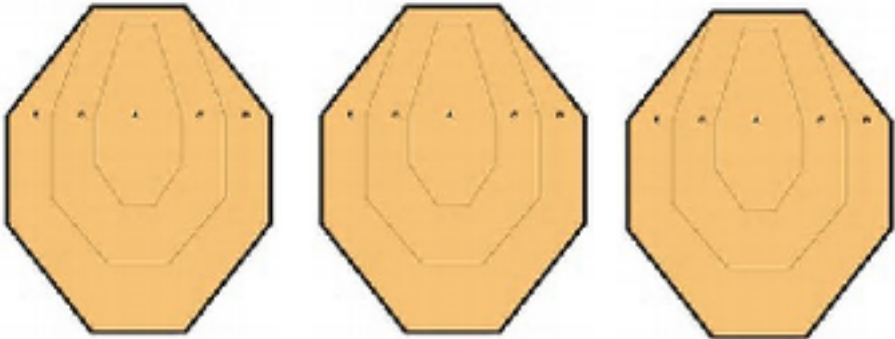


1. Stage 1

IPSC
Mini
Targets

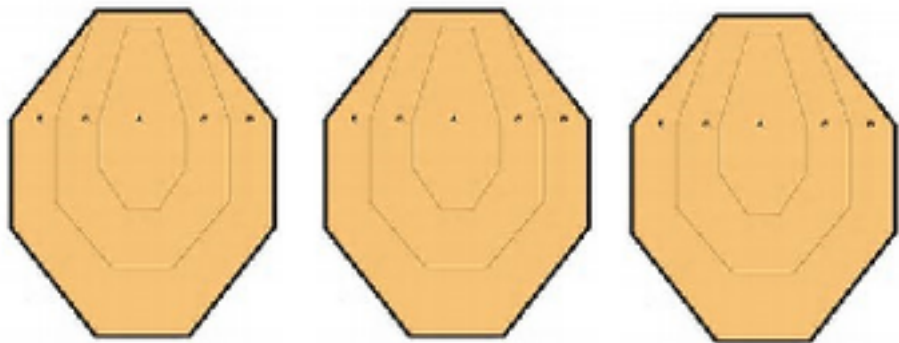


CoF	Comstock - Medium	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Rifle	Match-%	6.19%

Procedure	20m minimum two rounds on each Target, freestyle.
Starting position	Gun loaded Rule 8.2.2.
Firearm ready condition	Gun Loaded Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/90 or local MAR
Setup notes	

2. Stage 2

IPSC
Mini
Targets

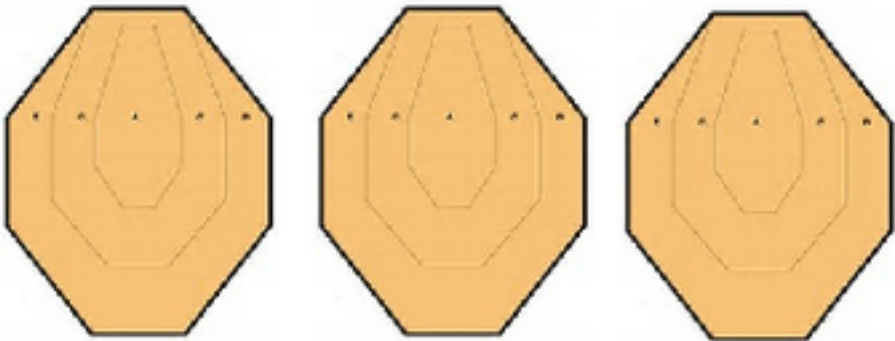


CoF	Comstock - Medium	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Rifle	Match-%	6.19%

Procedure	15m minimum two shots on each target freestyle.
Starting position	Gun loaded Rule 8.2.2.
Firearm ready condition	Gun Loaded Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/90 or local MAR
Setup notes	

3. Stage 3

IPSC
Mini
Targets

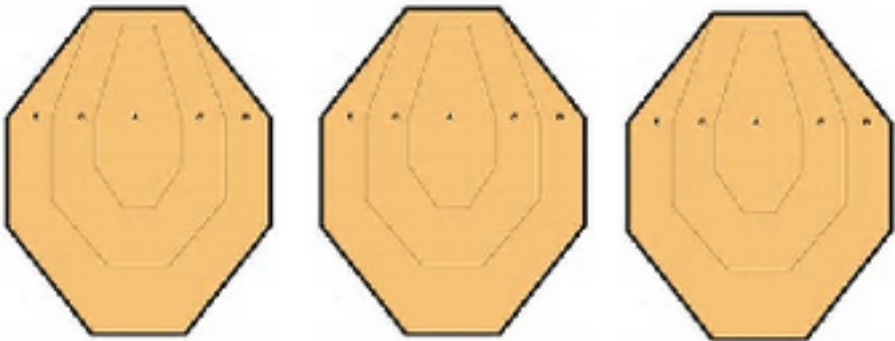


CoF	Comstock - Medium	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Rifle	Match-%	6.19%

Procedure	10m minimum of two shots on each target, from your weak shoulder.
Starting position	Gun loaded Rule 8.2.2.
Firearm ready condition	Gun Loaded Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/90 or local MAR
Setup notes	

4. Stage 4

IPSC
Mini
Targets

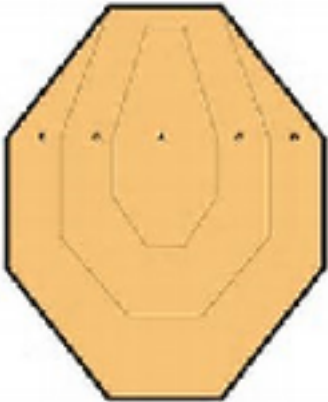
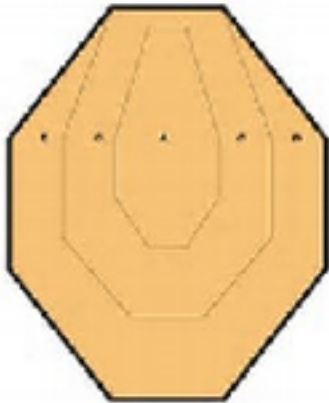


CoF	Comstock - Long	Points	120 p
Targets	12 paper, Total 12 targets	Min rounds	24
Firearm	Rifle	Match-%	12.37%

Procedure	10m 2 rounds only on each target. Carry out a compulsory reload and shoot targets with a minimum of 2 rounds on each. All freestyle
Starting position	Gun loaded & holstered
Firearm ready condition	Gun loaded Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/90 or local MAR
Setup notes	

5. Stage 5

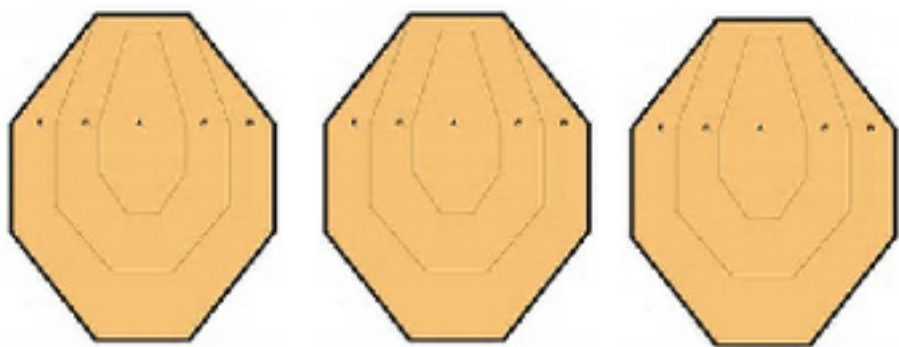
IPSC
Mini
Targets



CoF	Comstock - Long	Points	120 p
Targets	12 paper, Total 12 targets	Min rounds	24
Firearm	Rifle	Match-%	12.37%
Procedure	10m. 1 round only on each. Compulsory reload and 2 rounds only on each target. Carry out a compulsory reload and minimum of three rounds on each.		
Starting position	Gun loaded Rule 8.2.2.		
Firearm ready condition	Loaded Option 1		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	90/90/90 or local MAR		
Setup notes			

6. Stage 6

IPSC
Mini
Targets

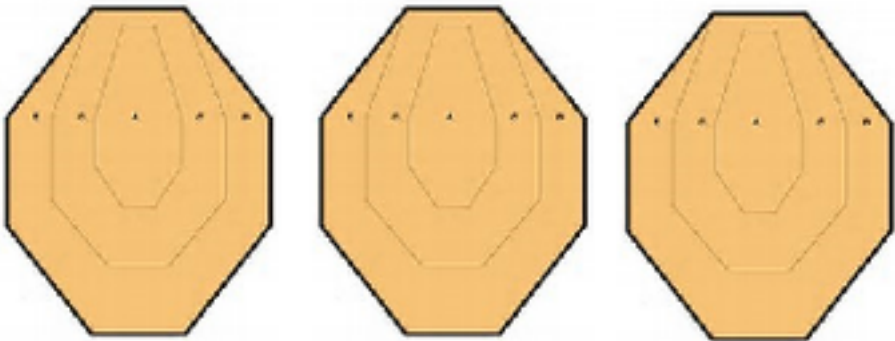


CoF	Comstock - Medium	Points	90 p
Targets	9 paper, Total 9 targets	Min rounds	18
Firearm	Rifle	Match-%	9.28%

Procedure	10m 2 rounds only on each target. Carryout a compulsory reload and shoot targets with a minimum of one round on each. All freestyle
Starting position	Gun loaded Rule 8.2.2.
Firearm ready condition	Loaded Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/90 or local MAR
Setup notes	

7. Stage 7

IPSC
Mini
Targets

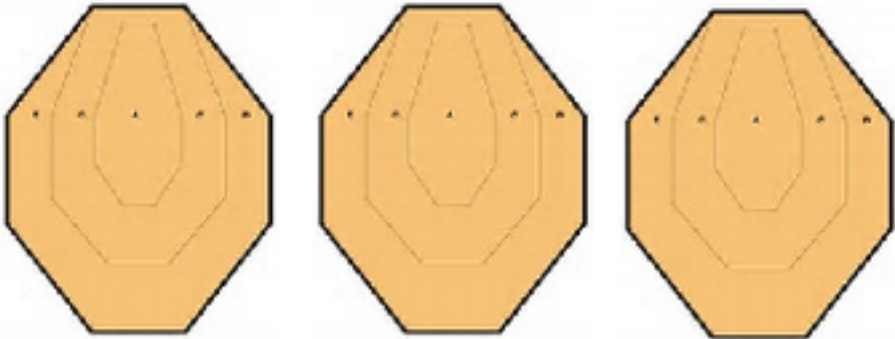


CoF	Comstock - Medium	Points	90 p
Targets	9 paper, Total 9 targets	Min rounds	18
Firearm	Rifle	Match-%	9.28%

Procedure	10m. 2 rounds only on each freestyle, carry out a compulsory reload. Then a minimum of one round on each target from your weak shoulder
Starting position	Gun loaded Rule 8.2.2.
Firearm ready condition	Loaded Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/90 or local MAR
Setup notes	

8. Stage 8

IPSC
Mini
Targets

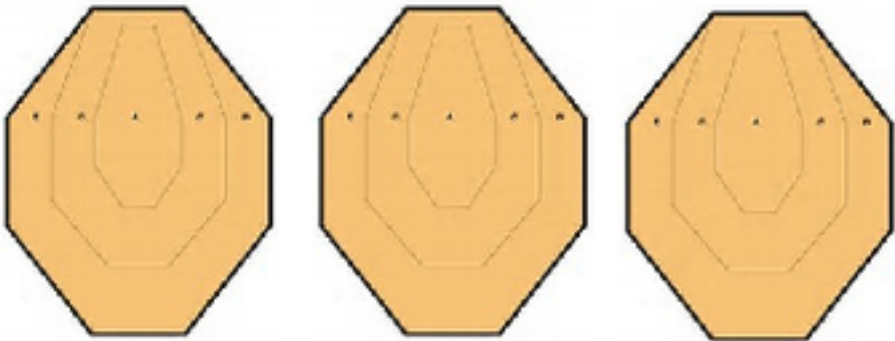


CoF	Comstock - Medium	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Rifle	Match-%	6.19%

Procedure	10m 2 rounds on each target, freestyle
Starting position	Gun Flat on table.
Firearm ready condition	Unloaded Option 3
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/90 or local MAR
Setup notes	IPSC MINI TARGETS

9. Stage 9

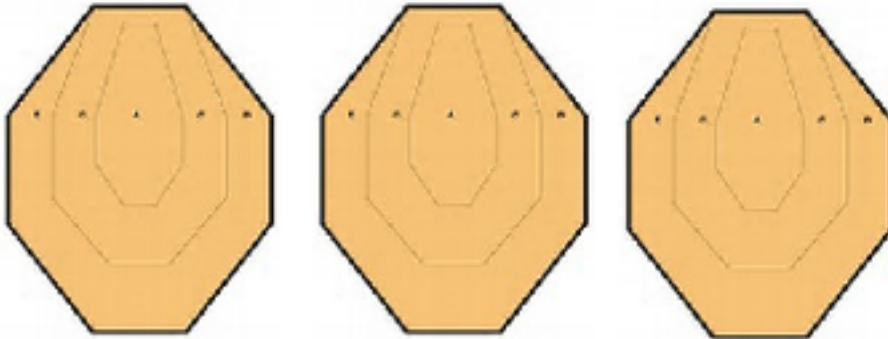
IPSC
Mini
Targets



CoF	Comstock - Short	Points	30 p
Targets	6 paper, Total 6 targets	Min rounds	6
Firearm	Rifle	Match-%	3.09%
Procedure	10m two rounds on each target, freestyle		
Starting position	Gun flat on table		
Firearm ready condition	Gun loaded Option 2 (empty chamber)		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	90/90/90 or local MAR		
Setup notes			

10. Stage 10

IPSC
Mini
Targets

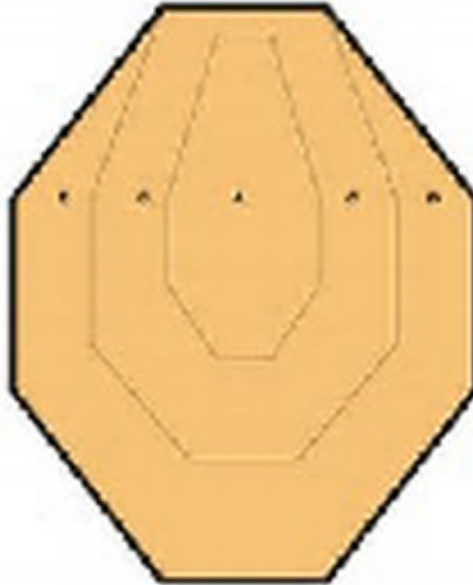


CoF	Comstock - Medium	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Rifle	Match-%	6.19%

Procedure	10m minimum of 2 rounds on each target from your weak shoulder.
Starting position	Gun Flat on table
Firearm ready condition	Gun loaded Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/90 or local MAR
Setup notes	

11. Stage 11

IPSC Mini Target

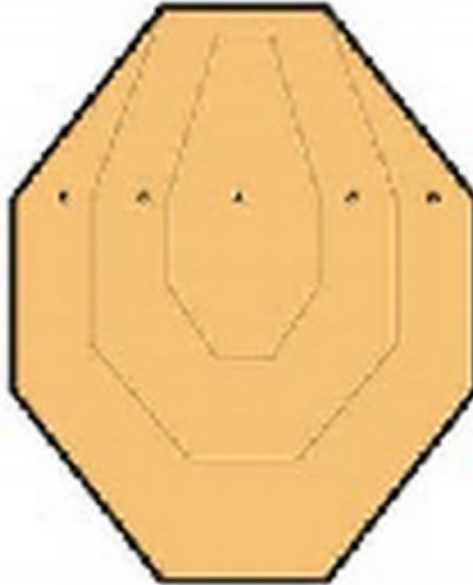


CoF	Comstock - Medium	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Rifle	Match-%	6.19%

Procedure	10m 6 rounds minimum on target freestyle.
Starting position	Gun Flat on table
Firearm ready condition	Gun unloaded Option 3
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/90 or local MAR
Setup notes	

12. Stage 12

IPSC Mini Target

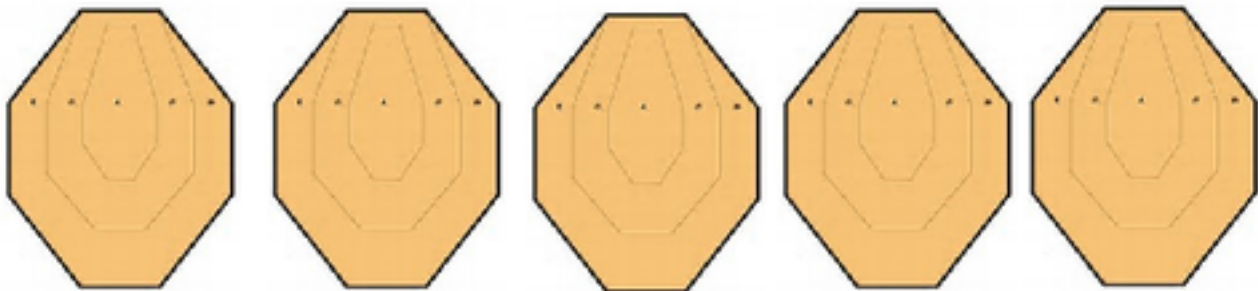


CoF	Comstock - Medium	Points	60 p
Targets	6 paper, Total 6 targets	Min rounds	12
Firearm	Rifle	Match-%	6.19%

Procedure	10m minimum of 6 rounds on target, freestyle.
Starting position	Gun Flat on table
Firearm ready condition	Gun loaded Option 1
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	90/90/90 or local MAR
Setup notes	

13. Stage 13

IPSC
Mini
Targets



CoF	Comstock - Medium	Points	100 p
Targets	10 paper, Total 10 targets	Min rounds	20
Firearm	Rifle	Match-%	10.31%
Procedure	10m 1 round only on each target. Compulsory reload and then a minimum of 1 round on each. All freestyle		
Starting position	Gun loaded Rule 8.2.2.		
Firearm ready condition	Loaded Option 1		
Start on	Audible signal		
Stop on	Last shot		
Penalties	As per current edition of rules		
Safety angles	90/90/90 or local MAR		
Setup notes			