### 1. Five To Go

| Scoring    | sound                 | Strings    | The best 4 of 5 will be counted |
|------------|-----------------------|------------|---------------------------------|
| Distance   | 21 feet to stop plate | Min rounds | 25                              |
| Correction | 0 sec                 |            | -                               |

| Procedure         |     |
|-------------------|-----|
| Starting position |     |
| Start on          |     |
| Stop on           |     |
| Penalties         |     |
| Safety angles     | L/R |
| Setup notes       |     |

### 3. Roundabout

| Scoring    | sound                 | Strings    | The best 4 of 5 will be counted |
|------------|-----------------------|------------|---------------------------------|
| Distance   | 30 feet to stop plate | Min rounds | 25                              |
| Correction | 0 sec                 |            | -                               |

| Procedure         |     |
|-------------------|-----|
| Starting position |     |
| Start on          |     |
| Stop on           |     |
| Penalties         |     |
| Safety angles     | L/R |
| Setup notes       |     |

# 5. Smoke & Hope

| Scoring    | sound                 | Strings    | The best 4 of 5 will be counted |
|------------|-----------------------|------------|---------------------------------|
| Distance   | 42 feet to stop plate | Min rounds | 25                              |
| Correction | 0 sec                 |            | -                               |

| Procedure         |     |
|-------------------|-----|
| Starting position |     |
| Start on          |     |
| Stop on           |     |
| Penalties         |     |
| Safety angles     | L/R |
| Setup notes       |     |

# 6. Speed Option

| Scoring    | sound                  | Strings    | The best 4 of 5 will be counted |
|------------|------------------------|------------|---------------------------------|
| Distance   | 105 feet to stop plate | Min rounds | 25                              |
| Correction | 0 sec                  |            | -                               |

| Procedure         |     |
|-------------------|-----|
| Starting position |     |
| Start on          |     |
| Stop on           |     |
| Penalties         |     |
| Safety angles     | L/R |
| Setup notes       |     |

### 7. Pendulum

| Scoring    | sound                 | Strings    | The best 4 of 5 will be counted |
|------------|-----------------------|------------|---------------------------------|
| Distance   | 30 feet to stop plate | Min rounds | 25                              |
| Correction | 0 sec                 |            | -                               |

| Procedure         |     |
|-------------------|-----|
| Starting position |     |
| Start on          |     |
| Stop on           |     |
| Penalties         |     |
| Safety angles     | L/R |
| Setup notes       |     |

### 8. Accelerator

| Scoring    | sound                 | Strings    | The best 4 of 5 will be counted |
|------------|-----------------------|------------|---------------------------------|
| Distance   | 45 feet to stop plate | Min rounds | 25                              |
| Correction | 0 sec                 |            | -                               |

| Procedure         |     |
|-------------------|-----|
| Starting position |     |
| Start on          |     |
| Stop on           |     |
| Penalties         |     |
| Safety angles     | L/R |
| Setup notes       |     |