| Scoring | Normal | | | Rounds | 6 |
|----------------------------|---------------------------------|-------|-----------|--------|---|
| Targets | 3 targets, | Total | 3 targets | | |
| Scenario & Procedure | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| Setup | | | | | |

| Scoring | Normal | | | Rounds | 6 |
|---------------|---------------------------------|-------|-----------|--------|---|
| Targets | 6 targets, | Total | 6 targets | | |
| | | | | | |
| | | | | | |
| Scenario & | | | | | |
| Procedure | | | | | |
| | | | | | |
| | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| | | | | | |
| Setup | | | | | |
| | | | | | |

| Scoring | Normal | | | Rounds | 6 |
|---------------|---------------------------------|-------|-----------|--------|---|
| Targets | 5 targets, | Total | 5 targets | | |
| | | | | | |
| | | | | | |
| Scenario & | | | | | |
| Procedure | | | | | |
| | | | | | |
| | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| | | | | | |
| Setup | | | | | |
| | | | | | |

| Scoring | Normal | | | Rounds | 6 |
|----------------------------|---------------------------------|-------|-----------|--------|---|
| Targets | 2 targets, | Total | 2 targets | | |
| Scenario & Procedure | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| Setup | | | | | |

| Scoring | Normal | | | Rounds | 6 |
|----------------------------|---------------------------------|-------|-----------|--------|---|
| Targets | 5 targets, | Total | 5 targets | | |
| Scenario & Procedure | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| Setup | | | | | |

| Scoring | Normal | | | Rounds | 6 |
|----------------|---------------------------------|-------|-----------|--------|---|
| Targets | 3 targets, 2 precision_targets, | Total | 5 targets | | |
| | | | | • | |
| | | | | | |
| Scenario | | | | | |
| & Procedure | | | | | |
| Flocedule | | | | | |
| | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| | | | | | |
| Setup | | | | | |
| | | | | | |

| Scoring | Normal | | | Rounds | 6 |
|----------------|---------------------------------|-------|-----------|--------|---|
| Targets | 3 targets, | Total | 3 targets | | |
| | | | | | |
| | | | | | |
| Scenario | | | | | |
| & Procedure | | | | | |
| 110004410 | | | | | |
| | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| | | | | | |
| Setup | | | | | |
| | | | | | |

| Scoring | Normal | | | Rounds | 6 |
|----------------|---------------------------------|-------|-----------|--------|---|
| Targets | 3 targets, | Total | 3 targets | | |
| | | | | | |
| | | | | | |
| Scenario | | | | | |
| & Procedure | | | | | |
| 110004410 | | | | | |
| | | | | | |
| Start pos | Gun loaded & holstered | | | | |
| Start on | Audible signal | | | | |
| Stop on | Last shot | | | | |
| Penalties | As per current edition of rules | | | | |
| Safety | L/R | | | | |
| | | | | | |
| Setup | | | | | |
| | | | | | |