1. Hatches

CoF	Comstock - Medium	Points	80 p
Targets	8 paper, Total 8 targets	Min rounds	16
Firearm	Rifle	Match-%	20.51%
Procedure	On signal engage all targets trough designated hatches		
Starting position	Standing relaxed rifle parralel to ground		
Firearm ready condition	Option 1		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	Left Red stick / Right Red stick		
Setup notes			

2. Should I stay or should I go

CoF	Comstock - Long	Points	120 p
Targets	12 paper, Total 12 targets	Min rounds	24
Firearm	Rifle	Match-%	30.77%
Procedure	On signal engage all targets from within the designated area. Targ 2 is to be engaged through opening between walls.	et array 1 is to be er	ngaged from area A Target array
Starting position	Stading relaxed inside area A		
Firearm ready condition	Option 1		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	Left, red stick / Right, red stick		
Setup notes			

3. weak shoulder

CoF	Comstock - Medium	Points	90 p
Targets	9 paper, Total 9 targets	Min rounds	18
Firearm	Rifle	Match-%	23.08%
Procedure	This stage consists of 3 target Groups. all targets to be shot from within designated area Target Group 1 must be shot from left side of wall Target Group 2 must be shot trough hatch in centre of wall. Target Group 3 must be shot from right side Order is Your choise.		
Starting position	Option 1		
Firearm ready condition			
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

4. Standing and speed

CoF	Comstock - Medium	Points	100 p
Targets	10 paper, Total 10 targets	Min rounds	20
Firearm	Rifle	Match-%	25.64%
Procedure	on start signal engage target area 4 from starting Box (position 1) a	All remaining targets	s to be engaged from position 2.
Starting position	option 1		
Firearm ready			
condition Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			