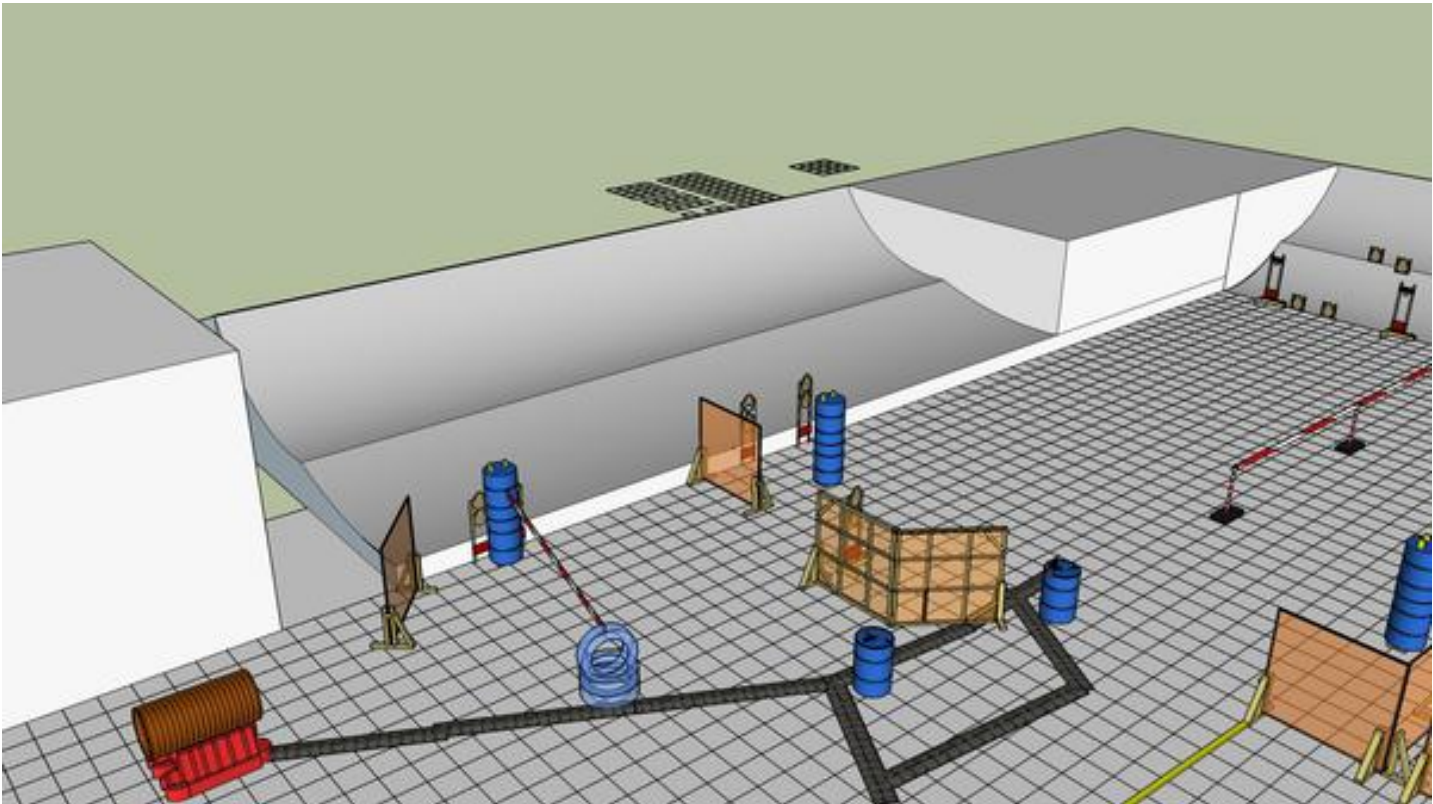


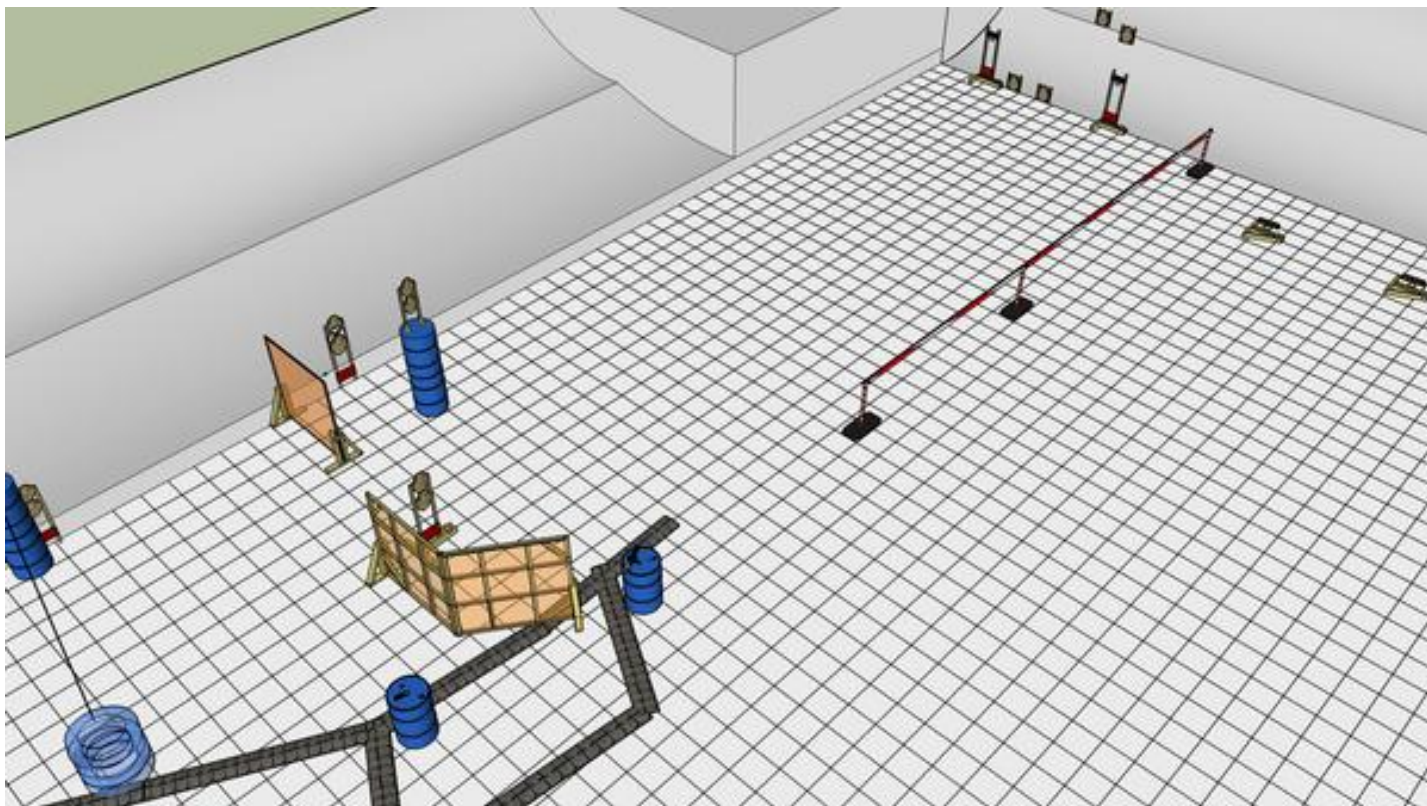
# 1. Mix it up 1



CoF	Comstock - Long	Points	130 p
Targets	12 paper, 2 frangible, 1 no-shoot, Total 14 targets	Min rounds	26
Firearm	Rifle	Match-%	29.21%

Procedure	On start signal engage all targets as they become visible within the demarcated area. Allowed shooting under red/white tape from barrel and tires, otherwise red/white tape = walls extending up/down to infinity, tirethreads on ground = faultline
Starting position	Riflebutt on hip, barrel horizontal
Firearm ready condition	1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Left: end of wall, right: 90deg when facing berm, vertical: top of berm (logs), but max 20 degrees over horizontal when reloading
Setup notes	

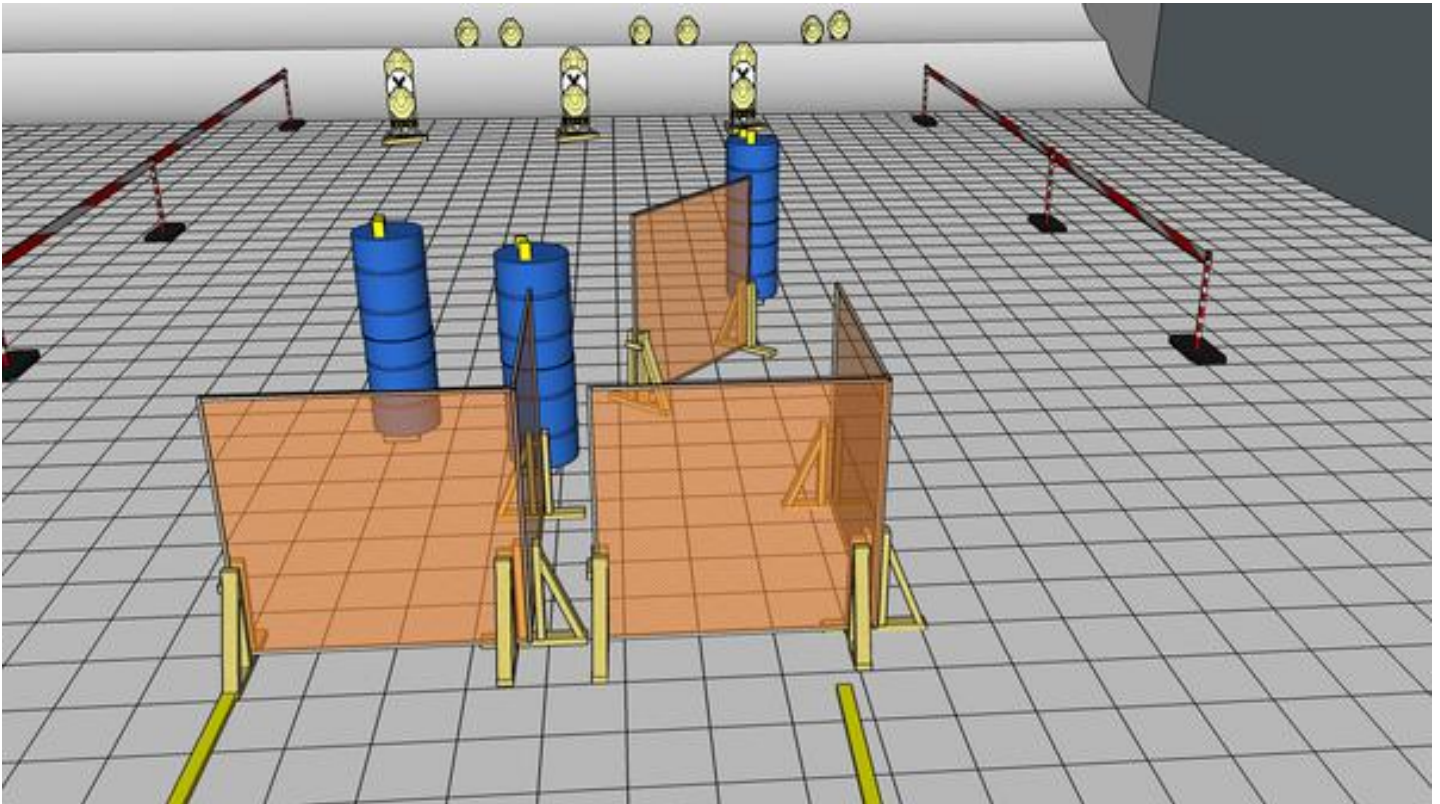
## 2. Mix it up 2



CoF	Comstock - Long	Points	130 p
Targets	12 paper, 2 frangible, 1 no-shoot, Total 14 targets	Min rounds	26
Firearm	Rifle	Match-%	29.21%

Procedure	On start signal engage all targets as they become visible within the demarcated area. Red/white tape = walls extending up/down to infinity, tirethreads on ground = faultline
Starting position	Rifle on one barrel, 1st magazine to be used on other
Firearm ready condition	3
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Left: end of wall, right: 90deg when facing berm, vertical: top of berm (logs), but max 20 degrees over horizontal when reloading
Setup notes	

### 3. Triplets

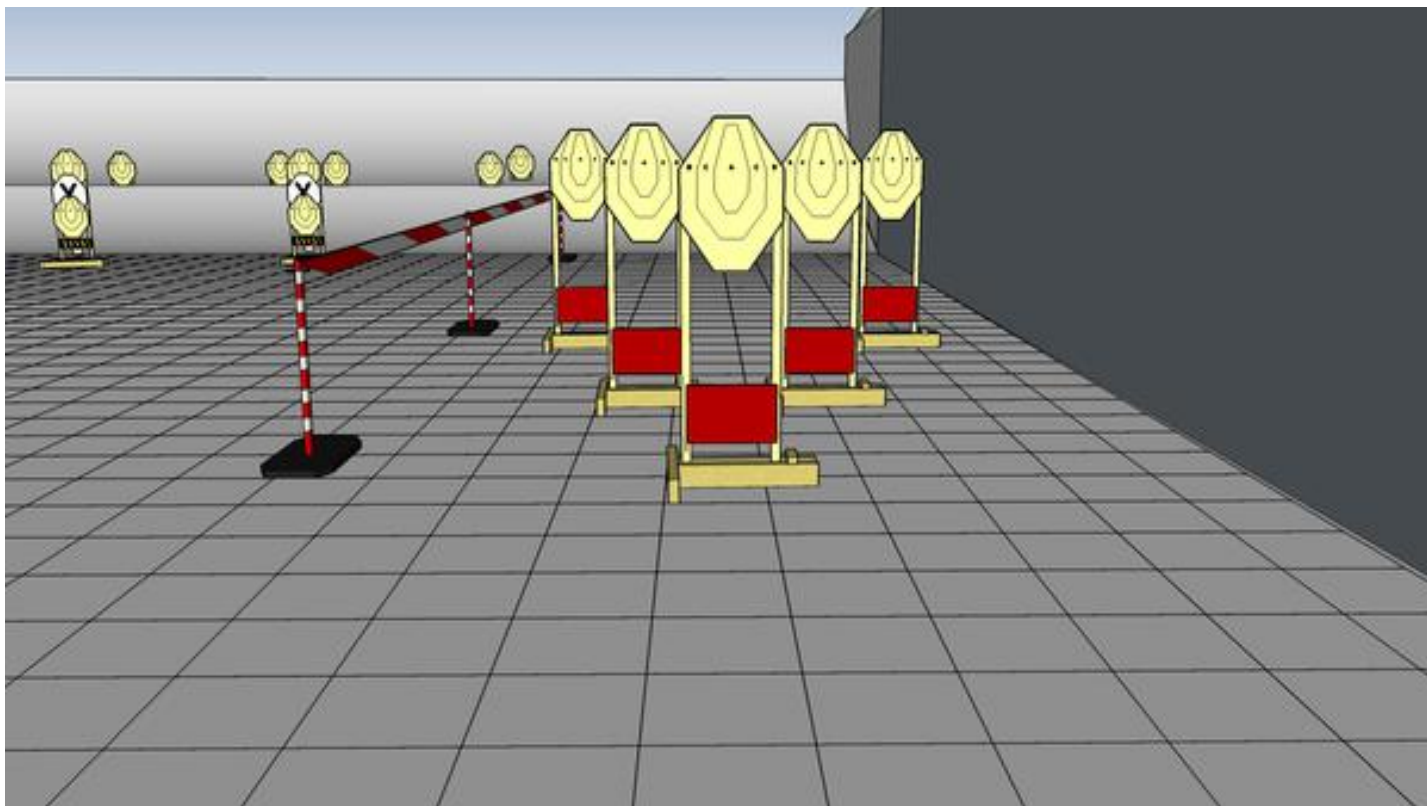


CoF	Comstock - Long	Points	135 p
Targets	12 paper, 3 frangible, 3 no-shoot, Total 15 targets	Min rounds	27
Firearm	Rifle	Match-%	30.34%

Procedure	On start signal engage all targets as they become visible within the demarcated area. Red/white tape = walls extending up/down to infinity, tirethreads on ground = faultline alternate standard faultline
Starting position	Riflebutt on hip, barrel horizontal
Firearm ready condition	1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Left/right: 90deg when facing berm, vertical: top of berm (logs), but max 20 degrees over horizontal when reloading
Setup notes	



## 4. Speedshoot



CoF	Comstock - Short	Points	50 p
Targets	5 paper, Total 5 targets	Min rounds	10
Firearm	Rifle	Match-%	11.24%

Procedure	On start signal engage all targets from within square
Starting position	Riflebutt on hip, barrel horizontal
Firearm ready condition	1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Left/right: 90deg when facing berm, vertical: top of berm (logs), but max 20 degrees over horizontal if reloading
Setup notes	