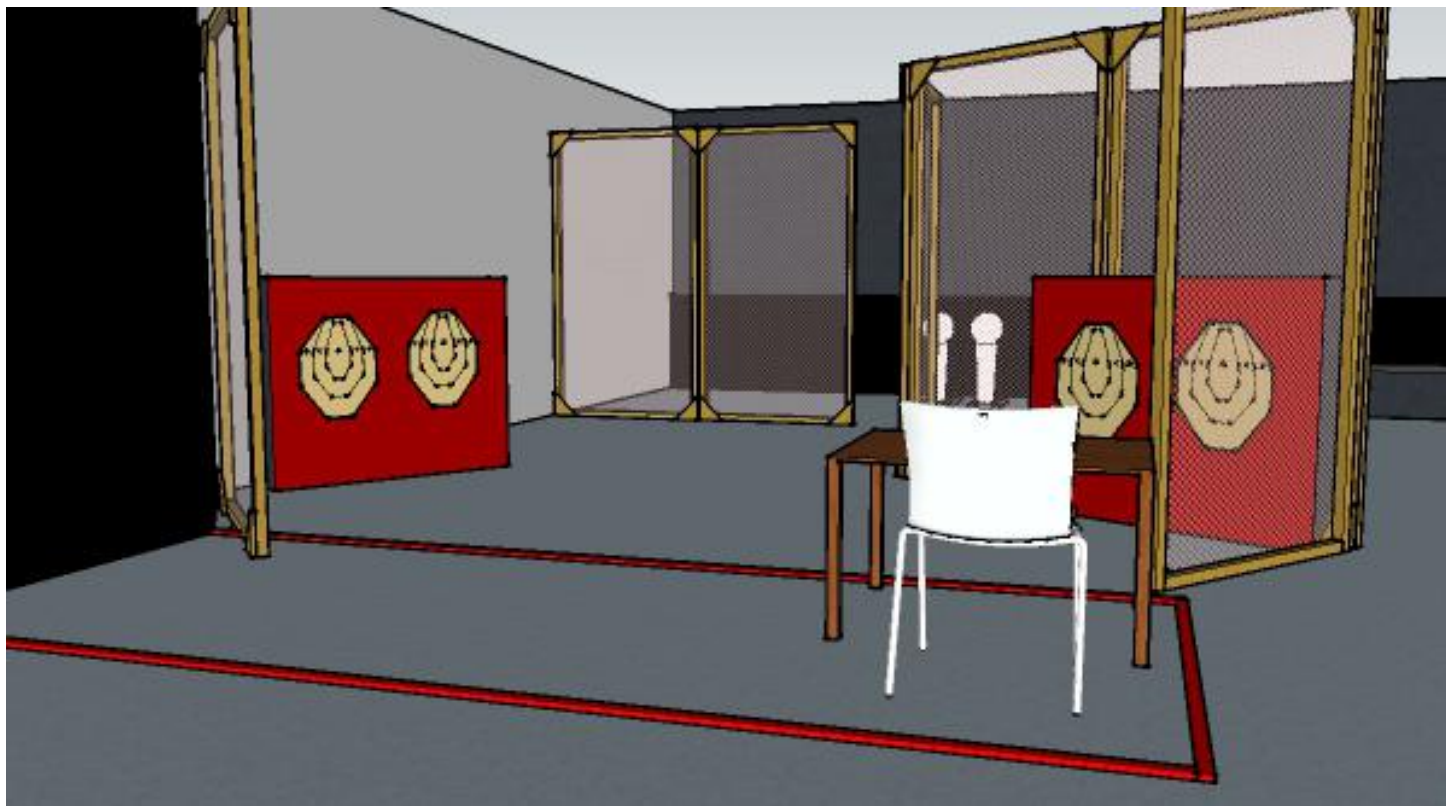
3. Desperado



CoF	Comstock - Long	Points	150 p
Targets	14 paper, 2 popper, Total 16 targets	Min rounds	30
Firearm	Handgun	Match-%	27.27%

Procedure	On signal engage all targets from within designated shooting area
Starting position	Gun loaded & holstered, toes touching mark
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

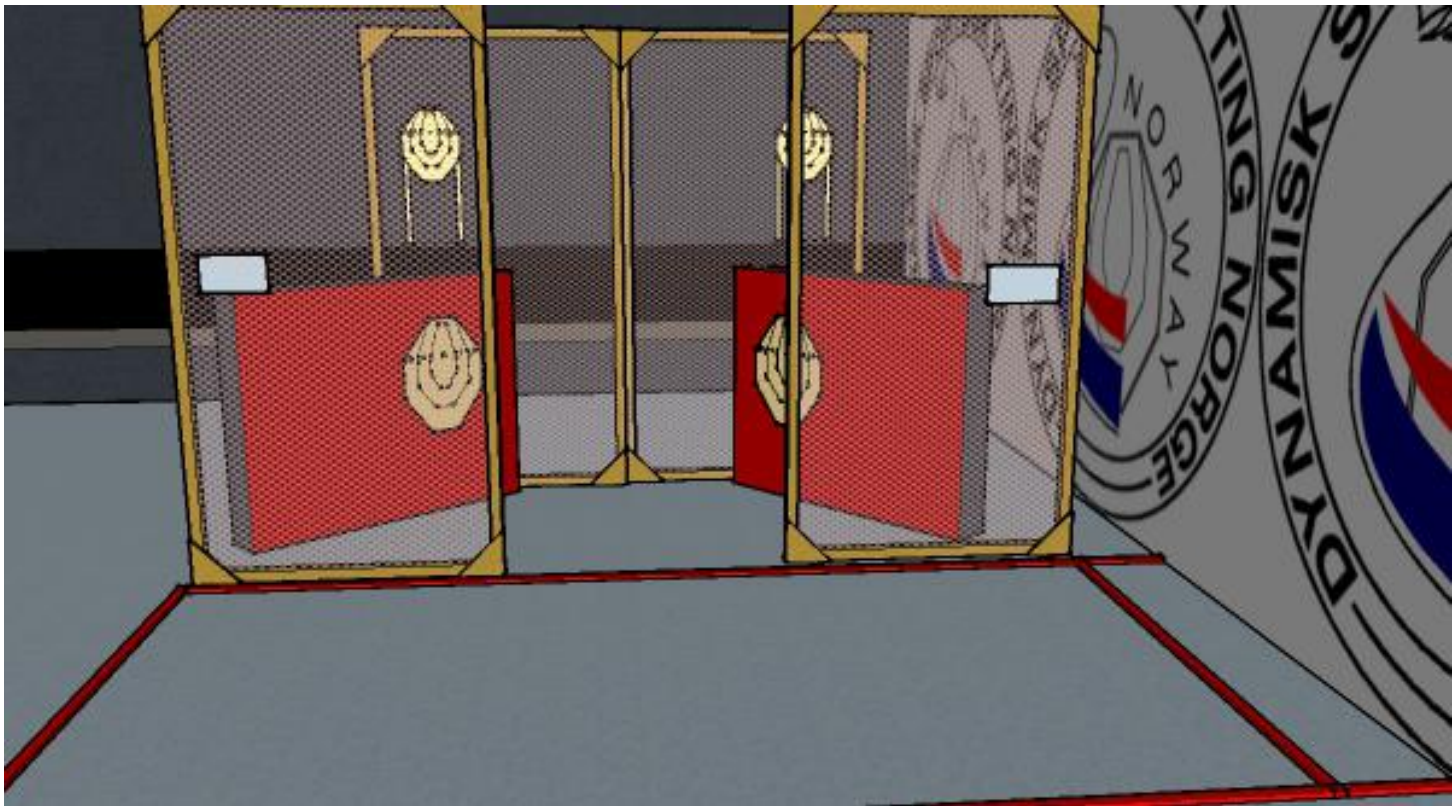
4. Bad news



CoF	Comstock - Short	Points	50 p
Targets	4 paper, 2 popper, Total 6 targets	Min rounds	10
Firearm	Handgun	Match-%	9.09%

Procedure	On signal engage all targets from within designated shooting area. Weak hand only.
Starting position	Sitting relaxed on chair, hands touching knees
Firearm ready condition	Gun loaded on table, magazines to be used on table.
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. The Danger Zone



CoF	Comstock - Short	Points	40 p
Targets	4 paper, Total 4 targets	Min rounds	8
Firearm	Handgun	Match-%	7.27%

Procedure	On signal engage all targets from within designated shooting area. Strong hand only.
Starting position	Gun loaded & holstered, hands touching marks on wall
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	