1. Max Speed

Scoring	Points & tie-breaker time	Par-time	20.00 sec
Info	10 pts & 20 rounds	Par-time factor	-
CoF	(Rifle condition 1) prone position with eyes on target. On signal start shellin 20 Max points = 10 points 292M to targets	g the targets (left to right) 2	times, 1 hit on each plate Max rounds =
Target-info	30 CM		
Equipment	All		
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

2. Barrel burner

Scoring	Points	Par-time	130.00 sec
Info	15 pts & 20 rounds	Par-time factor	-
CoF	(Rfile condition 1)Start in the driver's seat with both hands on the steering v targets, from left to right, 1 hit on each plate. move to position 2, left to right plate. From position 1 = 307m From position 2 = 307m From position 3 = 29	1 hit on each plate, move	=
Target-info	30CM		
Equipment	All		
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

3. Woodlands

Scoring	Points	Par-time	100.00 sec
Info	9 pts & 20 rounds	Par-time factor	-
CoF	(Rifle condition 1) on signal begin shooting the targets from left to right with 3. All equipment brought to the competition must be included From position		
Target-info	25CM		
Equipment	All		
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

4. 520

Scoring	Points	Par-time	80.00 sec
Info	5 pts & 20 rounds	Par-time factor	-
CoF	(Rifle condition 3 & 5) on signal, start treating your buddy with heavy bleed marked positions and start firing at the target with 1 hit. Each position may	· ·	
Target-info	50CM		
Equipment			
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

5. Stretching out!

Scoring	Points	Par-time	60.00 sec
Info	8 pts & 20 rounds	Par-time factor	-
CoF	(Rifle condition 1) On signal, lie down and start shooting the targets in order IPSC torso = 630M 60CM = 580M	r: IPSC torso with 2 hits, 60	OCM plate with 2 hits, repeat once more.
Target-info			
Equipment	All		
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

6. Rock n roll

Scoring	Points	Par-time	90.00 sec
Info	6 pts & 20 rounds	Par-time factor	-
CoF	(Rifle condition 3 & 5) start behind the stone. On signal start shooting the tawith 1 hit) move to position 2 repeat shooting order, move to position 3 repeincluded) From position 1 = 60CM(584m) = IPSC (632M) From position 2 &	eat shooting order. (All equi	ipment brought to the match must be
Target-info			
Equipment			
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

7. Close call

Scoring	Points	Par-time	80.00 sec
Info	8 pts & 20 rounds	Par-time factor	-
CoF	(Rifle condition 1) start kneeling at the stone, on signal start shooting the tall IPSC paper target with 2 hits Target range : $B = 372M C \& D = 272M$	rgets in order = B,C,D with 2	2 hits on each plate. Finnish on the
Target-info			
Equipment			
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

8. In the open

Scoring	Points	Par-time	90.00 sec
Info	8 pts & 20 rounds	Par-time factor	-
CoF	(Rifle condition 1) on signal from marked position begin firing at targets in C D & $C=270M$ B = $328M$ A = $502M$	order (D,C,B,A - D,C,B,A) w	rith one hit on each plate Target range :
Target-info			
Equipment			
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

9. Small magazines

Scoring	Points	Par-time	60.00 sec
Info	9 pts & 15 rounds	Par-time factor	-
CoF	(Rifle condition 1) on signal from prone position start firing at targets from lefilled with 5 rounds each. Target range = 255M	oft to right with one hit on ea	ach plate. You will need 3 magazines
Target-info			
Equipment			
Penalties	As per current edition of rules		
Safety	L/R		
Setup			

10. Sneaky bastard!

Scoring	Points	Par-time	70.00 sec
Info	9 pts & 20 rounds	Par-time factor	-
CoF	(Rifle condition 1) Start under the hunting tower, on signal shoot the targets positions. Target range = 255m	s left to right with one hit on	each plate from 3 different marked
Target-info			
Equipment			
Penalties	As per current edition of rules		
Safety	L/R		
Setup			