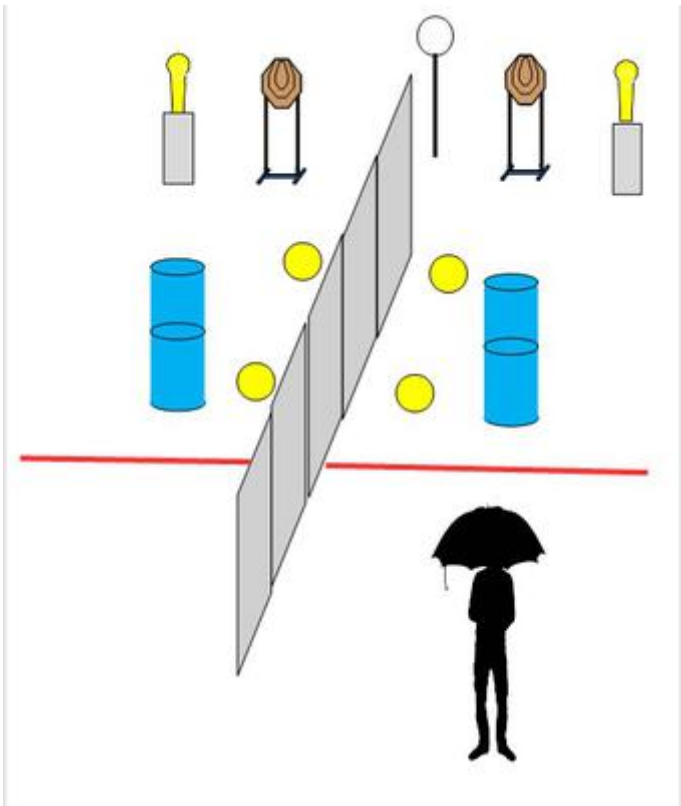
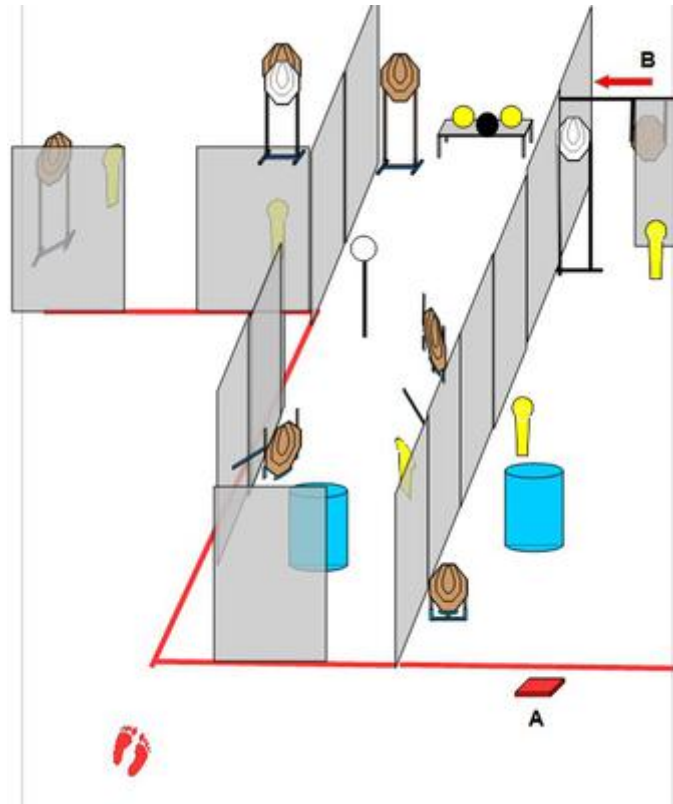


1. Stage 1



CoF	Comstock - Short	Points	50 p
Targets	2 paper, 2 popper, 4 plates, Total 8 targets	Min rounds	10
Firearm	Action Air	Match-%	8.55%
Procedure	After Start signal engage all targets while holding umbrella with weak hand.		
Starting position	Standing, holding umbrella with weak hand as demonstrated		
Firearm ready condition	Loaded and holstered		
Start on	Audible signal		
Stop on	Last shot to stop plate		
Penalties	As per current edition of rules		
Safety angles			
Setup notes			

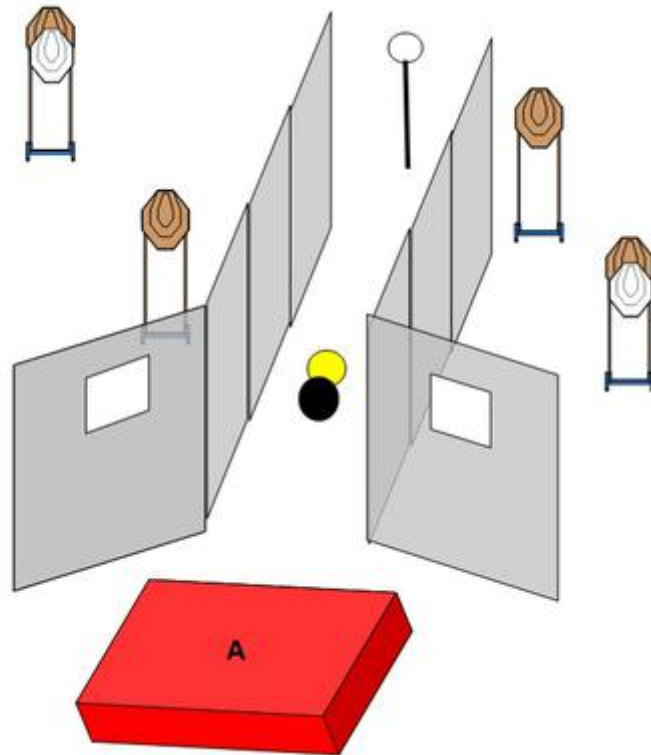
2. Stage 2



CoF	Comstock - Medium	Points	105 p
Targets	7 paper, 5 popper, 2 plates, 3 no-shoot, Total 14 targets	Min rounds	21
Firearm	Action Air	Match-%	17.95%

Procedure	After Start signal engage all targets. Activating floor plate A starts moving target B. Moving target will remain visible in the end.
Starting position	Standing relaxed heels touching the marks
Firearm ready condition	Loaded and holstered
Start on	Audible signal
Stop on	Last shot to stop plate
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

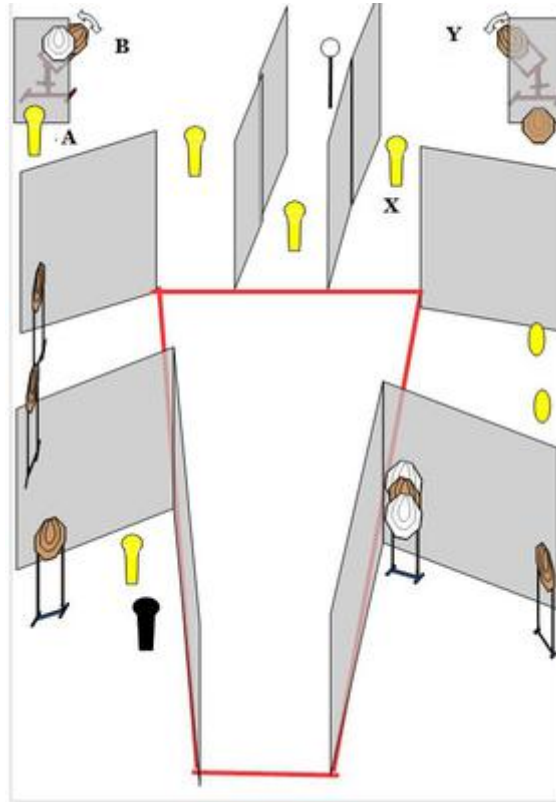
3. Stage 3



CoF	Comstock - Short	Points	45 p
Targets	4 paper, 1 plates, 3 no-shoot, Total 5 targets	Min rounds	9
Firearm	Action Air	Match-%	7.69%

Procedure	After Start signal engage all targets. Shooter must remain inside area A.
Starting position	Standing in the area A
Firearm ready condition	Loaded and holstered
Start on	Audible signal
Stop on	Last shot to stop plate
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

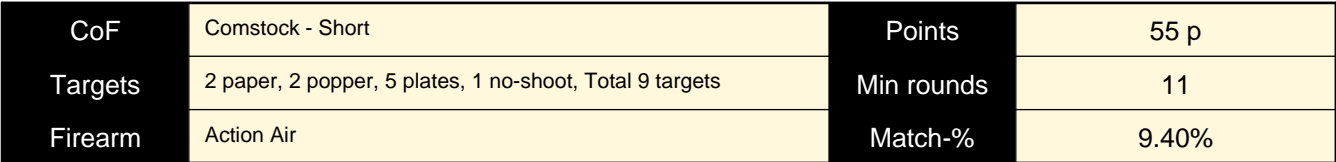
4. Stage 4



CoF	Comstock - Medium	Points	115 p
Targets	8 paper, 5 popper, 2 plates, 4 no-shoot, Total 15 targets	Min rounds	23
Firearm	Action Air	Match-%	19.66%

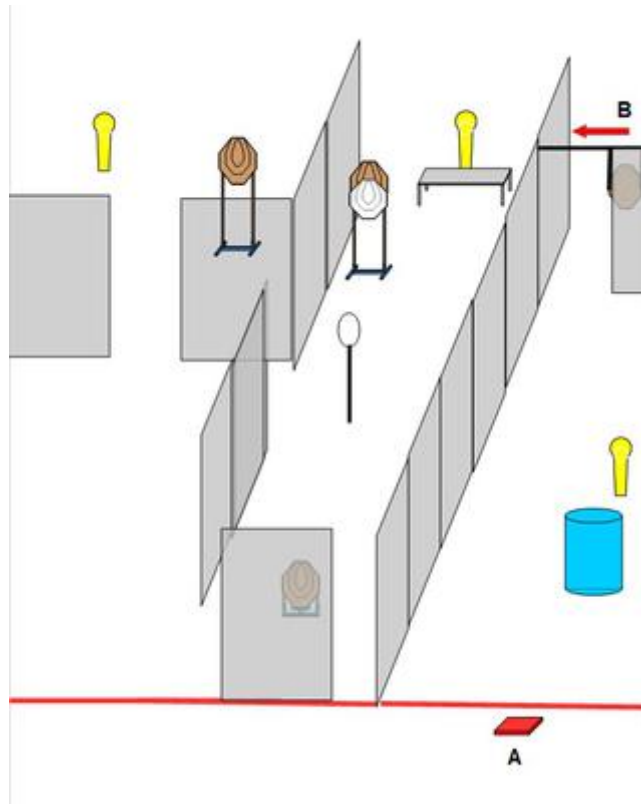
Procedure	After Start signal engage all targets. Popper A activates moving target B and popper X activates moving target Y. Both moving targets remain visible in the end.
Starting position	Standing anywhere inside the designated area
Firearm ready condition	Loaded and holstered
Start on	Audible signal
Stop on	Last shot to stop plate
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	

5. Stage 5



Shoot'n Score It <https://shootnscoreit.com> -- 2025-07-21 15:40

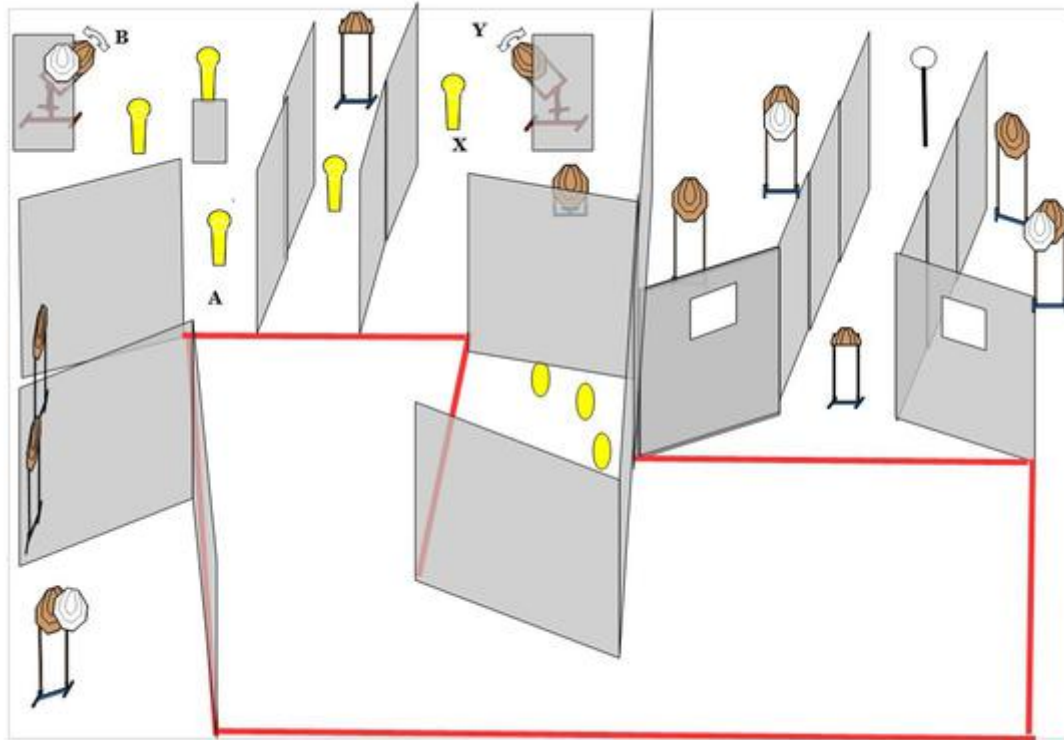
6. Stage 6



CoF	Comstock - Short	Points	55 p
Targets	4 paper, 3 popper, 3 no-shoot, Total 7 targets	Min rounds	11
Firearm	Action Air	Match-%	9.40%

Procedure	After Start signal engage all targets. Activating floor plate A starts moving target B. Moving target will remain visible in the end.		
Starting position	Standing anywhere inside the designated area		
Firearm ready condition	Loaded and holstered		
Start on	Audible signal		
Stop on	Last shot to stop plate		
Penalties	As per current edition of rules		
Safety angles	L/R		
Setup notes			

7. Stage 7



CoF	Comstock - Long	Points	160 p
Targets	12 paper, 5 popper, 3 plates, 4 no-shoot, Total 20 targets	Min rounds	32
Firearm	Action Air	Match-%	27.35%

Procedure	After Start signal engage all targets. Popper A activates moving target B and popper X activates moving target Y. Both moving targets remain visible in the end
Starting position	Standing anywhere inside the designated area
Firearm ready condition	Loaded and holstered
Start on	Audible signal
Stop on	Last shot to stop plate
Penalties	As per current edition of rules
Safety angles	L/R
Setup notes	