

1. Stage 1 - windoze

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CoF	Comstock - Short	Points	60 p
Targets	6 paper, 1 no-shoot, Total 6 targets	Min rounds	12
Firearm	Handgun	Match-%	10.43%

Procedure	
Starting position	Heels touching marks
Firearm ready condition	Gun loaded & holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Red stick L/R
Setup notes	To be shot as hot range with stage 5

2. Stage 2 - U

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CoF	Comstock - Medium	Points	120 p
Targets	10 paper, 2 popper, 2 plates, 2 no-shoot, Total 14 targets	Min rounds	24
Firearm	Handgun	Match-%	20.87%

Procedure	On signal engage all targets from within designated area
Starting position	hands and elbows above shoulders as demonstrated
Firearm ready condition	Gun loaded & holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Red stick L/R
Setup notes	

3. Stage 3 - whatwhere?

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CoF	Comstock - Medium	Points	120 p
Targets	12 paper, Total 12 targets	Min rounds	24
Firearm	Handgun	Match-%	20.87%

Procedure	On signal engage all targets from designated area
Starting position	
Firearm ready condition	Gun empty on one table. All magazines to be used on table
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Red stick L/R
Setup notes	To be shot as hot range with stage 6

4. Stage 4 - long steel

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CoF	Comstock - Long	Points	160 p
Targets	15 paper, 2 plates, 3 no-shoot, Total 17 targets	Min rounds	32
Firearm	Handgun	Match-%	27.83%

Procedure	engage targets from within designated area. steel must be engaged from area A.
Starting position	Gun loaded & holstered
Firearm ready condition	
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Red stick L/R
Setup notes	

5. Stage 5 - 'fun' fair

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CoF	Comstock - Short	Points	55 p
Targets	4 paper, 1 popper, 2 plates, Total 7 targets	Min rounds	11
Firearm	Handgun	Match-%	9.57%

Procedure	On signal engage all targets from designated area. P1 will release moving targets T1-T2-T3-T4 All moving targets will be visible at rest
Starting position	
Firearm ready condition	Gun loaded & holstered
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Red stick L/R
Setup notes	

6. Stage 6 - popping

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CoF	Comstock - Short	Points	60 p
Targets	2 paper, 6 popper, 2 plates, 1 no-shoot, Total 10 targets	Min rounds	12
Firearm	Handgun	Match-%	10.43%

Procedure	On signal engage all targets from within designated area
Starting position	
Firearm ready condition	Gun holstered, chamber and magwell empty
Start on	Audible signal
Stop on	Last shot
Penalties	As per current edition of rules
Safety angles	Red stick L/R
Setup notes	