






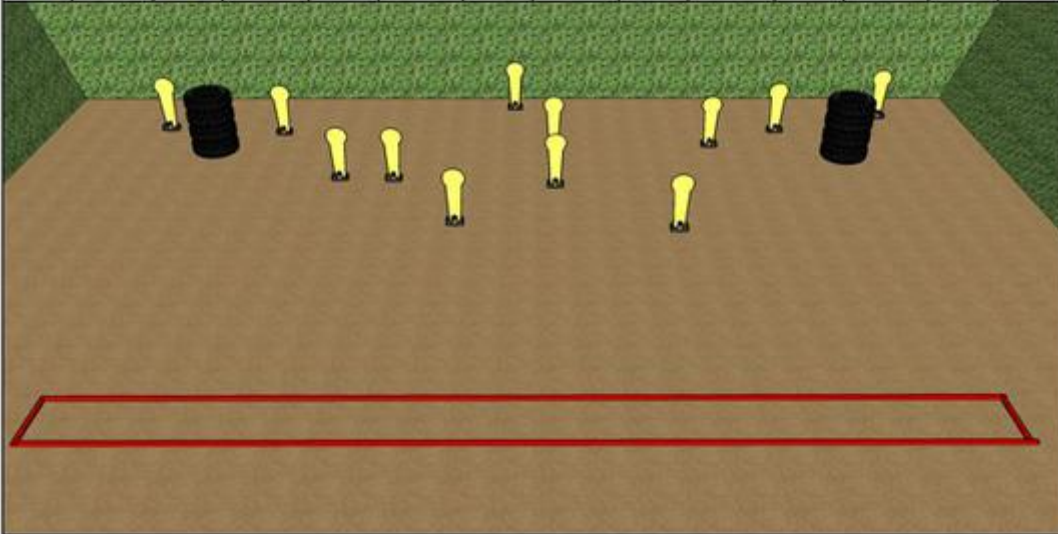


# 1. FAZNET








STAGE NUMBER:	1	RANGE NUMBER:	1	<b>GOLDEN CITY</b> <small>by Mike Cook</small> Sponsored by: <b>FAZNET</b>									
START POSITION:	Shooter starts anywhere in the designated area. Firearm is loaded and holstered.												
STAGE PROCEDURE:	After the start signal engage targets whilst remaining within the designated area.												
	12		0		0		0		12		0		0

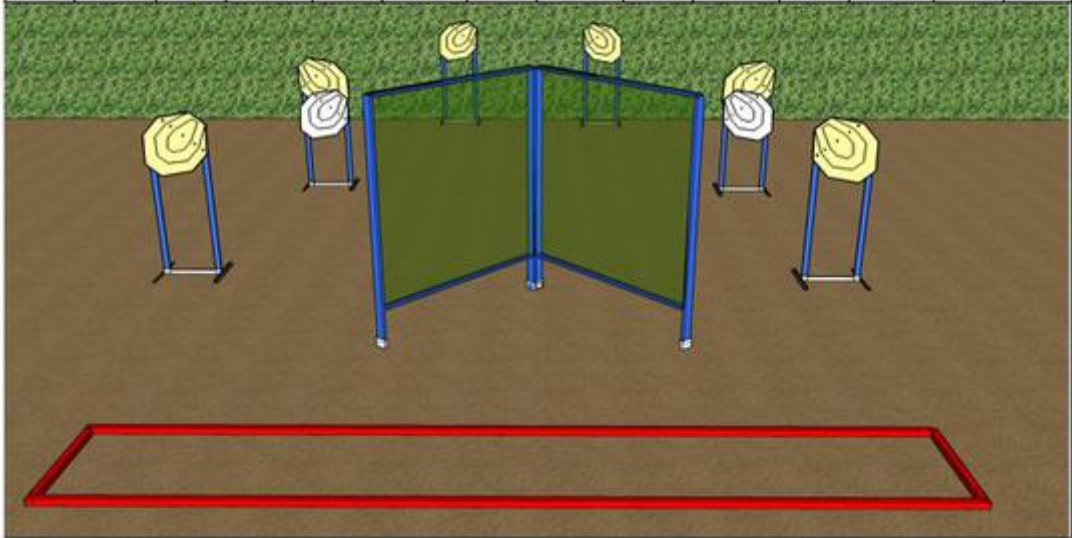


CoF	Comstock - Short	Points	60 p
Targets	12 popper, Total 12 targets	Min rounds	12
Firearm	Handgun	Match-%	7.27%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 2. SPARTAN ARMS








STAGE NUMBER:	2	RANGE NUMBER:	2	<b>GOLDEN CITY</b> <small>SHOOTN SCORE IT</small>		Sponsored by: <b>SPARTAN ARMS</b>							
START POSITION:	Shooter starts anywhere in the designated area. Firearm is loaded and holstered. Hands on head fingers interlaced when ready.												
STAGE PROCEDURE:	After the start signal engage targets whilst remaining within the designated area.												
	12		6		0		2		0		0		0

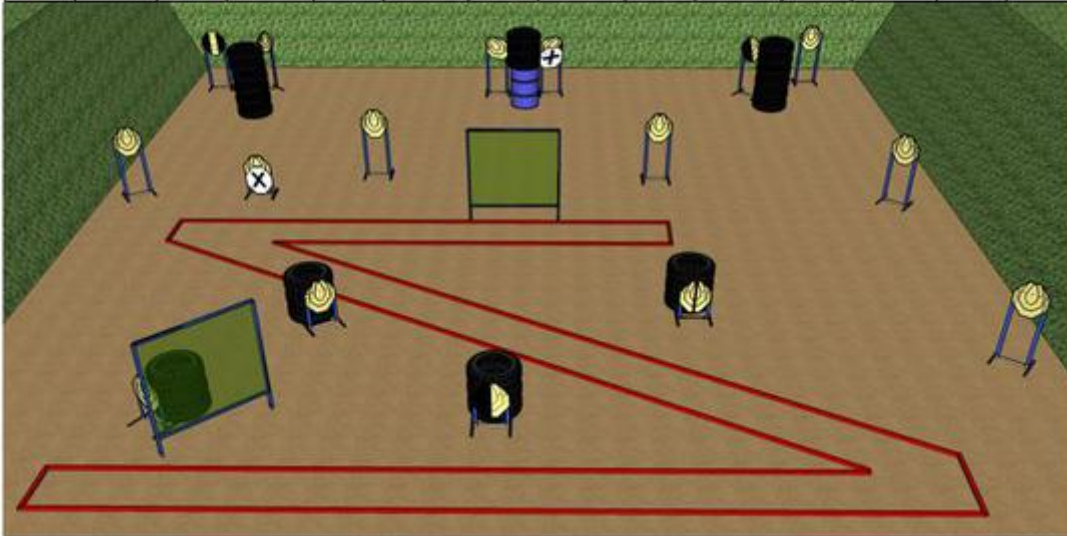


CoF	Comstock - Short	Points	60 p
Targets	6 paper, 2 no-shoot, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	7.27%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

### 3. MOTRADE ENGINEERING








STAGE NUMBER:	3	RANGE NUMBER:	3	<b>GOLDEN CITY</b> Sponsored by: MOTRADE									
START POSITION:	Shooter starts anywhere in the designated area. Firearm is loaded and holstered.												
STAGE PROCEDURE:	After the start signal engage targets whilst remaining within the designated area.												
	32		16		0		2		0		0		0

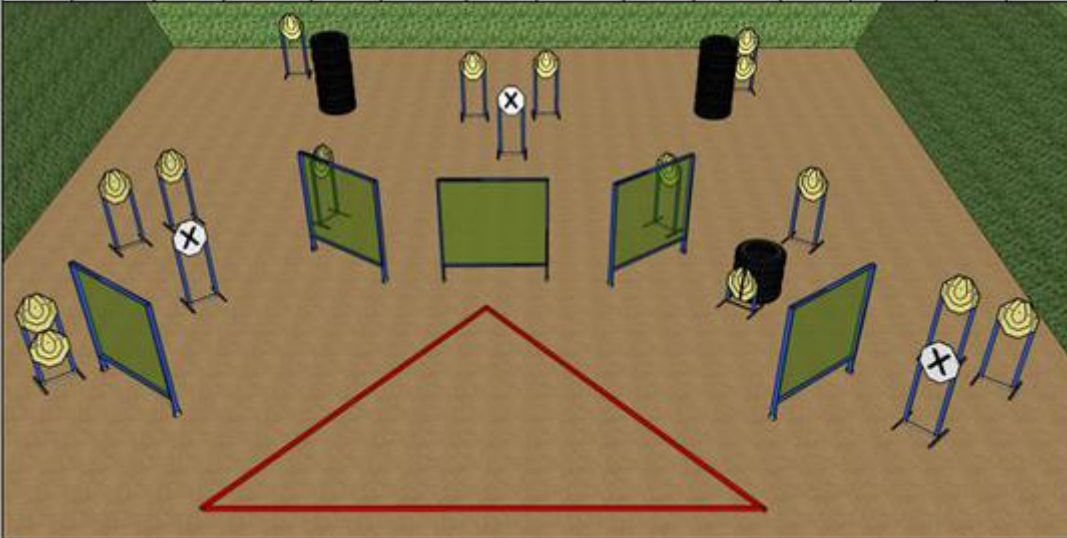


CoF	Comstock - Long	Points	160 p
Targets	16 paper, 2 no-shoot, Total 16 targets	Min rounds	32
Firearm	Handgun	Match-%	19.39%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

## 4. COMPLETE CABLING EQUIPMENT








STAGE NUMBER:	4	RANGE NUMBER:	4	<b>GOLDEN CITY</b> Sponsored by: COMPLETE CABLING EQUIPMENT									
START POSITION:	Shooter starts anywhere in the designated area. Firearm is loaded and holstered.												
STAGE PROCEDURE:	After the start signal engage targets whilst remaining within the designated area.												
	30		15		0		3		0		0		0

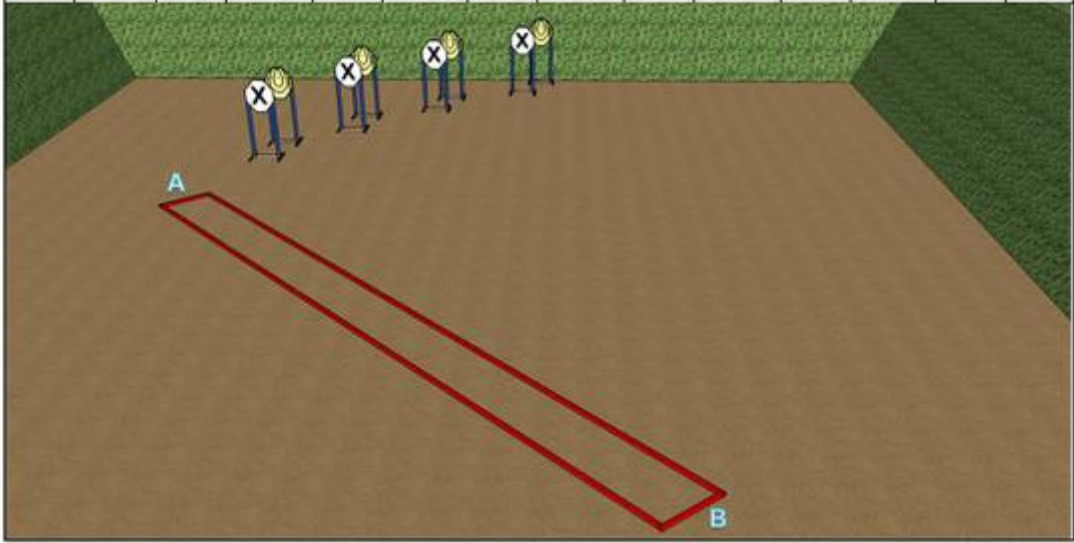


CoF	Comstock - Long	Points	150 p
Targets	15 paper, 3 no-shoot, Total 15 targets	Min rounds	30
Firearm	Handgun	Match-%	18.18%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

# 5. AD TACTICAL

STAGE NUMBER:	5	RANGE NUMBER:	5	GOLDEN CITY <small>SHOOT'N SCORE IT</small>		Sponsored by: AD TACTICAL							
START POSITION:	Shooter starts with the side of one foot touching the demarcated area at either "A" or "B". Firearm is loaded and holstered, chamber empty.												
STAGE PROCEDURE:	After the start signal engage targets whilst remaining within the designated area.												
	8		4		0		4		0		0		0










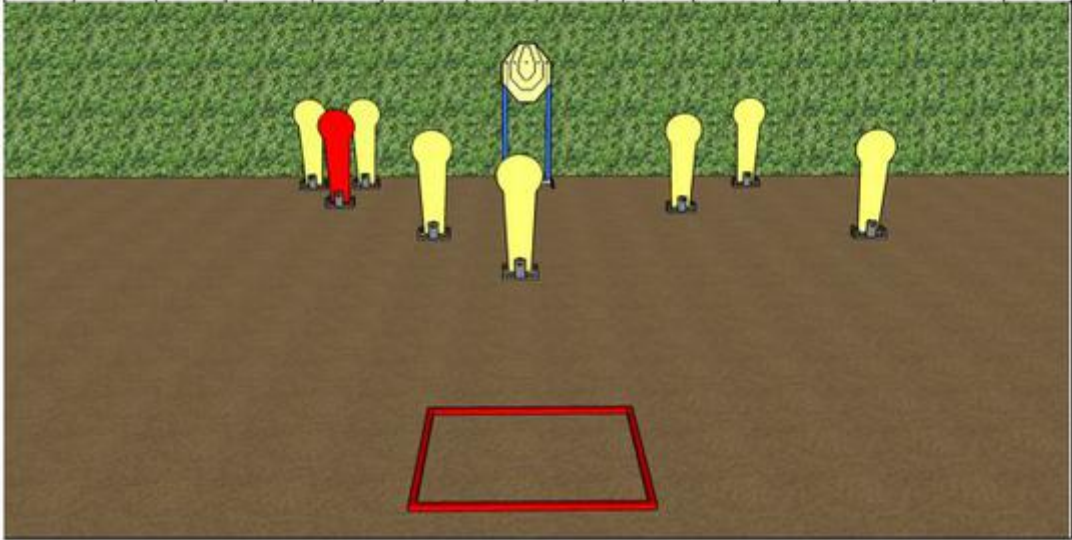
CoF	Comstock - Short	Points	40 p
Targets	4 paper, 4 no-shoot, Total 4 targets	Min rounds	8
Firearm	Handgun	Match-%	4.85%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	



# 6. DEL FORNO - LEMON TREE








STAGE NUMBER:	6	RANGE NUMBER:	7	<b>GOLDEN CITY</b> <small>SHOOTN SCORE IT</small>	Sponsored by: DEL FORNO – LEMON TREE								
START POSITION:	Shooter starts anywhere in the designated area. Firearm is loaded and holstered.												
STAGE PROCEDURE:	After the start signal engage targets whilst remaining within the designated area.												
	9		1		0		1		0		7		0

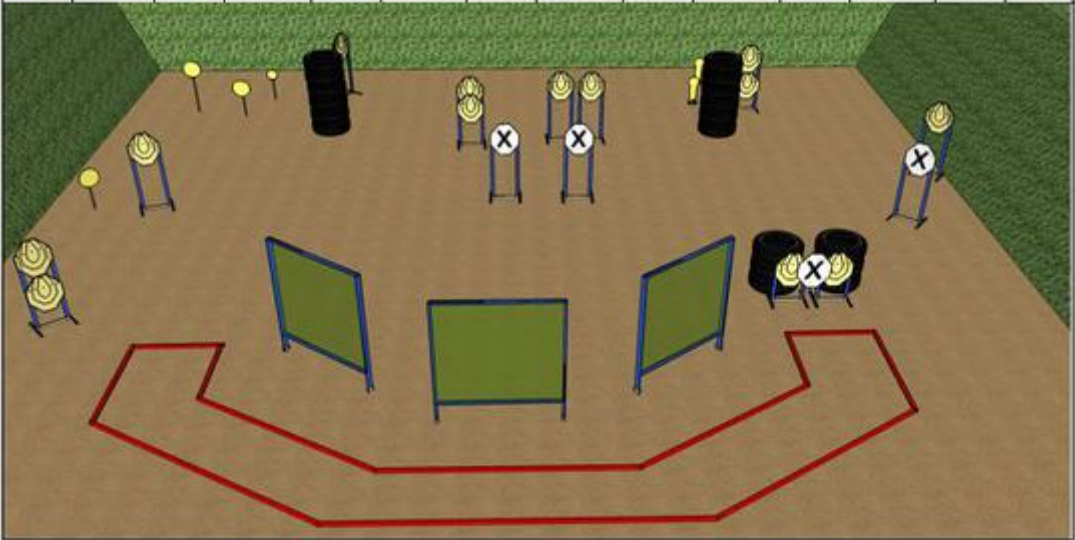


CoF	Comstock - Short	Points	45 p
Targets	1 paper, 7 popper, 1 no-shoot, Total 8 targets	Min rounds	9
Firearm	Handgun	Match-%	5.45%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

# 7. PROF ENGINEERING








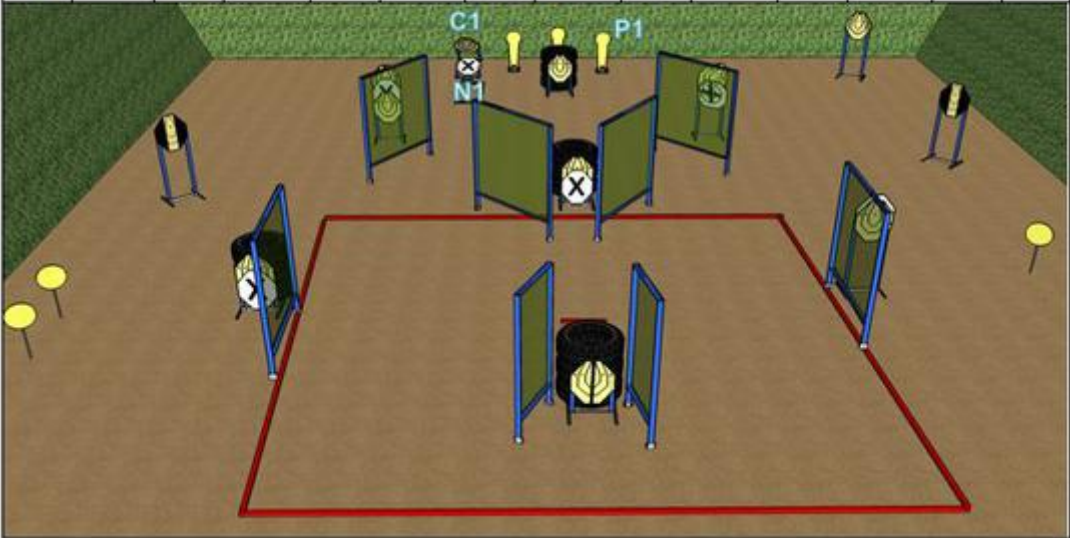
STAGE NUMBER:	7	RANGE NUMBER:	8	<b>GOLDEN CITY</b> <small>SHOOT'N SCORE IT</small>		Sponsored by: <b>PROF ENGINEERING</b>							
START POSITION:	Shooter starts anywhere in the designated area. Firearm is loaded and holstered.												
STAGE PROCEDURE:	After the start signal engage targets whilst remaining within the designated area.												
	32		13		0		4		2		0		4



CoF	Comstock - Long	Points	160 p
Targets	13 paper, 6 popper, 4 no-shoot, Total 19 targets	Min rounds	32
Firearm	Handgun	Match-%	19.39%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

# 8. SA BLOCK AFRIMAT

STAGE NUMBER:	8	RANGE NUMBER:	9	<b>GOLDEN CITY</b> <small>SHOOT'N SCORE IT</small>	Sponsored by: SA BLOCK AFRIMAT								
START POSITION:	Shooter starts anywhere in the designated area. Firearm is loaded and holstered.												
STAGE PROCEDURE:	After the start signal engage targets whilst remaining within the designated area. P1 activates both movers C1 and N1, both C1 and N1 remain visible.												
	30		12		0		6		3		0		3
													

CoF	Comstock - Long	Points	150 p
Targets	12 paper, 6 popper, 6 no-shoot, Total 18 targets	Min rounds	30
Firearm	Handgun	Match-%	18.18%

Procedure	
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	