

# 1. Skillstage

No image

Scoring	Points & tie-breaker time	Par-time	100.00 sec
Info	10 pts & 10 rounds	Par-time factor	-
CoF			
Target-info			
Equipment			
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

## 2. Tire Pile and Skillstage

No image

Scoring	Points	Par-time	1.00 sec
Info	10 pts & 10 rounds	Par-time factor	-
CoF			
Target-info			
Equipment			
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

### 3. Small Stones

No image

Scoring	Points	Par-time	1.00 sec
Info	12 pts & 12 rounds	Par-time factor	-
CoF			
Target-info			
Equipment			
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

## 4. Big Stones

No image

Scoring	Points	Par-time	1.00 sec
Info	12 pts & 12 rounds	Par-time factor	-
CoF			
Target-info			
Equipment			
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

## 5. Stone and Pine trees

No image

Scoring	Points	Par-time	1.00 sec
Info	9 pts & 9 rounds	Par-time factor	-
CoF			
Target-info			
Equipment			
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

# 6. Tree

No image

Scoring	Points	Par-time	1.00 sec
Info	9 pts & 9 rounds	Par-time factor	-
CoF			
Target-info			
Equipment			
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

# 7. Tank Trapp

No image

Scoring	Points & tie-breaker time	Par-time	1.00 sec
Info	8 pts & 8 rounds	Par-time factor	-
CoF			
Target-info			
Equipment			
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

# 8. Barrels

No image

Scoring	Points	Par-time	1.00 sec
Info	12 pts & 12 rounds	Par-time factor	-
CoF			
Target-info			
Equipment			
Penalties	As per current edition of rules		
Safety	L/R		
Setup			