1. H1A Bunker

Scoring	Points	Par-time	180.00 sec
Info	12 pts & 12 rounds	Par-time factor	-
CoF	Shooter starts at the right bunker, engages large/small target with 1 shot earlarge/small target with 1 shot each from the outside of bunker. Move to bun		
Target-info	Ø30cm & Ø20cm, 383m.		
Equipment	1 bag, 1 bipod		
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

2. H1B Modified prone

Scoring	Points	Par-time	120.00 sec
Info	8 pts & 8 rounds	Par-time factor	-
CoF	Shooter starts at position 1 and engages target with 2 shots, moves to posi	tion 2 and engages target v	vith 2 shots, moves to position 3 etc.
Target-info	Ø20cm, 383m.		
Equipment	All		
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

3. H3A On the rocks

Scoring	Points	Par-time	180.00 sec
Info	12 pts & 12 rounds	Par-time factor	-
CoF	The shooter will engage targets from position 1, with 2 shoots on far target, with 2 shots and near target with 2 shots. Repeat for position 3. Shooting p		ove to position 2 and engage far target
Target-info	Ø20cm: 424m Ø30cm: 513m		
Equipment	All		
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

4. H3B Tank trap

Scoring	Points	Par-time	120.00 sec
Info	8 pts & 8 rounds	Par-time factor	-
CoF	Shooter is to engage near target with 1 shot, then engage far target with 1 son tank trap. Shooter must use 4 different positions on the tank trap.	shoot from one position on	tank trap. Then repeat from position 2
Target-info	1: Ø20cm, 263m 2: Ø30cm: 460m		
Equipment	1 bag to rule`em all.		
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

5. H7A Troop line

Scoring	Points	Par-time	150.00 sec
Info	12 pts & 12 rounds	Par-time factor	-
CoF	Troop line: The shooter is to engage target 1 with 2 shots, move to target 2 shots and repeat until all 6 targets is engaged with 2 shoots. Hit or miss	and engage with 2 shots, r	move to target 3 and engage with 2
Target-info	1: 338m, 2: 519m, 3: 687m, 4: 607m, 5: 845m, 6: 490m. 1: Ø20cm, 2: Ø30r	m, 3: Ø35cm, 4: Ø40cm, 5:	Ø55cm, 6: Ø30cm
Equipment	All		
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

6. H7B Pallets

Scoring	Points	Par-time	150.00 sec	
Info	9 pts & 9 rounds	Par-time factor	-	
CoF	Modified prone from pallets: The shooter is to engage target 1 (near) from pallets (middle) with 3 shots, then move to final position and engage target 3 (far)		move to position 2 and engage target 2	
Target-info	1: 338m, 3: 687m, 5:845m 1: Ø20cm, 3: Ø35cm, Ø55cm Target number is	the same as stage H7A.		
Equipment	One bag, one bipod.			
Penalties	As per current edition of rules			
Safety	L/R			
Setup				

7. S1A - Switching targets

Scoring	Points	Par-time	150.00 sec
Info	12 pts & 12 rounds	Par-time factor	-
CoF	On fire command, the shooter will engage near target from any position on target from prone position. To move back to lowest position and near target position.		-
Target-info	1: 767m 2: 963m 1: Ø35cm 2: 40X40cm		
Equipment	All		
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

8. S1B - Trip trap barricade

Scoring	Points	Par-time	120.00 sec
Info	10 pts & 10 rounds	Par-time factor	-
CoF	The shooter will start in the designated area behind the barricade. On fire of position. First position is from prone, to the left of the barricade.	ommand, engage the targe	t with 2 shots from eatch marked
Target-info	1: 502m 1: Ø30cm		
Equipment	All		
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

9. S2A - Skill stage 1

Scoring	Points & tie-breaker time	Par-time	90.00 sec
Info	6 pts & 6 rounds	Par-time factor	-
CoF	On fire command, shooter moves forward to his rifle and engage targets from hit, repeat the shooting from right to left. Tiebraker stage.	om left to right with one shot	each, hit to move. When 3rd target is
Target-info	290m 1: Ø25cm, 2: Ø25cm, 3:Ø25cm		
Equipment	All		
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

10. S2B - Near to far

Scoring	Points	Par-time	150.00 sec
Info	12 pts & 12 rounds	Par-time factor	-
CoF	On fire command the shooter engage target 1 with 2 shots, hit or miss. The with 2 shots. Back to target 1 and repeat.	n engage target 2 with two	shots, hit or miss. Then engage target 3
Target-info	1: 290m 2: 750m, 3: 1003m 1: Ø25, 2: Ø35, 3: 70x70cm		
Equipment	All		
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

11. S3A - Skill stage 4

Scoring	Points	Par-time	90.00 sec
Info	6 pts & 6 rounds	Par-time factor	-
CoF	The shooter will start 9m behind firing line, on fire command the shooter will two, hit to move to target 3. When all targets are hit 1 time, remove magazin second magazine and return to the firing line and engage the target in the s	ne from weapon and move	back to starting position to pick up
Target-info	1: 380m, 2: 457m, 3: 560m 1: Ø15cm, 2: Ø20cm 3: Ø25cm		
Equipment	All, two magazines		
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

12. S3B - The Rock

Scoring	Points	Par-time	150.00 sec
Info	12 pts & 12 rounds	Par-time factor	-
CoF	On fire command, the shooter will engage target from position 1 with 4 shot move to position 3 (standalone rock) and engange with 4 shots. Changing p	•	
Target-info	534m 30x30cm		
Equipment	All		
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

13. S4A - The poles

Scoring	Points	Par-time	90.00 sec
Info	12 pts & 12 rounds	Par-time factor	-
CoF	4 shots from each of the 3 marked positions. Can be shot in any order, but	all 3 positions must be used	l. Gear: 2 bags allowed.
Target-info	605m 30x30cm		
Equipment	2 bags allowed		
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

14. S4B - Way out there

Scoring	Points	Par-time	120.00 sec
Info	12 pts & 12 rounds	Par-time factor	-
CoF	On fire command, engage near target with 2 shots, hit or miss. Then engag 2 shoots, hit or miss, then engage far target with 4 shots.	e far target with 4 shots, hit	or miss. Back to near target and shoot
Target-info	1: 697m, 2: 1022m 1: 40x40cm, 2: 55x55cm - T1000 hit indicator		
Equipment	All		
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

15. S5A - Holdover

Scoring	Points	Par-time	120.00 sec
Info	12 pts & 12 rounds	Par-time factor	-
CoF	On fire command, engage far target with 2 shots, hit or miss. Then engage shots, move near target and engage with 2 shots, etc. No elevation and wir	-	
Target-info	1: 700m, 2: 410m 1: Ø40cm, 2: 25x25cm		
Equipment	All		
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

16. S5B - Troopline

Scoring	Points	Par-time	180.00 sec
Info	12 pts & 12 rounds	Par-time factor	-
CoF	On fire command, engage target 1 with 1 shot, then engage target 2 with 1 Repeat two more times. Hit or miss.	shot, then engage target 3	with 1 shot, then target 4 with 1 shot.
Target-info	1: 410m, 2: 503m, 3: 586m, 4: 700m 1: 25x25cm, 2: 25x25cm, 3: Ø30cm, Ø	Ø40cm	
Equipment			
Penalties	As per current edition of rules		
Safety	L/R		
Setup			